

```
(%i1) "*****"
(%i2) " Implikation und Äquivalenz "$
(%i3) "*****"
(%i4) imp(a,b) := not a or b;
(%o4)  imp(a , b) := not a  or  b
(%i5) imp(true,true);
(%o5)  true
(%i6) imp(true,false);
(%o6)  false
(%i7) imp(false,true);
(%o7)  true
(%i8) imp(false,false);
(%o8)  true
(%i9) "*****"
(%i10) eqv(a,b) := imp(a,b) and imp(b,a);
(%o10)  eqv(a , b) := imp(a , b)  and  imp(b , a)
(%i11) eqv(true,true);
(%o11)  true
(%i12) eqv(true,false);
(%o12)  false
(%i13) eqv(false,true);
(%o13)  false
(%i14) eqv(false,false);
(%o14)  true
(%i15) "*****"
(%i16)
```

Die Negation einer Aussage a ist die Verneinung. Sie wird durch "not a" dargestellt.

Die Konjunktion von Aussagen ist die Und-Verknüpfung und wird durch "a and b" dargestellt.

Die Disjunktion von Aussagen ist die Oder-Verknüpfung und wird durch "a or b" dargestellt.



Zwei Aussagen sind äquivalent, wenn sie den gleichen Wahrheitswert haben!

Die Implikation und die Äquivalenz sind zusammengesetzte Verknüpfungen.

```

(%i1) "*****"
(%i2) " TO BE OR NOT TO BE      ( Gesetz vom ausgeschlossenen Dritten ) "$
(%i3) "*****"
(%i9) f(p) := p or not p;      ↑ or ..... Disjunktion
(%o9) f(p) := p or not p      ↓ not ..... Negation
(%i10) "*****"
(%i11) f(true);
(%o11) true ←
(%i12) f(false);
(%o12) true ←
(%i13) "*****"
(%i14) " Tautologie = immer wahr      "$
(%i15) "*****"
(%i16)

```

eine Tautologie ist immer wahr (true)

Eine Tautologie von Aussagen ist eine Zusammensetzung von Aussagen, die immer wahr ist. Eine Aussage kann wahr oder falsch sein.

wahr = true
falsch = false

```
(%i1) "*****"
(%i2) " Die Dame, die Eurostücke ausgibt "$
(%i3) "*****"
(%i4) " Eine Dame hat eine Anzahl Eurostücke in der Tasche "$
(%i5) " und sonst kein Geld. "$
(%i6) " Diese Anzahl der Eurostücke sei x "$
(%i7) " 1.) Die Hälfte des Geldes gibt sie für einen Hut "$
(%i8) " und einen Euro spendet sie einem Bettler "$
(%i9) " vor dem Geschäft. "$
(%i10) "*****"
(%i11) g1:y=x/2-1;
(%o11)  $y = \frac{x}{2} - 1$ 
(%i12) "*****"
(%i13) " Es verbleiben y Geldstücke. "$
(%i14) " 2.) Die Hälfte der verbleibenden Summe verbraucht "$
(%i15) " für ihr Mittagessen im Restaurant und gibt "$
(%i16) " noch 2 Euro Trinkgeld. "$
(%i17) "*****"
(%i18) g2:z=y/2-2;
(%o18)  $z = \frac{y}{2} - 2$ 
(%i19) "*****"
(%i20) " Nun verbleiben z Geldstücke. "$
(%i21) " 3.) Die Hälfte von dem, was sie nun noch hat, gibt "$
(%i22) " sie für ein Buch aus, und ehe sie nach Hause "$
(%i23) " geht, nimmt sie noch einige Drinks in einer "$
(%i24) " Bar zu sich. Diese kosten drei Euro. "$
(%i25) "*****"
(%i26) g3:w=z/2-3;
(%o26)  $w = \frac{z}{2} - 3$ 
(%i27) "*****"
(%i28) " w = Anzahl der verbliebenen Geldstücke. "$
(%i30) " 4.) Nun hat sie noch einen Euro. "$
(%i31) "*****"
(%i32) g4:w=1;
(%o32) w = 1
(%i33) "*****"
```

Es ist sehr zweckmäßig, Objekte, wie Gleichungen, mit einem Bezeichner zu versehen. g1 steht stellvertretend für die gesamte Gleichung.

```

(%i34) " Wie viele Eurostücke hatte sie anfangs, wenn      "$
(%i35) " sie niemals Geld gewechselt hat?                "$
(%i36) "*****"
(%i37) solve([g1,g2,g3,g4],[x,y,z,w]);
(%o37) [[ x = 42 , y = 20 , z = 8 , w = 1 ] ]
(%i38) "*****"
(%i39) " Sie hatte 42 Euro.                               "$
(%i40) " Quellenachweis:                                  "$
(%i41) " Johann Weilharter, Spaß mit Algorithmen, S. 15ff "$
(%i42) " Braunschweig: Vieweg 1984                       "$
(%i43) "*****"
(%i44)

```

Lösung eines linearen
Gleichungssystems mit
solve

Das Buch "Spaß mit Algorithmen" war ein Lehrbuch zur Programmierung mit der Programmiersprache BASIC.

B ... Beginners
A ... All Purpose
S ... Symbolic
I ... Instruction
C... Code

```
(%i1) "*****"
(%i2) " Matrizenmethode "
(%i3) "*****"
```

```
(%i4) g1:y=x/2-1;
```

Mit der Oberfläche Wxmaxima ist auch die Matrizenrechnung von Maxima gut verwendbar

```
(%o4) y =  $\frac{x}{2} - 1$ 
```

```
(%i5) g2:z=y/2-2;
```

```
(%o5) z =  $\frac{y}{2} - 2$ 
```

```
(%i6) g3:w=z/2-3;
```

```
(%o6) w =  $\frac{z}{2} - 3$ 
```

```
(%i7) g4:w=1;
```

```
(%o7) w = 1
```

```
(%i8) "*****"
```

```
(%i9) A:coefmatrix([g1,g2,g3,g4],[x,y,z,w]);
```

```
(%o9) 
$$\begin{bmatrix} -\frac{1}{2} & 1 & 0 & 0 \\ 0 & -\frac{1}{2} & 1 & 0 \\ 0 & 0 & -\frac{1}{2} & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

```

Die Koeffizientenmatrix eines Gleichungssystems kann auf einfache Art und Weise ermittelt werden.

```
(%i10) b:matrix([-1],[-2],[-3],[1]);
```

```
(%o10) 
$$\begin{bmatrix} -1 \\ -2 \\ -3 \\ 1 \end{bmatrix}$$

```

```
(%i11) x:invert(A).b;
```

Mit invert(A) kann man die inverse Matrix von A bestimmen und dann durch Matrizenmultiplikation die Lösung des Gleichungssystems ermitteln.

```
(%o11) 
$$\begin{bmatrix} 42 \\ 20 \\ 8 \\ 1 \end{bmatrix}$$

```

```
(%i12)
```

(%i1) 'diff(y(x),x)-2/x*y(x)=x^2/(1+x^2);

(%o1)
$$\frac{d}{d x} y(x) - \frac{2 y(x)}{x} = \frac{x^2}{x^2 + 1}$$

(%i2) ode2(%,y(x),x);

(%o2)
$$y(x) = x^2 (\operatorname{atan}(x) + \%C)$$

(%i3)

Man hat üblicherweise kaum Möglichkeiten, Differentialgleichungen im Unterricht der Sekundarstufe II zu behandeln. Maxima würde hier einiges ermöglichen.

(%i1) 'diff(y(x),x)+x/(x^2-1)*y(x)=1/(1-x^2);

(%o1)
$$\frac{d}{dx} y(x) + \frac{x y(x)}{x^2 - 1} = \frac{1}{1 - x^2}$$

(%i2) ode2(% , y(x), x);

(%o2)
$$y(x) = \%e^{-\frac{\log(x^2 - 1)}{2}} \left(\%C - \log\left(2 \sqrt{x^2 - 1} + 2x\right) \right)$$

(%i3)

Differentialgleichungen werden in der Sekundarstufe II nur selten verwendet

(%i1) 'diff(y(x),x)+x*y(x)=x^3;

(%o1) $\frac{d}{dx}y(x) + x y(x) = x^3$

(%i2) ode2(%,y(x),x);

(%o2) $y(x) = e^{-\frac{x^2}{2}} \left(\frac{(2x^2 - 4) e^{\frac{x^2}{2}}}{2} + C \right)$

(%i3) ratsimp(%);

(%o3) $y(x) = e^{-\frac{x^2}{2}} \left((x^2 - 2) e^{\frac{x^2}{2}} + C \right)$

(%i4) expand(%);

(%o4) $y(x) = C e^{-\frac{x^2}{2}} + x^2 - 2$

(%i5)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
Maxima 5.9.1 <http://maxima.sourceforge.net>
Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
Distributed under the GNU Public License. See the file COPYING.
Dedicated to the memory of William Schelter.
This is a development version of Maxima. The function `bug_report()` provides bug reporting information.

(%i1) 'diff(y(x),x)=y(x);

Die Lösung dieser sehr bekannten Differentialgleichung ist die Exponentialfunktion mit der Basis e (e ist die Eulersche Zahl).

(%o1) $\frac{d}{dx} y(x) = y(x)$

(%i2) ode2(%,y(x),x);

(%o2) $y(x) = \%C e^x$

(%i3)

```
(%i1) a*'diff(x(t),t,2)+b*diff(x(t),t)+c*x(t)=0;
```

```
(%o1) a \left( \frac{d^2}{dt^2} x(t) \right) + b \left( \frac{d}{dt} x(t) \right) + c x(t) = 0
```

```
(%i2) ode2(% ,x(t),t);
```

Is $4ac - b^2$ positive, negative, or zero? positive;

```
(%o2) x(t) = %e^{-\frac{b t}{2 a}} \left( \%K1 \sin \left( \frac{\sqrt{\frac{4 c}{a} - \frac{b^2}{a^2}} t}{2} \right) + \%K2 \cos \left( \frac{\sqrt{\frac{4 c}{a} - \frac{b^2}{a^2}} t}{2} \right) \right)
```

```
(%i3) "*****"$
```

```
(%i4) " Gedämpfte harmonische Schwingung "$
```

```
(%i5) "*****"$
```

```
(%i6)
```

Die erste Ableitung von x(t) ist die Geschwindigkeit, die zweite Ableitung nennt man Beschleunigung.
 Für b = 0 erhält man eine ungedämpfte harmonische Schwingung.

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) 'diff(y(x),x)=(y(x)^2-x^2)/(2*x*y(x));

(%o1)
$$\frac{d}{dx} y(x) = \frac{y(x)^2 - x^2}{2 x y(x)}$$

(%i2) ode2(%,y(x),x);

(%o2)
$$-\frac{x}{y(x)^2 + x^2} = \%C$$

(%i3) solve(%,y(x));

(%o3)
$$\left[y(x) = -\sqrt{-x^2 - \frac{x}{\%C}}, y(x) = \sqrt{-x^2 - \frac{x}{\%C}} \right]$$

(%i4) "*****"§

(%i5) 'diff(y(x),x)=(2*x^2+y(x)^2)/(3*x*y(x));

(%o5)
$$\frac{d}{dx} y(x) = \frac{y(x)^2 + 2 x^2}{3 x y(x)}$$

(%i6) ode2(%,y(x),x);

(%o6)
$$\frac{3 y(x)^2 - 3 x^2}{2 x^{2/3}} = \%C$$

(%i7) solve(%,y(x));

(%o7)
$$\left[y(x) = -\frac{\sqrt{3 x^2 + 2 \%C x^{2/3}}}{\sqrt{3}}, y(x) = \frac{\sqrt{3 x^2 + 2 \%C x^{2/3}}}{\sqrt{3}} \right]$$

(%i8) "*****"§

(%i9) 'diff(y(x),x)=y(x);

(%o9)
$$\frac{d}{dx} y(x) = y(x)$$

das ist die bekannte Differentialgleichung der Exponentialfunktion mit der Basis e (Eulersche Zahl)

(%i10) ode2(%,y(x),x);

(%o10)
$$y(x) = \%C \%e^x$$

(%i11) "*****"§

(%i12) 'diff(y(x),x,2)=y(x);

(%o12)
$$\frac{d^2}{dx^2} y(x) = y(x)$$

(%i13) ode2(%,y(x),x);

(%o13)
$$y(x) = \%K1 \%e^x + \%K2 \%e^{-x}$$

(%i14) "*****"§

(%i15) 'diff(y(x),x,2)=-y(x);

(%o15) $\frac{d^2}{dx^2} y(x) = -y(x)$

Das Hookesche Gesetz hat als Lösung eine ungedämpfte harmonische Schwingung.

(%i16) ode2(%,y(x),x);

(%o16) $y(x) = \%K1 \sin(x) + \%K2 \cos(x)$

(%i17) "*****"§

(%i18)

```
(%i4) 'diff(y(x),x)-y(x)^2*x^2=0;
```

```
(%o4)  $\frac{d}{dx}y(x) - x^2 y(x)^2 = 0$ 
```

```
(%i5) ode2(%,y(x),x);
```

```
(%o5)  $-\frac{1}{y(x)} = \frac{x^3}{3} + \%C$ 
```

```
(%i6) solve(%,y(x));
```

```
(%o6) [ y(x) = -\frac{3}{x^3 + 3 \%C} ]
```

```
(%i7) "*****" $
```

```
(%i8) " Lösung Beispiel 1 " $
```

```
(%i9) "*****" $
```

```
(%i12) 'x*diff(y(x),x)-cos(y(x))^2=0;
```

```
(%o12)  $x \left( \frac{d}{dx}y(x) \right) - \cos(y(x))^2 = 0$ 
```

```
(%i13) ode2(%,y(x),x);
```

```
(%o13)  $\tan(y(x)) = \log(x) + \%C$ 
```

```
(%i14) solve(%,y(x));
```

SOLVE is using arc-trig functions to get a solution.

Some solutions will be lost.

```
(%o14) [ y(x) = atan(log(x) + \%C) ]
```

```
(%i15) "*****" $
```

```
(%i16) " Lösung Beispiel 2 " $
```

```
(%i17) "*****" $
```

```
(%i20) 'diff(y(x),x)-exp(x-y(x))*x=0;
```

```
(%o20)  $\frac{d}{dx}y(x) - x \%e^{x-y(x)} = 0$ 
```

```
(%i21) ode2(%,y(x),x);
```

```
(%o21)  $\%e^{y(x)} + (1-x)\%e^x = \%C$ 
```

```
(%i22) solve(%,y(x));
```

```
(%o22) [ y(x) = log(x \%e^x - \%e^x + \%C) ]
```

```
(%i23) "*****" $
```

```
(%i24) " Lösung Beispiel 3 " $
```

```
(%i25) "*****" $
```

```
(%i26) 'diff(y(x),x)*(1-x^2)-x*y(x)=0;
```

```
(%o26)  $(1-x^2) \left( \frac{d}{dx}y(x) \right) - x y(x) = 0$ 
```

```
(%i27) ode2(%,y(x),x);
```

```

(%o27)   $y(x) = \%C \%e^{-\frac{\log(x^2 - 1)}{2}}$ 
(%i28)  "*****"
(%i30)  " Lösung Beispiel 4 "
(%i31)  "*****"
(%i32)  'diff(y(x),x)+exp(x)*(1+y(x)^2)=0;
(%o32)   $\frac{d}{dx}y(x) + \%e^x (y(x)^2 + 1) = 0$ 
(%i33)  ode2(%,y(x),x);
(%o33)  - atan(y(x)) = %e^x + %C
(%i34)  solve(%,y(x));
(%o34)  [ y(x) = - tan(%e^x + %C) ]
(%i35)  "*****"
(%i36)  " Lösung Beispiel 5 "
(%i37)  "*****"
(%i38)

```

(%i1) `x(t)='diff(x(t),t);`

(%o1) $x(t) = \frac{d}{dt} x(t)$

(%i2) `desolve(%x(t));`

(%o2) $x(t) = x(0) e^t$

(%i3) "*****"§

(%i4) `x(t)='diff(x(t),t,2);`

(%o4) $x(t) = \frac{d^2}{dt^2} x(t)$

(%i5) `desolve(%x(t));`

(%o5)
$$x(t) = \frac{e^t \left(\left. \frac{d}{dt} x(t) \right|_{t=0} + x(0) \right)}{2} - \frac{e^{-t} \left(\left. \frac{d}{dt} x(t) \right|_{t=0} - x(0) \right)}{2}$$

(%i6) `ode2(%o4,x(t),t);`

(%o6) $x(t) = \%K1 e^t + \%K2 e^{-t}$

(%i7) "*****"§

(%i9) `x(t)+'diff(x(t),t)+'diff(x(t),t,2)=0;`

(%o9) $\frac{d^2}{dt^2} x(t) + \frac{d}{dt} x(t) + x(t) = 0$

(%i10) `desolve(%x(t));`

(%o10)
$$x(t) = e^{-\frac{t}{2}} \left(\frac{\sin\left(\frac{\sqrt{3}}{2} t\right) \left(2 \left(\left. \frac{d}{dt} x(t) \right|_{t=0} + x(0) \right) - x(0) \right)}{\sqrt{3}} + x(0) \cos\left(\frac{\sqrt{3}}{2} t\right) \right)$$

(%i11) `ode2(%o9,x(t),t);`

(%o11) $x(t) = e^{-\frac{t}{2}} \left(\%K1 \sin\left(\frac{\sqrt{3}}{2} t\right) + \%K2 \cos\left(\frac{\sqrt{3}}{2} t\right) \right)$

(%i12) "*****"§

(%i13) " Elementare Differentialgleichungen "§

(%i14) "*****"§

(%i15)

```
(%i1) "*****"$
(%i2) " Freier Fall "$
(%i3) "*****"$
(%i4) 'diff(x(t),t,2)=g;
(%o4)  $\frac{d^2}{dt^2} x(t) = g$  Das ist die Differentialgleichung für den freien Fall:  
Beschleunigung = Erdbeschleunigung
(%i5) ode2(%,x(t),t);
(%o5)  $x(t) = \frac{g t^2}{2} + \%K2 t + \%K1$ 
(%i7) "*****"$
(%i8) " K1 ist x(0) und K2 ist v(0) "$
(%i9) "*****"$
(%i10)
```



```
(%i1) "*****"
(%i2) " DER FREIE FALL "
(%i3) "*****"
(%i4) s(t):=g/2*t^2;
(%o4) s(t) :=  $\frac{g}{2} t^2$ 
(%i5) "*****"
(%i6) " Weg-Zeit-Gesetz "
(%i7) "*****"
(%i8) v(t):=diff(s(t),t);
(%o8) v(t) := DIFF(s(t),t)
(%i9) v(t);
(%o9) g t
(%i10) "*****"
(%i11) " Geschwindigkeits-Zeit-Gesetz "
(%i12) "*****"
(%i13) a(t):=diff(v(t),t);
(%o13) a(t) := DIFF(v(t),t)
(%i14) a(t);
(%o14) g
(%i15) "*****"
(%i16) " Die Beschleunigung ist die Erdbeschleunigung "
(%i17) "*****"
(%i18)
```

s = Weg
g = Erdbeschleunigung
t = Zeit

die erste Ableitung von s ist die Geschwindigkeit

die erste Ableitung der Geschwindigkeit ist die Beschleunigung oder
die zweite Ableitung von s ist die Beschleunigung

```
(%i1) f(x) := a*x^2+b*x+c;
(%o1) f(x) := a x^2 + b x + c
(%i2) ab:diff(f(x),x);
(%o2) 2 a x + b
(%i3) "*****"
(%i4) f(x) := (x+a)^2;
(%o4) f(x) := (x + a)^2
(%i5) ab:diff(f(x),x);
(%o5) 2 (x + a)
(%i6) "*****"
(%i7) f(x) := (x+a)^3;
(%o7) f(x) := (x + a)^3
(%i8) ab:diff(f(x),x);
(%o8) 3 (x + a)^2
(%i9) "*****"
(%i10) w(t) := a*t-1/2*b*t^2;
(%o10) w(t) := a t - 1/2 b t^2
(%i11) ab:diff(w(t),t);
(%o11) a - b t
(%i12) "*****"
(%i13) f(x) := (197-34*x^2)*(7+22*x-83*x^3);
(%o13) f(x) := (197 - 34 x^2)(7 + 22 x + (- 83) x^3)
(%i14) ab:diff(f(x),x);
(%o14) (22 - 249 x^2)(197 - 34 x^2) - 68 x (- 83 x^3 + 22 x + 7)
(%i15) "*****"
(%i16) f(x) := (2*x+3)/(3*x+2);
(%o16) f(x) := (2 x + 3) / (3 x + 2)
(%i17) ab:diff(f(x),x);
(%o17) 2 / (3 x + 2) - 3 (2 x + 3) / (3 x + 2)^2
(%i18) "*****"
(%i19) f(x) := (1+x+2*x^2+3*x^3)/(1+x+2*x^2);
(%o19) f(x) := (1 + x + 2 x^2 + 3 x^3) / (1 + x + 2 x^2)
(%i20) ab:diff(f(x),x);
```

die Ableitung einer quadratischen Funktion ist eine lineare Funktion

```

(%o20) 
$$\frac{9x^2 + 4x + 1}{2x^2 + x + 1} - \frac{(4x + 1)(3x^3 + 2x^2 + x + 1)}{(2x^2 + x + 1)^2}$$

(%i21) "*****"
(%i22) f(x) := (a*x+b)/(c*x+d);
(%o22) 
$$f(x) := \frac{ax + b}{cx + d}$$

(%i23) ab:diff(f(x),x);
(%o23) 
$$\frac{a}{cx + d} - \frac{c(ax + b)}{(cx + d)^2}$$

(%i24) "*****"
(%i25) f(x) := (x^n+a)/(x^-n+b);
(%o25) 
$$f(x) := \frac{x^n + a}{x^{-n} + b}$$

(%i26) ab:diff(f(x),x);
(%o26) 
$$\frac{nx^{-n-1}(x^n + a)}{\left(\frac{1}{x^n} + b\right)^2} + \frac{nx^{n-1}}{\frac{1}{x^n} + b}$$

(%i27) "*****"
(%i28)

```

```
(%i1) "*****"
(%i4) f(x) := x^13;
(%o4) f(x) := x^13
(%i5) ab:diff(f(x), x);
(%o5) 13 x^12
(%i6) "*****"
(%i7) f(x) := x^(-3/2);
(%o7) f(x) := x^(-3/2)
(%i8) ab:diff(f(x), x);
(%o8) -3/(2 x^(5/2))
(%i9) "*****"
(%i10) f(x) := x^(2*a);
(%o10) f(x) := x^(2*a)
(%i11) ab:diff(f(x), x);
(%o11) 2*a*x^(2*a-1)
(%i12) "*****"
(%i13) u(t) := t^2.4;
(%o13) u(t) := t^2.3999999999999999
(%i14) ab:diff(u(t), t);
(%o14) 2.3999999999999999 t^1.3999999999999999
(%i15) "*****"
(%i16) z(u) := u^(1/3);
(%o16) z(u) := u^(1/3)
(%i18) ab:diff(z(u), u);
(%o18) 1/(3 u^(2/3))
(%i19) "*****"
(%i20) f(x) := (x^(-5))^(1/3);
(%o20) f(x) := (x^(-5))^(1/3)
(%i21) ab:diff(f(x), x);
(%o21) -5/(3 x^(8/3))
(%i22) "*****"
(%i23) u(x) := (1/x^8)^(1/5);
```



man findet die Ableitung einer Potenz, in dem man die Hochzahl um 1 vermindert und mit der alten Hochzahl multipliziert

Das ist ein bekannter Fehler der verwendeten Version von Wxmaxima (die überflüssige und unmotiviert Anzeige von vielen Dezimalstellen)

```

(%o23)  u(x) :=  $\left(\frac{1}{x^8}\right)^{1/5}$ 
(%i24)  ab:diff(u(x),x);
(%o24)  -  $\frac{8}{5 x^{13/5}}$ 
(%i25)  "*****"
(%i26)  f(x) := 2*x^a;
(%o26)  f(x) := 2 x^a
(%i27)  ab:diff(f(x),x);
(%o27)  2 a x^{a - 1}
(%i28)  "*****"
(%i29)  f(x) := (x^3)^(1/q);
(%o29)  f(x) :=  $\left(x^3\right)^{1/q}$ 
(%i30)  ab:diff(f(x),x);
(%o30)   $\frac{3 x^{3/q - 1}}{q}$ 
(%i31)  "*****"
(%i32)  f(x) := (1/x^m)^(1/n);
(%o32)  f(x) :=  $\left(\frac{1}{x^m}\right)^{1/n}$ 
(%i33)  ab:diff(f(x),x);
(%o33)  -  $\frac{m}{n x \left(x^m\right)^{1/n}}$ 
(%i34)  "*****"
(%i35)

```

```
(%i1) f(x) := a*x^3+6;
(%o1) f(x) := a x^3 + 6
(%i2) ab:diff(f(x),x);
(%o2) 3 a x^2
(%i3) "*****"
(%i4) f(x) := 13*x^(3/2)-c;
(%o4) f(x) := 13 x^(3/2) - c
(%i5) ab:diff(f(x),x);
(%o5)  $\frac{39\sqrt{x}}{2}$ 
(%i6) "*****"
(%i7) f(x) := 12*x^(1/2)+c^(1/2);
(%o7) f(x) := 12 x^(1/2) + c^(1/2)
(%i8) ab:diff(f(x),x);
(%o8)  $\frac{6}{\sqrt{x}}$ 
(%i9) "*****"
(%i10) f(x) := c^(1/2)*x^(1/2);
(%o10) f(x) := c^(1/2) x^(1/2)
(%i11) ab:diff(f(x),x);
(%o11)  $\frac{\sqrt{c}}{2\sqrt{x}}$ 
(%i12) "*****"
(%i13) u(x) := (a*x^n-1)/c;
(%o13) u(x) :=  $\frac{a x^n - 1}{c}$ 
(%i14) ab:diff(u(x),x);
(%o14)  $\frac{a n x^{n-1}}{c}$ 
(%i15) "*****"
(%i18) f(t) := 1.18*t^2+22.4;
(%o18) f(t) := 1.1799999999999999 t^2 + 22.399999999999999
(%i19) ab:diff(f(t),t);
(%o19) 2.3599999999999999 t
(%i20) "*****"
(%i23) l(t) := l[0]*(1+0.000012*t);
(%o23) l(t) := l_0 (1 + 1.2 10^-5 t)
(%i24) ab:diff(l(t),t);
```

(%o24) 1.2 10⁻⁵ l₀

(%i25) "*****"§

(%i26)

Ableitungen haben viele Anwendungen:

- * in Physik und Technik
- * in der Wirtschaft

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
Maxima 5.9.1 <http://maxima.sourceforge.net>
Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
Distributed under the GNU Public License. See the file COPYING.
Dedicated to the memory of William Schelter.
This is a development version of Maxima. The function bug_report()
provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Potenzregel "$
(%i3) "*****"$
(%i4) f(x) := x^n;
(%o4) f(x) := x^n
(%i5) k(x,h) := (f(x+h) - f(x))/h;
(%o5) k(x, h) := (f(x + h) - f(x)) / h
(%i6) limit(k(x,h), h, 0);
(%o6) n x^{n - 1}
(%i7) "*****"$
(%i8) " Das ist die Regel für die Ableitung einer Potenz "$
(%i9) "*****"$
(%i10)
```

Diesen Ausdruck nennt man Differenzenquotient

Dieser Grenzwert heißt Differentialquotient

Man bestimmt die Ableitung einer Potenz, indem man die Hochzahl um 1 vermindert und mit der alten Hochzahl multipliziert.


```
(%i1) NB:x+y=10;
(%o1) y + x = 10
(%i2) NB:NB-x;
(%o2) y = 10 - x
(%i3) "*****"
(%i4) HB:x^2+y^2;
(%o4) y^2 + x^2
(%i7) HB,y=10-x;
(%o7) x^2 + (10 - x)^2
(%i8) "*****"
(%i10) f(x):=x^2+(10-x)^2;
(%o10) f(x) := x^2 + (10 - x)^2
(%i11) ab:diff(f(x),x);
(%o11) 2 x - 2 (10 - x)
(%i12) solve(ab=0,x);
(%o12) [ x = 5 ]
(%i14) y,x=5;
(%o14) 5
(%i15) "*****"
(%i16) f(5);
(%o16) 50
(%i18) ab2:diff(f(x),x,2);
(%o18) 4
(%i19)
```

Die Zahl 10 soll in zwei Summanden zerlegt werden.

Die Summe der Quadrate dieser Summanden soll ein Minimum werden.

Nullsetzen der ersten Ableitung, Die horizontale Tangente als notwendige Bedingung.

Wenn die zweite Ableitung an der kritische Stelle > 0 ist, liegt ein Minimum vor.

(%i1) "*****"§

(%i2) " EINE KURVENDISKUSSION "§

(%i3) "*****"§

(%i4) f(x) := 1/3*x^3 - 2*x^2 + 3*x + 1;

(%o4) $f(x) := \frac{1}{3}x^3 - 2x^2 + 3x + 1$

(%i5) solve(f(x)=0,x); Bestimmung der Nullstellen (Schnittpunkte mit der x-Achse)

(%o5)
$$\left[x = \frac{\frac{\sqrt{3}i}{2} - \frac{1}{2}}{\left(\frac{\sqrt{21}}{2} - \frac{5}{2}\right)^{1/3}} + \left(\frac{\sqrt{21}}{2} - \frac{5}{2}\right)^{1/3} \left(-\frac{\sqrt{3}i}{2} - \frac{1}{2}\right) + 2, x = \left(\frac{\sqrt{21}}{2} - \frac{5}{2}\right)^{1/3} \right.$$

$$\left. \left(\frac{\sqrt{3}i}{2} - \frac{1}{2}\right) + \frac{-\frac{\sqrt{3}i}{2} - \frac{1}{2}}{\left(\frac{\sqrt{21}}{2} - \frac{5}{2}\right)^{1/3}} + 2, x = \left(\frac{\sqrt{21}}{2} - \frac{5}{2}\right)^{1/3} + \frac{1}{\left(\frac{\sqrt{21}}{2} - \frac{5}{2}\right)^{1/3}} + 2 \right]$$

(%i6) %,numer;

(%o6) $[x = -1.6858441411316549 (0.8660254037844386i - 0.5) - 0.59317464503493833 (-0.8660254037844386i - 0.5) + 2, x = -0.59317464503493833 (0.8660254037844386i - 0.5) - 1.6858441411316549 (-0.8660254037844386i - 0.5) + 2, x = -0.27901878616659326]$

(%i7) "*****"§

(%i8) " Es gibt eine Nullstelle "§

(%i9) "*****"§

(%i10) ab:diff(f(x),x); Bestimmung der Extremwerte

(%o10) $x^2 - 4x + 3$

(%i11) solve(ab=0,x); notwendige Bedingung: die erste Ableitung muss NULL sein

(%o11) $[x = 3, x = 1]$

(%i12) f(3);

(%o12) 1

(%i13) f(1);

(%o13) $\frac{7}{3}$

(%i14) ab2:diff(f(x),x,2);

(%o14) $2x - 4$

(%i15) ab2,x=3;

(%o15) 2

(%i16) ab2,x=1;

(%o16) -2

(%i17) "*****"§

(%i18) " MIN(3,1) und MAX(1,7/3) "§

```

(%i19) "*****"
(%i20) solve(ab2=0,x);
(%o20) [ x = 2 ]
(%i21) f(2);
(%o21) 5/3
(%i22) "*****"
(%i23) " WP(2,5/3) "
(%i24) "*****"
(%i25)

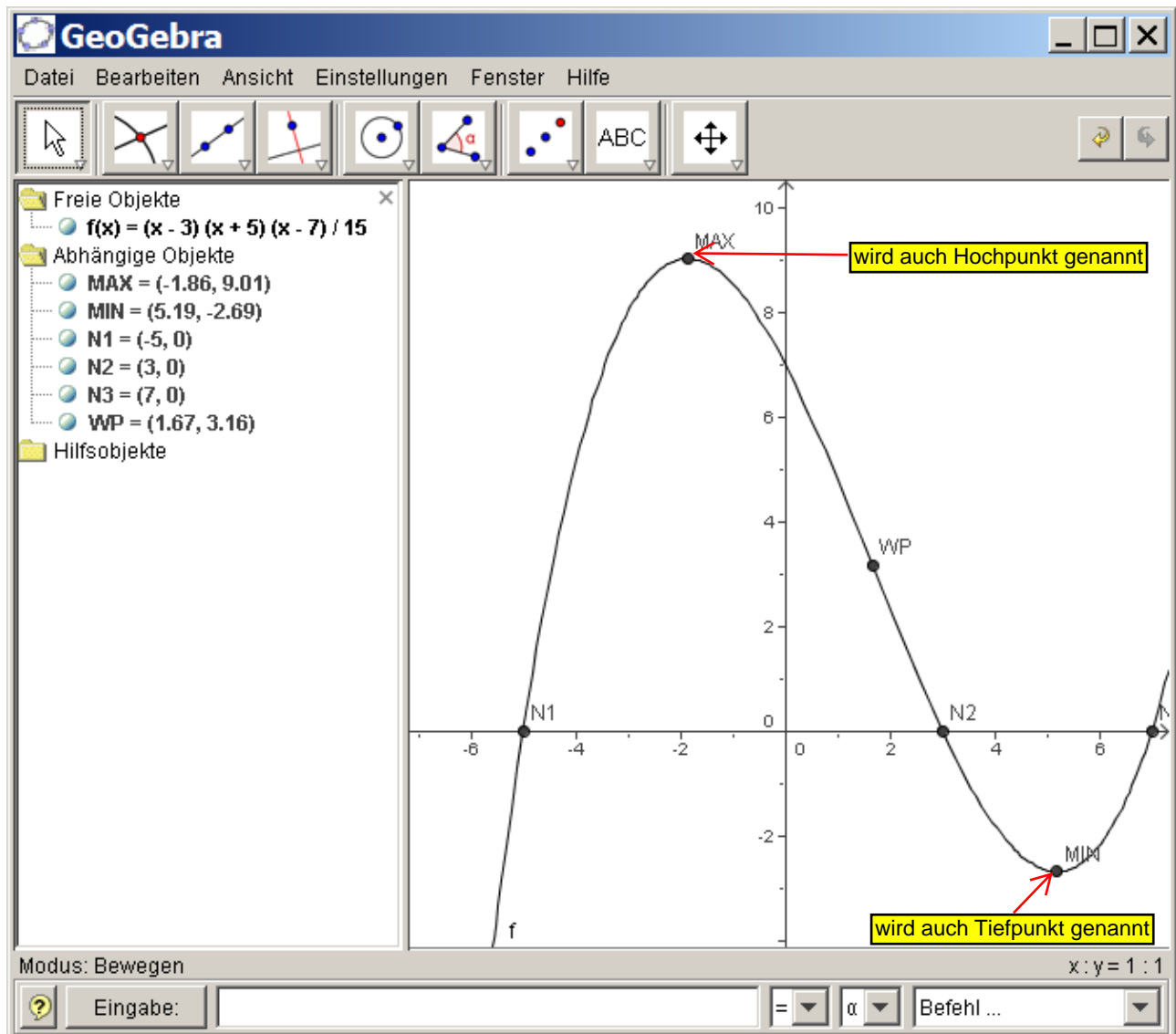
```

Bestimmung von Wendepunkten

Bei einer Kurvendiskussion bestimmt man mindestens:

- 1.) Nullstellen
- 2.) Extremwerte
- 3.) Wendepunkte

Kontrolle der Kurvendiskussion



Wir kontrollieren diese Kurvendiskussion mit Maxima:

The screenshot shows the wxMaxima 0.6.4 interface. The main window contains a text area with the following Maxima session:

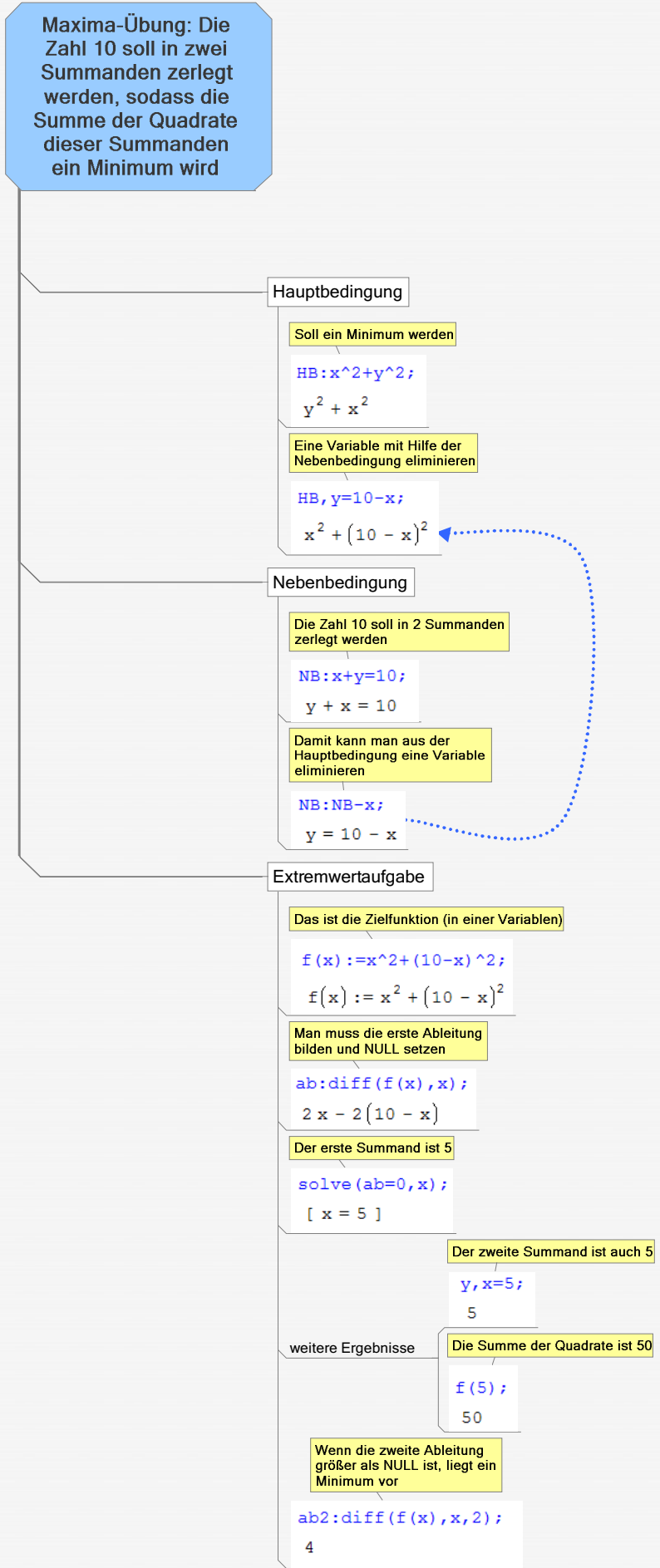
```
(%i1) f(x) := (x-3) * (x+5) * (x-7) / 15;
(%o1) f(x) :=  $\frac{(x-3)(x+5)(x-7)}{15}$ 
(%i2) solve(f(x)=0, x);
(%o2) [ x = - 5 , x = 3 , x = 7 ] Nullstellen
(%i3) ab:diff(f(x), x);
(%o3)  $\frac{(x-3)(x+5)}{15} + \frac{(x-7)(x+5)}{15} + \frac{(x-7)(x-3)}{15}$ 
(%i4) solve(ab=0, x);
(%o4) [ x = -  $\frac{4\sqrt{7}-5}{3}$  , x =  $\frac{4\sqrt{7}+5}{3}$  ] Extremwerte
(%i5) %, numer;
(%o5) [ x = - 1.861001748086121 , x = 5.194335081419454 ]
(%i6) ab2:diff(f(x), x, 2);
(%o6)  $\frac{2(x+5)}{15} + \frac{2(x-3)}{15} + \frac{2(x-7)}{15}$ 
(%i7) solve(ab2=0, x);
(%o7) [ x =  $\frac{5}{3}$  ] Wendepunkte
(%i8)
```

Below the text area is an "INPUT:" field with a return key icon. At the bottom, there is a toolbar with buttons for "Simplify", "Simplify (r)", "Factor", "Expand", "Simplify (tr)", "Expand (tr)", "Reduce (tr)", "Rectform", "Solve...", "Solve ODE...", "Diff...", "Integrate...", "Limit...", "Series...", "Substitute...", and "Map...". The status bar at the bottom right says "Ready for user input".

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
Maxima 5.9.1 <http://maxima.sourceforge.net>
Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
Distributed under the GNU Public License. See the file COPYING.
Dedicated to the memory of William Schelter.
This is a development version of Maxima. The function `bug_report()`
provides bug reporting information.

```
(%i1) "*****"$  
(%i2) " Die merkwürdigste Gleichung "$  
(%i3) "*****"$  
(%i4) %e^(%i*%pi); ← diese Gleichung ist wirklich interessant  
(%o4) - 1  
(%i5) "*****"$  
(%i6) " %e ist die Eulersche Zahl "$  
(%i7) " %i ist die imaginäre Einheit "$  
(%i8) " %pi ist die Kreiszahl "$  
(%i9) "*****"$  
(%i10)
```

Analysis: eine sehr bekannte Extremwertaufgabe, die schon weiter vorn beschrieben wurde



wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " Kosten- und Preistheorie "$
(%i3) "*****"
(%i4) K(x) := x^2 + 8*x + 25;
(%o4) K(x) := x^2 + 8 x + 25 Gesamtkostenfunktion
(%i5) "*****"
(%i7) " Gegeben ist also eine quadratische Kostenfunktion "$
(%i8) "*****"
(%i9) DK(x) := K(x) / x; Durchschnittskostenfunktion
(%o9) DK(x) :=  $\frac{K(x)}{x}$ 
(%i10)
"*****"
(%i11) " Durchschnittskosten = Stückkosten "$
(%i12)
"*****"
(%i13) ab:diff(DK(x), x); Ableitung der Durchschnittskosten
(%o13)  $\frac{2x + 8}{x} - \frac{x^2 + 8x + 25}{x^2}$ 
(%i14) solve(ab=0, x);
(%o14) [ x = - 5 , x = 5 ] das Betriebsoptimum ist jene Produktionsmenge, bei der die Durchschnittskosten am kleinsten sind
(%i15)
"*****"
(%i16) " Das Betriebsoptimum ist x=5 "$
(%i17)
"*****"
(%i18) DK(5);
(%o18) 18 das ist die langfristige Preisuntergrenze (das Minimum der Durchschnittskosten)
(%i19)
"*****"
(%i20) " Das Minimum der Durchschnittskosten ist 18 "$
(%i21)
"*****"

```


wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Grenzkosten = Durchschnittskosten (Betriebsoptimum)"$
(%i3) "*****"$
(%i4) K(x) := x^2 + 8*x + 36;
(%o4) K(x) := x^2 + 8 x + 36
(%i5) GK(x) := diff(K(x), x);
(%o5) GK(x) := DIFF(K(x), x)
(%i6) "*****"$
(%i7) " Grenzkosten = Ableitung der Kosten "$
(%i8) "*****"$
(%i9) DK(x) := K(x) / x;
(%o9) DK(x) :=  $\frac{K(x)}{x}$ 
(%i10) g: GK(x) = DK(x);
(%o10)  $2 x + 8 = \frac{x^2 + 8 x + 36}{x}$ 
(%i11) solve(g, x);
(%o11) [ x = - 6 , x = 6 ]
(%i12) "*****"$
(%i13) " Das Betriebsoptimum ist x=6 "$
(%i14) "*****"$
(%i15)
```

Im Betriebsoptimum schneiden sich Grenzkosten und Durchschnittskosten

```
(%i1) "*****"
(%i2) " Quadratische Nachfragefunktion: "$
(%i3) " Für einen Preis von p=5 € wird ein Absatz von 1000 "$
(%i4) " Stück erwartet. Die Sättigungsmenge ist 5000 Stück."$
(%i5) " Die Preisobergrenze ist 10 € "$
(%i6) " Bestimme eine quadratische Nachfragefunktion! "$
(%i7) "*****"
(%i8) x1:1000;
(%o8) 1000
(%i9) p1:5;
(%o9) 5
(%i10) x2:5000;
(%o10) 5000
(%i11) p2:0;
(%o11) 0
(%i12) x3:0;
(%o12) 0
(%i13) p3:10;
(%o13) 10
(%i14) "*****"
(%i15) g(x,p) := p = a*x^2 + b*x + c;
(%o15) g(x , p) := p = a x^2 + b x + c
(%i16) g1:g(x1,p1);
(%o16) 5 = c + 1000 b + 1000000 a
(%i17) g2:g(x2,p2);
(%o17) 0 = c + 5000 b + 25000000 a
(%i18) g3:g(x3,p3);
(%o18) 10 = c
(%i19) "*****"
(%i20) solve([g1,g2,g3],[a,b,c]);
(%o20) [ [ a = 3/4000000 , b = -23/4000 , c = 10 ] ]
(%i21) "*****"
(%i22) p(x) := 3/4000000*x^2 - 23/4000*x + 10;
(%o22) p(x) := 3/4000000 x^2 - 23/4000 x + 10
(%i23) "*****"
(%i24) U(x) := p(x)*x;
(%o24) U(x) := p(x) x
```

Koordinaten des ersten Punktes

Koordinaten des zweiten Punktes

Koordinaten des dritten Punktes

Ansatz. quadratische Funktion

Punkte einsetzen

Gleichungssystem lösen

die gefundene Nachfragefunktion

```

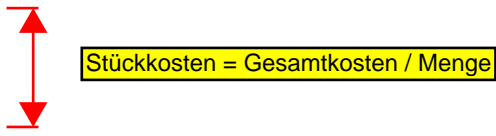
(%i26) ab:diff(U(x),x);
(%o26)  $\frac{3x^2}{4000000} + \left(\frac{3x}{2000000} - \frac{23}{4000}\right)x - \frac{23x}{4000} + 10$ 
(%i27) solve(ab=0,x);
(%o27) [ x =  $\frac{10000}{9}$ , x = 4000 ]
(%i29) ab2:diff(U(x),x,2);
(%o29)  $\frac{9x}{2000000} - \frac{23}{2000}$ 
(%i30) ab2,x=4000;
(%o30)  $\frac{13}{2000}$ 
(%i31) ab2,x=10000/9; das ist die umsatzmaximale Menge, weil die zweite Ableitung < 0 ist
(%o31)  $-\frac{13}{2000}$ 
(%i32) p(10000/9);
(%o32)  $\frac{245}{54}$  das ist der umsatzmaximale Preis
(%i33) %,numer;
(%o33) 4.5370370370370372
(%i34) "*****"
(%i35) " Der optimale Preis ist 4,54 € "
(%i36) "*****"
(%i37) U(10000/9);
(%o37)  $\frac{1225000}{243}$  das ist der maximale Umsatz
(%i38) %,numer;
(%o38) 5041.1522633744853
(%i39) "*****"
(%i40) " Der optimale Umsatz ist 5.041,15 "
(%i41) "*****"
(%i42) U(4000);
(%o42) - 4000
(%i43) solve(p(x)=0,x);
(%o43) [ x =  $\frac{8000}{3}$ , x = 5000 ]
(%i44) %,numer;
(%o44) [ x = 2666.6666666666665, x = 5000 ]
(%i47) " DIESER BEREICH HAT KEINEN PRAKTISCHEN SINN "
(%i48) "===== "

```

```
(%i1) "*****"
(%i2) " Kosten- und Preistheorie "$
(%i3) "*****"
(%i4) K(x):=1/1000*x^3+1/2*x^2+10*x+1000;
(%o4) 
$$K(x) := \frac{1}{1000} x^3 + \frac{1}{2} x^2 + 10 x + 1000$$

(%i5) "*****"
(%i6) " Berechnung der Grenzkosten "$
(%i7) "*****"
(%i8) GK:=diff(K(x),x);
(%o8) 
$$\frac{3 x^2}{1000} + x + 10$$

(%i9) "*****"
(%i10) " Berechnung der Stückkosten "$
(%i11) "*****"
(%i12) DK(x):=K(x)/x;
(%o12) 
$$DK(x) := \frac{K(x)}{x}$$


(%i13) DK(x);
(%o13) 
$$\frac{\frac{x^3}{1000} + \frac{x^2}{2} + 10 x + 1000}{x}$$

(%i14) "*****"
(%i15) g:=GK=DK(x); die Lösung dieser Gleichung ist das Betriebsoptimum
(%o15) 
$$\frac{3 x^2}{1000} + x + 10 = \frac{\frac{x^3}{1000} + \frac{x^2}{2} + 10 x + 1000}{x}$$

(%i16) solve(g,x);
(%o16) [ x = - 100  $\sqrt{2}$  - 100 , x = 100  $\sqrt{2}$  - 100 , x = - 50 ]
(%i17) "*****"
(%i18) ab:=diff(DK(x),x);
(%o18) 
$$\frac{3 x^2}{1000} + x + 10 - \frac{\frac{x^3}{1000} + \frac{x^2}{2} + 10 x + 1000}{x^2}$$

(%i19) solve(ab=0,x);
(%o19) [ x = - 100  $\sqrt{2}$  - 100 , x = 100  $\sqrt{2}$  - 100 , x = - 50 ]
(%i20) "*****"
(%i21) " Das Betriebsoptimum ist ungefähr 41 (warum?) "$
(%i22) "*****"
(%i23)
```

```

(%i1) "*****"
(%i2) " Zinsenrechnung - Listenverarbeitung "$
(%i3) "*****"
(%i4) K: [1000,2000,3000,4000,5000]; 5 Kapitalien
(%o4) [ 1000 , 2000 , 3000 , 4000 , 5000 ]
(%i5) p: [2,3,4,5,6]; die zugehörigen Zinssätze
(%o5) [ 2 , 3 , 4 , 5 , 6 ]
(%i6) t: [180,360,270,180,90]; die Verzinsungsdauern
(%o6) [ 180 , 360 , 270 , 180 , 90 ]
(%i7) "*****"
(%i8) Z:K*p*t/36000;
(%o8) [ 10 , 60 , 90 , 100 , 75 ] die Zinsen mit Listenverarbeitung ermittelt
(%i9) "*****"
(%i10) " Wie hoch ist die Zinssumme? "$
(%i11) "*****"
(%i12) Zinssumme:sum(Z[k],k,1,5);
(%o12) 335 eine schöne Anwendung der Listenverarbeitung
(%i13) "*****"
(%i14) " Wie hoch ist die eingesetzte Kapitalsumme? "$
(%i15) "*****"
(%i16) Kapitalsumme:sum(K[k],k,1,5);
(%o16) 15000
(%i17) "*****"
(%i18) " Wie hoch sind die Endkapitalien? "$
(%i19) "*****"
(%i20) EK:K+Z;
(%o20) [ 1010 , 2060 , 3090 , 4100 , 5075 ]
(%i21) "*****"
(%i22) " Wie hoch ist die Endkapitalsumme? "$
(%i23) "*****"
(%i24) Endkapitalsumme:sum(EK[i],i,1,5);
(%o24) 15335
(%i25) Kapitalsumme+Zinssumme;
(%o25) 15335
(%i26) "*****"
(%i27) " Das ist quasi die Probe "$
(%i28) "*****"
(%i29)

```

Verwendung von indizierten Variablen



```
(%i1) "*****"
(%i2) " Arithmetische und geometrische Folgen "$
(%i3) "*****"
(%i4) f(n):=a[n+1]:a[n]+d;
(%o4) f(n) := a_{n+1} : a_n + d
(%i5) for n:1 thru 5 do display(f(n),a[n]);
+ a_1 a_2 = d + a_1 f(3) = 3 d + a_1 a_3 = 2 d + a_1 f(4) = 4 d + a_1 a_4 = 3 d + a_1 f(5) =
5 d + a_1 a_5 = 4 d + a_1
(%o5) DONE
(%i6) "*****"
(%i7) f(n):=b[n+1]:b[n]*q;
(%o7) f(n) := b_{n+1} : b_n q
(%i8) for n:1 thru 5 do display(f(n),b[n]);
q^2 b_2 = b_1 q f(3) = b_1 q^3 b_3 = b_1 q^2 f(4) = b_1 q^4 b_4 = b_1 q^3 f(5) = b_1 q^5 b_5 = b_1
q^4
(%o8) DONE
(%i9) "*****"
(%i10)
```

arithmetische Folge: der Abstand zweier benachbarter
Folenglieder ist konstant

geometrische Folge: das Verhältnis zweier benachbarter
Folenglieder ist konstant

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****" \$

(%i2) " Grenzwerte von Funktionen " \$

(%i3) "*****" \$

(%i4) f(x) := (exp(x^2/2) - 1) / x^2;

(%o4)
$$f(x) := \frac{\text{EXP}\left(\frac{x^2}{2}\right) - 1}{x^2}$$

(%i5) limit(f(x), x, 0); limit = limes = Grenzwert

(%o5)
$$\frac{1}{2}$$

(%i6) "*****" \$

(%i7) f(x) := (exp(x^2) - 1) / x^2;

(%o7)
$$f(x) := \frac{\text{EXP}(x^2) - 1}{x^2}$$

(%i8) limit(f(x), x, 0);

(%o8) 1

(%i9) "*****" \$

(%i10) f(x) := (sin(2*x) / x)^5;

(%o10)
$$f(x) := \left(\frac{\sin(2x)}{x}\right)^5$$

(%i11) limit(f(x), x, 0);

(%o11) 32

(%i12) "*****" \$

(%i13) f(x) := log(1+4*x+x^2) / x;

(%o13)
$$f(x) := \frac{\log(1 + 4x + x^2)}{x}$$

(%i14) limit(f(x), x, 0);

(%o14) 4

(%i15) "*****" \$

(%i16)


```
(%i1) "*****"
(%i2) " Lineare Abschreibung "$
(%i3) "*****"
(%i4) " B ... Buchwert nach n Jahren "$
(%i5) " A ... Anschaffungswert "$
(%i6) " n ... Nutzungsdauer "$
(%i7) " x ... Anzahl der Jahre "$
(%i8) "*****"
(%i9) B(x) := A - A/n*x;
(%o9) B(x) := A -  $\frac{A}{n}x$  Funktion der linearen Abschreibung
(%i10) "*****"
(%i14) Abschreibung: B = A - A/n*x;
(%o14) B = A -  $\frac{A x}{n}$ 
(%i15) "*****"
(%i16) solve(Abschreibung, A);
(%o16) [ A = -  $\frac{B n}{x - n}$  ]
(%i17) "*****"
(%i18) " Formel für den Anschaffungswert "$
(%i19) "*****"
(%i20) solve(Abschreibung, n);
(%o20) [ n = -  $\frac{A x}{B - A}$  ]
(%i21) "*****"
(%i22) " Formel für die Nutzungsdauer "$
(%i23) "*****"
(%i24) solve(Abschreibung, x);
(%o24) [ x = -  $\frac{(B - A) n}{A}$  ]
(%i25) "*****"
(%i26) " Formel für die Anzahl der Jahre "$
(%i27) "*****"
(%i28)
```

```
(%i1) "*****"
(%i2) " Bestimme die Schnittpunkte der Polynomfunktionen "$
(%i3) "*****"
(%i4) f(x) := 2*x^2 - 3*x + 2;
(%o4) f(x) := 2 x^2 - 3 x + 2 erste Polynomfunktion
(%i5) g(x) := x^2 - 4*x + 4;
(%o5) g(x) := x^2 - 4 x + 4 zweite Polynomfunktion
(%i6) solve(f(x)=g(x), x);
(%o6) [ x = 1 , x = - 2 ]
(%i7) f(1);
(%o7) 1
(%i8) f(-2);
(%o8) 16
(%i9) "*****"
(%i10) " P1(1,1) , P2(-2,16) "$
(%i11) "*****"
(%i12) f(x) := x^2 - 4*x + 3;
(%o12) f(x) := x^2 - 4 x + 3
(%i13) g(x) := -x^2 + x + 1;
(%o13) g(x) := - x^2 + x + 1
(%i14) solve(f(x)=g(x), x);
(%o14) [ x = 2 , x = 1/2 ]
(%i15) f(2);
(%o15) - 1
(%i16) f(1/2);
(%o16) 5/4
(%i17) "*****"
(%i18) " Auch hier zwei Punkte: P(2,-1) und Q(1/2,5/4) "$
(%i19) "*****"
(%i20) f(x) := x^2 + 6*x + 9;
(%o20) f(x) := x^2 + 6 x + 9
(%i21) g(x) := -x^2 + 5*x + 10;
(%o21) g(x) := - x^2 + 5 x + 10
(%i22) solve(f(x)=g(x), x);
(%o22) [ x = 1/2 , x = - 1 ]
```

```

(%i23) f(1/2);
(%o23)  $\frac{49}{4}$ 
(%i24) f(-1);
(%o24) 4
(%i25) "*****"
(%i26) " P(1/2,49/4) , Q(-1,4) "
(%i27) "*****"
(%i28) f(x):=x^3-x^2+2*x-2;
(%o28)  $f(x) := x^3 - x^2 + 2x - 2$ 
(%i29) g(x):=x^3-2*x^2+3*x;
(%o29)  $g(x) := x^3 - 2x^2 + 3x$ 
(%i30) solve(f(x)=g(x),x);
(%o30) [ x = 2 , x = - 1 ]
(%i31) f(2);
(%o31) 6
(%i32) f(-1);
(%o32) - 6
(%i33) "*****"
(%i34) " da x^3 aus der Rechnung fällt, gibt es nur 2 "
(%i36) " Schnittpunkte "
(%i37) "*****"
(%i38)

```

```
(%i1) "*****"
(%i2) " Bestimmen Sie die Polynomfunktionen "$
(%i3) "*****"
(%i4) " Polynomfunktion zweiten Grades, deren Graph durch "$
(%i5) " die Punkte A(-2,3) und B(-1,1.5) verlauft und die "$
(%i6) " y-Achse bei y=1 schneidet "$
(%i7) "*****"
(%i8) g(x,y):=y=a*x^2+b*x+c;
(%o8) g(x , y) := y = a x^2 + b x + c
(%i9) x1:-2;
(%o9) - 2
(%i10) y1:3;
(%o10) 3
(%i11) x2:-1;
(%o11) - 1
(%i12) y2:1.5;
(%o12) 1.5
(%i13) x3:0;
(%o13) 0
(%i14) y3:1;
(%o14) 1
(%i15) g1:g(x1,y1);
(%o15) 3 = c - 2 b + 4 a
(%i16) g2:g(x2,y2);
(%o16) 1.5 = c - b + a
(%i17) g3:g(x3,y3);
(%o17) 1 = c
(%i18) solve([g1,g2,g3],[a,b,c]);
RAT replaced 1.5 by 3//2 = 1.5
(%o18) [ [ a = 1/2 , b = 0 , c = 1 ] ]
(%i19) y=1/2*x^2+1;
(%o19) y = x^2/2 + 1
(%i20) "*****"
(%i21) " Polynomfunktion zweiten Grades, deren Graph "$
(%i22) " durch die Punkte A(1,1) und B(2,4) verlauft "$
(%i23) " und die y-Achse bei y=2 schneidet "$
(%i24) "*****"
```

solche Aufgaben behandelt man unter dem Thema "umgekehrte Kurvendiskussion"

die Auflosung eines Gleichungssystems ist erforderlich

das ist die gesuchte Funktion

```

(%i26) x1:1;
(%o26) 1
(%i27) y1:1;
(%o27) 1
(%i28) x2:2;
(%o28) 2
(%i29) y2:4;
(%o29) 4
(%i30) x3:0;
(%o30) 0
(%i31) y3:1;
(%o31) 1
(%i37) g(x,y):=y=a*x^2+b*x+c;
(%o37) g(x , y) := y = a x2 + b x + c
(%i38) g1:g(x1,y1);
(%o38) 1 = c + b + a
(%i39) g2:g(x2,y2);
(%o39) 4 = c + 2 b + 4 a
(%i40) g3:g(x3,y3);
(%o40) 1 = c
(%i41) solve([g1,g2,g3],[a,b,c]);
(%o41) [ [ a =  $\frac{3}{2}$ , b =  $-\frac{3}{2}$ , c = 1 ] ]
(%i42) y=3/2*x^2-3/2*x+1;
(%o42)  $y = \frac{3 x^2}{2} - \frac{3 x}{2} + 1$ 
(%i43) "*****"§
(%i44)

```

Ansatz der Gleichung als Funktion in zwei Variablen macht das Einsetzen von Punkten ganz besonders einfach.

die Lösung des Gleichungssystems

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Variable in einem Term mit Werten belegen: "$
(%i3) "*****"$
(%i4) T1:(x+1)^3;
(%o4) (x + 1)^3
(%i5) "*****"$
(%i6) T1,x=0; Wert des Terms für x = 0
(%o6) 1
(%i7) "*****"$
(%i8) T1,x=1; Wert des Terms für x = 1
(%o8) 8
(%i9) "*****"$
(%i10) T1,x=2;
(%o10) 27
(%i11) "*****"$
(%i12) T1,x=a; es können auch andere Terme für
                die Wertbelegung verwendet
                werden
(%o12) (a + 1)^3
(%i13) "*****"$
(%i14) T1,x=b;
(%o14) (b + 1)^3
(%i15) "*****"$
(%i16) T1,x=1/y;
(%o16) (1/y + 1)^3
(%i17) "*****"$
(%i18) T1,x=r+s;
(%o18) (s + r + 1)^3
(%i19) "*****"$
(%i20)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Verkettung von Funktionen "$
(%i3) "*****"$
(%i4) u(x):=x+1;
(%o4) u(x) := x + 1
(%i5) f(x):=x^2;
(%o5) f(x) := x2
(%i6) f(u(x)); hier werden zwei Funktionen "verkettet"
(%o6) (x + 1)2
(%i7) "*****"$
(%i8) u(x):=sin(x);
(%o8) u(x) := sin(x)
(%i9) f(x):=exp(x);
(%o9) f(x) := EXP(x)
(%i10) f(u(x));
(%o10) %esin(x)
(%i11) "*****"$
(%i12) u(x):=sqrt(x);
(%o12) u(x) := √x
(%i13) f(x):=x^2;
(%o13) f(x) := x2
(%i14) f(u(x));
(%o14) x
(%i15) "*****"$
(%i16) u(x):=sin(x)+cos(x);
(%o16) u(x) := sin(x) + cos(x)
(%i17) f(x):=sqrt(x);
(%o17) f(x) := √x
(%i18) f(u(x));
(%o18) √sin(x) + cos(x)
(%i19) "*****" Seite 47 von 210
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
Maxima 5.9.1 <http://maxima.sourceforge.net>
Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
Distributed under the GNU Public License. See the file COPYING.
Dedicated to the memory of William Schelter.
This is a development version of Maxima. The function bug_report()
provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Wertetabelle einer mehrdimensionalen Funktion "$
(%i3) "*****"$
(%i4) f(x,y):=sin(x)*cos(y);
(%o4) f(x , y) := sin(x) cos(y)
(%i5) "*****"$
(%i6) for i:1 thru 3 do for j:1 thru 3 do display(f(i,j)); f(1 , 1) =
cos(1) sin(1) f(1 , 2) = sin(1) cos(2) f(1 , 3) = sin(1) cos(3) f(2 , 1) = cos(1)
sin(2) f(2 , 2) = cos(2) sin(2) f(2 , 3) = sin(2) cos(3) f(3 , 1) = cos(1) sin(3)
f(3 , 2) = cos(2) sin(3) f(3 , 3) = cos(3) sin(3)
(%o6) DONE
(%i7)
```

hier wird eine FOR-Schleife verwendet. Man nennt eine solche Schleife auch "Zählschleife".
Eine Schleife wird mehrmals durchlaufen.

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
Maxima 5.9.1 <http://maxima.sourceforge.net>
Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
Distributed under the GNU Public License. See the file COPYING.
Dedicated to the memory of William Schelter.
This is a development version of Maxima. The function `bug_report()` provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Berechnung einer Wertetabelle "$
(%i3) "*****"$
(%i4) f(x):=x^2-8*x+15;
(%o4) f(x) := x2 - 8 x + 15
(%i5) "*****"$
(%i6) " Jetzt verwenden wir eine Schleifenanweisung: "$
(%i7) for i:-3 thru 6 do display(f(i)); f(-3) = 48 f(-2) = 35 f(-1) = 24
f(0) = 15 f(1) = 8 f(2) = 3 f(3) = 0 f(4) = -1 f(5) = 0 f(6) = 3
(%o7) DONE
(%i8) " Alternative ist die Verwendung von MAKELIST "$
(%i9) makelist(f(x),x,-3,6);
(%o9) [ 48 , 35 , 24 , 15 , 8 , 3 , 0 , - 1 , 0 , 3 ]
(%i10)
```

Wertetabellen sind für das Verständnis und die grafische Darstellung von Funktionen sehr wichtig.

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

(%i1) "*****" \$

(%i2) " Wertetabellen mit MAKELIST " \$

(%i4) "*****" \$

(%i5) `f(n) := 1/n;`

Funktionen mit den ersten n natürlichen Zahlen als Definitionsmenge werden Folgen genannt.

(%o5) $f(n) := \frac{1}{n}$

(%i6) `makelist(f(n), n, 1, 10);`

"makelist" ist sehr gut geeignet, um Folgen zu erzeugen

(%o6) $[1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \frac{1}{5}, \frac{1}{6}, \frac{1}{7}, \frac{1}{8}, \frac{1}{9}, \frac{1}{10}]$

(%i7) "*****" \$

(%i8) `f(i) := i;`

(%o8) $f(i) := i$

(%i9) `makelist(f(i), i, 1, 10);`

(%o9) $[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]$

(%i10) "*****" \$

(%i11) `f(n) := (n+1)/(n+2);`

(%o11) $f(n) := \frac{n+1}{n+2}$

(%i12) `makelist(f(n), n, 1, 10);`

(%o12) $[\frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \frac{5}{6}, \frac{6}{7}, \frac{7}{8}, \frac{8}{9}, \frac{9}{10}, \frac{10}{11}, \frac{11}{12}]$

(%i13) "*****" \$

(%i14) `f(n) := n!;`

(%o14) $f(n) := n !$

(%i15) `makelist(f(n), n, 0, 10);`

(%o15) $[1, 1, 2, 6, 24, 120, 720, 5040, 40320, 362880, 3628800]$

(%i16) "*****" \$

(%i18) `f(i) := binom(3, i);`

statt "binom" könnte man auch "binomial" schreiben

(%o18) $f(i) := \binom{3}{i}$

(%i19) `makelist(f(i), i, 0, 3);`

(%o19) $[1, 3, 3, 1]$

(%i20) "*****" \$

(%i21) `K(x) := x^2+8*x+36;`

```

(%o21)  K(x) := x2 + 8 x + 36  eine quadratische Kostenfunktion
(%i22)  DK(x) := K(x) / x;
(%o22)  DK(x) :=  $\frac{K(x)}{x}$   Durchschnittskosten oder Stückkosten
(%i23)  makelist(DK(x), x, 1, 10);
(%o23)  [ 45 , 28 , 23 , 21 ,  $\frac{101}{5}$  , 20 ,  $\frac{141}{7}$  ,  $\frac{41}{2}$  , 21 ,  $\frac{108}{5}$  ]
(%i24)  "*****"
(%i25)  Das ist die Tabelle der Durchschnittskosten für den Bereich x=1 bis x=10

```

```
(%i1) "*****"
(%i2) " Die Katheten eines rechtwinkligen Dreiecks      "$
(%i3) " sind 12 m und 16 m                            "$
(%i4) " Berechnen Sie Fläche und Höhe                 "$
(%i5) "*****"
(%i6) a:12; ←
(%o6) 12
(%i7) b:16; ←
(%o7) 16
(%i8) "*****"
(%i9) A:a*b/2;
(%o9) 96
(%i10) "*****"
(%i11) " Die Fläche ist 96 m²                          "$
(%i12) "*****"
(%i13) c:sqrt(a^2+b^2);
(%o13) 20
(%i14) g:A=c*h/2;
(%o14) 96 = 10 h
(%i15) solve(g,h);
(%o15) [ h =  $\frac{48}{5}$  ]
(%i16) "*****"
(%i17) " Die Höhe ist 9,6 m                            "$
(%i18) "*****"
(%i19)
```

Gegeben sind die Katheten eines rechtwinkligen Dreiecks

Flächenberechnung

das ist der Pythagoräische Lehrsatz

```
(%i1) "*****"$
(%i2) " 5 Allgemeine Dreiecke nach Dreiecksungleichung      "$
(%i3) "*****"$
(%i4) a: [4,3,6,9,8];
(%o4)  [ 4 , 3 , 6 , 9 , 8 ]
(%i5) b: [3,4,2,5,6];
(%o5)  [ 3 , 4 , 2 , 5 , 6 ]
(%i6) c:a+b-1;
(%o6)  [ 6 , 6 , 7 , 13 , 13 ]
(%i7) "*****"$
(%i8) " Dreiecksungleichung: a+b < c                      "$
(%i9) "*****"$
(%i10) u[1]:a[1]+b[1]+c[1];
(%o10)  13
(%i11) makelist(u[i]:a[i]+b[i]+c[i],i,1,5);
(%o11)  [ 13 , 13 , 15 , 27 , 27 ]
(%i12) "*****"$
(%i13) " Liste des jeweiligen Umfangs                      "$
(%i16) "*****"$
(%i17) u[1];
(%o17)  13
(%i18) u[2];
(%o18)  13
(%i19) u[3];
(%o19)  15
(%i20) makelist(s[i]:u[i]/2,i,1,5);
(%o20)  [  $\frac{13}{2}$  ,  $\frac{13}{2}$  ,  $\frac{15}{2}$  ,  $\frac{27}{2}$  ,  $\frac{27}{2}$  ]
(%i21) "*****"$
(%i22) " s ist der halbe Umfang                            "$
(%i23) "*****"$
(%i24) Berechnung der Flächen nach der Heronschen Formel
makelist(A[i]:sqrt(s[i]*(s[i]-a[i])*(s[i]-b[i])*(s[i]-c[i])),i,1,5);
(%o24)  [  $\frac{\sqrt{455}}{4}$  ,  $\frac{\sqrt{455}}{4}$  ,  $\frac{3\sqrt{55}}{4}$  ,  $\frac{9\sqrt{51}}{4}$  ,  $\frac{9\sqrt{55}}{4}$  ]
(%i26) "*****"$
(%i27) " Das sollten die jeweiligen Flächen sein            "$
(%i28) "*****"$
(%i29)
```

```
(%i1) "*****"$
(%i2) " 5 Allgemeine Dreiecke nach Dreiecksungleichung      "$
(%i3) "*****"$
(%i4) a:[4,3,6,9,8];
(%o4) [ 4 , 3 , 6 , 9 , 8 ]
(%i5) b:[3,4,2,5,6];
(%o5) [ 3 , 4 , 2 , 5 , 6 ]
(%i6) c:a+b-1;
(%o6) [ 6 , 6 , 7 , 13 , 13 ]
(%i7) "*****"$
(%i8) " Dreiecksungleichung: a+b < c                      "$
(%i9) "*****"$
(%i10) u[1]:a[1]+b[1]+c[1];
(%o10) 13
(%i11) makelist(u[i]:a[i]+b[i]+c[i],i,1,5);
(%o11) [ 13 , 13 , 15 , 27 , 27 ]
(%i12) "*****"$
(%i13) " Liste des jeweiligen Umfangs                      "$
(%i16) "*****"$
(%i17) u[1];
(%o17) 13
(%i18) u[2];
(%o18) 13
(%i19) u[3];
(%o19) 15
(%i20) makelist(s[i]:u[i]/2,i,1,5);
(%o20) [  $\frac{13}{2}$  ,  $\frac{13}{2}$  ,  $\frac{15}{2}$  ,  $\frac{27}{2}$  ,  $\frac{27}{2}$  ]
(%i21) "*****"$
(%i22) " s ist der halbe Umfang                              "$
(%i23) "*****"$
(%i24)
makelist(A[i]:sqrt(s[i]*(s[i]-a[i])*(s[i]-b[i])*(s[i]-c[i])),i,1,5);
(%o24) [  $\frac{\sqrt{455}}{4}$  ,  $\frac{\sqrt{455}}{4}$  ,  $\frac{3\sqrt{55}}{4}$  ,  $\frac{9\sqrt{51}}{4}$  ,  $\frac{9\sqrt{55}}{4}$  ]
(%i26) "*****"$
(%i27) " Das sollten die jeweiligen Flächen sein              "$
(%i28) "*****"$
(%i29) u1:a+b+c;
```

```

(%o29) [ 13 , 13 , 15 , 27 , 27 ]
(%i30) s1:u1/2;
(%o30) [  $\frac{13}{2}$  ,  $\frac{13}{2}$  ,  $\frac{15}{2}$  ,  $\frac{27}{2}$  ,  $\frac{27}{2}$  ]
(%i32) A:sqrt(s1*(s1-a)*(s1-b)*(s1-c));
(%o32) [  $\frac{\sqrt{455}}{4}$  ,  $\frac{\sqrt{455}}{4}$  ,  $\frac{3\sqrt{55}}{4}$  ,  $\frac{9\sqrt{51}}{4}$  ,  $\frac{9\sqrt{55}}{4}$  ]
(%i33) "*****"
(%i34) " Mit Listenverarbeitung kommt man sehr elegant "$
(%i35) " zu den gleichen Resultaten "$
(%i37) "*****"
(%i38)

```

Listenverarbeitung ist ein zentrales Thema in 1.) der Programmiersprache LISP 2.) im CAS Maxima

```
(%i1) "*****"$
(%i2) " Seiten eines gleichschenkeligen Dreiecks bekannt "$
(%i3) "*****"$
(%i4) a:6;
(%o4) 6
(%i5) c:4;
(%o5) 4
(%i6) "*****"$
(%i7) hc:sqrt(a^2-(c/2)^2);
(%o7) 4*sqrt(2)
(%i8) "*****"$
(%i9) " Höhe auf c "$
(%i10) "*****"$
(%i11) A:c*hc/2;
(%o11) 8*sqrt(2)
(%i12) "*****"$
(%i13) ha:2*A/a;
(%o13) (8*sqrt(2))/3
(%i14) "*****"$
(%i15) U:2*a+c;
(%o15) 16
(%i16) "*****"$
(%i17) "*****"$
(%i18) a:makelist(5*k+1,k,1,5);
(%o18) [ 6 , 11 , 16 , 21 , 26 ]
(%i19) c:makelist(6*k-2,k,1,5);
(%o19) [ 4 , 10 , 16 , 22 , 28 ]
(%i20) "*****"$
(%i21) hc:sqrt(a^2-(c/2)^2);
(%o21) [ 4*sqrt(2) , 4*sqrt(6) , 8*sqrt(3) , 8*sqrt(5) , 4*sqrt(30) ]
(%i22) A:c*hc/2;
(%o22) [ 8*sqrt(2) , 20*sqrt(6) , 64*sqrt(3) , 88*sqrt(5) , 56*sqrt(30) ]
(%i23) ha:2*A/a;
(%o23) [ (8*sqrt(2))/3 , (40*sqrt(6))/11 , 8*sqrt(3) , (176*sqrt(5))/21 , (56*sqrt(30))/13 ]
(%i24) U:2*a+c;
(%o24) [ 16 , 32 , 48 , 64 , 80 ]
```



```
(%i1) "*****"
(%i2) " Gleichschenkeliges Dreieck: Schenkel und Höhe      "$
(%i4) "*****"
(%i5) a:32.5;
(%o5) 32.5
(%i6) h:31.5;
(%o6) 31.5
(%i7) "*****"
(%i8) g:a^2=h^2+(c/2)^2;
(%o8) 1056.25 =  $\frac{c^2}{4} + 992.25$ 
(%i9) solve(g,c);
RAT replaced 64.0 by 64//1 = 64.0
(%o9) [ c = - 16 , c = 16 ]
(%i10) c:16;
(%o10) 16
(%i11) "*****"
(%i12) A:c*h/2;
(%o12) 252.0
(%i13) "*****"
(%i14) U:2*a+c;
(%o14) 81.0
(%i15) "*****"
(%i16) ha:2*A/a;
(%o16) 15.507692307692308
(%i18)
```

```
(%i1) "*****"
(%i2) " Gleichschenkelige Dreiecke "$
(%i3) "*****"
(%i4) c: [5,4,6,8,14];
(%o4) [ 5 , 4 , 6 , 8 , 14 ]
(%i5) h: [3,4,5,6,4];
(%o5) [ 3 , 4 , 5 , 6 , 4 ]
(%i6) "*****"
(%i7) " Man kennt also die Grundlinie und die Höhe "$
(%i8) "*****"
(%i9) a:sqrt(h^2+(c/2)^2);
(%o9) [  $\frac{\sqrt{61}}{2}$  ,  $2\sqrt{5}$  ,  $\sqrt{34}$  ,  $2\sqrt{13}$  ,  $\sqrt{65}$  ]
(%i10) "*****"
(%i11) " Das sind die Schenkel "$
(%i12) "*****"
(%i13) U:2*a+c;
(%o13) [  $\sqrt{61} + 5$  ,  $4\sqrt{5} + 4$  ,  $2\sqrt{34} + 6$  ,  $4\sqrt{13} + 8$  ,  $2\sqrt{65} + 14$  ]
(%i14) "*****"
(%i15) " Das ist der jeweilige Umfang "$
(%i16) "*****"
(%i20)
```

```
(%i1) "*****"
(%i2) " Gleichschenkelige Dreiecke "$
(%i3) "*****"
(%i4) c:makelist(7*k-1,k,1,5);
(%o4) [ 6 , 13 , 20 , 27 , 34 ]
(%i5) hc:makelist(6*k-2,k,1,5);
(%o5) [ 4 , 10 , 16 , 22 , 28 ]
(%i6) "*****"
(%i7) a:sqrt(hc^2+(c/2)^2);
(%o7) [ 5 ,  $\frac{\sqrt{569}}{2}$  ,  $2\sqrt{89}$  ,  $\frac{\sqrt{2665}}{2}$  ,  $\sqrt{1073}$  ]
(%i8) "*****"
(%i9) A:c*hc/2;
(%o9) [ 12 , 65 , 160 , 297 , 476 ]
(%i10) "*****"
(%i11) U:2*a+c;
(%o11) [ 16 ,  $\sqrt{569} + 13$  ,  $4\sqrt{89} + 20$  ,  $\sqrt{2665} + 27$  ,  $2\sqrt{1073} + 34$  ]
(%i12) "*****"
(%i13) ha:2*A/a;
(%o13) [  $\frac{24}{5}$  ,  $\frac{260}{\sqrt{569}}$  ,  $\frac{160}{\sqrt{89}}$  ,  $\frac{1188}{\sqrt{2665}}$  ,  $\frac{952}{\sqrt{1073}}$  ]
(%i14) "*****"
(%i15)
```

```
(%i1) "*****"
(%i2) " Gleichseitiges Dreieck - Heronsche Formel "$
(%i3) "*****"
(%i4) a:x;
(%o4) x
(%i5) b:x;
(%o5) x
(%i6) c:x;
(%o6) x
(%i7) "*****"
(%i8) U:a+b+c;
(%o8) 3 x
(%i9) s:U/2;
(%o9)  $\frac{3 x}{2}$ 
(%i10) "*****"
(%i11) A:sqrt(s*(s-a)*(s-b)*(s-c));
(%o11)  $\frac{\sqrt{3} x^2}{4}$ 
(%i12) "*****"
(%i15) " Flächenformel für das gleichseitige Dreieck "$
(%i16) "*****"
(%i17)
```

gleichseitiges Dreieck

```
(%i1) "*****"
(%i2) " In einem rechtwinkligen Dreieck ist der Flächen- "$
(%i3) " inhalt 120 cm² und die Seitenlänge a 24 cm. "$
(%i4) " Wie groß sind c und b "$
(%i5) "*****"
(%i6) A:120;
(%o6) 120
(%i8) a:24;
(%o8) 24
(%i10) "*****"
(%i11) g:A=a*b/2;
(%o11) 120 = 12 b
(%i12) solve(g,b);
(%o12) [ b = 10 ]
(%i13) b:10;
(%o13) 10
(%i14) "*****"
(%i15) c:sqrt(a^2+b^2);
(%o15) 26
(%i16) "*****"
(%i17)
```

```
(%i1) "*****"
(%i2) " Lehrsatz Pythagoras - Listenverarbeitung "$
(%i3) "*****"
(%i4) a:[3,6,7,9,13];
(%o4) [ 3 , 6 , 7 , 9 , 13 ]
(%i5) b:[4,8,12,10,14];
(%o5) [ 4 , 8 , 12 , 10 , 14 ]
(%i6) "*****"
(%i7) " Listen der Katheten "$
(%i8) "*****"
(%i9) c:sqrt(a^2+b^2);
(%o9) [ 5 , 10 , sqrt(193) , sqrt(181) , sqrt(365) ]
(%i10) "*****"
(%i11) " Das sind die Hypothenusen "$
(%i12) "*****"
(%i15) "Aus a*b/2=c*h/2 folgt h=a*b/c "$
(%i16) "*****"
(%i17) h:a*b/c;
(%o17) [ 12/5 , 24/5 , 84/sqrt(193) , 90/sqrt(181) , 182/sqrt(365) ]
(%i18) "*****"
(%i19) " Das ist die Liste der Höhen "$
(%i20) "*****"
(%i21)
```

```
(%i1) "*****"$
(%i2) " Rechtwinkelige Dreiecke - Listenverarbeitung "$
(%i3) "*****"$
(%i4) a:[3,6,9,12,15];
(%o4) [ 3 , 6 , 9 , 12 , 15 ]
(%i5) b:[4,8,12,16,20];
(%o5) [ 4 , 8 , 12 , 16 , 20 ]
(%i6) "*****"$
(%i7) " Liste der Katheten "$
(%i8) "*****"$
(%i9) c:sqrt(a^2+b^2);
(%o9) [ 5 , 10 , 15 , 20 , 25 ]
(%i10) "*****"$
(%i11) h:a*b/c;
(%o11) [  $\frac{12}{5}$  ,  $\frac{24}{5}$  ,  $\frac{36}{5}$  ,  $\frac{48}{5}$  , 12 ]
(%i12) "*****"$
(%i13) p:a^2/c;
(%o13) [  $\frac{9}{5}$  ,  $\frac{18}{5}$  ,  $\frac{27}{5}$  ,  $\frac{36}{5}$  , 9 ]
(%i14) "*****"$
(%i15) q:b^2/c;
(%o15) [  $\frac{16}{5}$  ,  $\frac{32}{5}$  ,  $\frac{48}{5}$  ,  $\frac{64}{5}$  , 16 ]
(%i16) "*****"$
(%i17) c;
(%o17) [ 5 , 10 , 15 , 20 , 25 ]
(%i18) c1:p+q;
(%o18) [ 5 , 10 , 15 , 20 , 25 ]
(%i19) "*****"$
(%i20) " Probe stimmt "$
(%i21) "*****"$
(%i22) A:a*b/2;
(%o22) [ 6 , 24 , 54 , 96 , 150 ]
(%i23) A1:c*h/2;
(%o23) [ 6 , 24 , 54 , 96 , 150 ]
(%i24) "*****"$
(%i25) U:a+b+c;
(%o25) [ 12 , 24 , 36 , 48 , 60 ]
```

```
(%i26) s:U/2;
(%o26) [ 6 , 12 , 18 , 24 , 30 ]
(%i27) A3:sqrt(s*(s-a)*(s-b)*(s-c));
(%o27) [ 6 , 24 , 54 , 96 , 150 ]
(%i28) "*****"
(%i29) " Probe nach HERON stimmt "
(%i30) "*****"
(%i31)
```



```
(%i1) "*****"
(%i2) " Rechtwinkelige Dreiecke - Listenverarbeitung "$
(%i3) "*****"
(%i4) a: [3,6,9,12,15];
(%o4) [ 3 , 6 , 9 , 12 , 15 ]
(%i8) h: [12/5,24/5,36/5,48/5,12];
(%o8) [  $\frac{12}{5}$  ,  $\frac{24}{5}$  ,  $\frac{36}{5}$  ,  $\frac{48}{5}$  , 12 ]
(%i9) "*****"
(%i10) p:sqrt(a^2-h^2);
(%o10) [  $\frac{9}{5}$  ,  $\frac{18}{5}$  ,  $\frac{27}{5}$  ,  $\frac{36}{5}$  , 9 ]
(%i11) "*****"
(%i12) c:a^2/p;
(%o12) [ 5 , 10 , 15 , 20 , 25 ]
(%i13) "*****"
(%i14) q:c-p;
(%o14) [  $\frac{16}{5}$  ,  $\frac{32}{5}$  ,  $\frac{48}{5}$  ,  $\frac{64}{5}$  , 16 ]
(%i15) "*****"
(%i16) b:sqrt(c*q);
(%o16) [ 4 , 8 , 12 , 16 , 20 ]
(%i17) b1:sqrt(c^2-a^2);
(%o17) [ 4 , 8 , 12 , 16 , 20 ]
(%i18) "*****"
(%i19) A:a*b/2;
(%o19) [ 6 , 24 , 54 , 96 , 150 ]
(%i20) A1:c*h/2;
(%o20) [ 6 , 24 , 54 , 96 , 150 ]
(%i21) "*****"
(%i22) "*****"
(%i23)
```

```
(%i1) "*****"$
(%i2) " Listenverarbeitung rechtwinkeliges Dreieck "$
(%i3) "*****"$
(%i4) b:makelist(99*i,i,1,5);
(%o4) [ 99 , 198 , 297 , 396 , 495 ]
(%i5) b;
(%o5) [ 99 , 198 , 297 , 396 , 495 ]
(%i6) A:makelist(990*i^2,i,1,5);
(%o6) [ 990 , 3960 , 8910 , 15840 , 24750 ]
(%i7) A;
(%o7) [ 990 , 3960 , 8910 , 15840 , 24750 ]
(%i8) "*****"$
(%i9) a:2*A/b;
(%o9) [ 20 , 40 , 60 , 80 , 100 ]
(%i10) "*****"$
(%i11) c:sqrt(a^2+b^2);
(%o11) [ 101 , 202 , 303 , 404 , 505 ]
(%i12) "*****"$
(%i13) h:a*b/c;
(%o13) [  $\frac{1980}{101}$  ,  $\frac{3960}{101}$  ,  $\frac{5940}{101}$  ,  $\frac{7920}{101}$  ,  $\frac{9900}{101}$  ]
(%i14) "*****"$
(%i15) p:a^2/c;
(%o15) [  $\frac{400}{101}$  ,  $\frac{800}{101}$  ,  $\frac{1200}{101}$  ,  $\frac{1600}{101}$  ,  $\frac{2000}{101}$  ]
(%i16) q:b^2/c;
(%o16) [  $\frac{9801}{101}$  ,  $\frac{19602}{101}$  ,  $\frac{29403}{101}$  ,  $\frac{39204}{101}$  ,  $\frac{49005}{101}$  ]
(%i17) c1:p+q;
(%o17) [ 101 , 202 , 303 , 404 , 505 ]
(%i18) "*****"$
(%i19) " Merke: wenn sich eine Kathete verdoppelt, "$
(%i20) " vervierfacht sich die Fläche "$
(%i21) "*****"$
(%i22)
```

```
(%i1) "*****"
(%i2) " Rechtwinkeliges Dreieck - Listenverarbeitung "$
(%i3) "*****"
(%i4) a:makelist(18*i,i,1,5);
(%o4) [ 18 , 36 , 54 , 72 , 90 ]
(%i5) A:makelist(720*i^2,i,1,5);
(%o5) [ 720 , 2880 , 6480 , 11520 , 18000 ]
(%i6) "*****"
(%i7) b:2*A/a;
(%o7) [ 80 , 160 , 240 , 320 , 400 ]
(%i8) "*****"
(%i9) c:sqrt(a^2+b^2);
(%o9) [ 82 , 164 , 246 , 328 , 410 ]
(%i10) "*****"
(%i11) h:a*b/c;
(%o11) [  $\frac{720}{41}$  ,  $\frac{1440}{41}$  ,  $\frac{2160}{41}$  ,  $\frac{2880}{41}$  ,  $\frac{3600}{41}$  ]
(%i12) "*****"
(%i13) p:a^2/c;
(%o13) [  $\frac{162}{41}$  ,  $\frac{324}{41}$  ,  $\frac{486}{41}$  ,  $\frac{648}{41}$  ,  $\frac{810}{41}$  ]
(%i14) q:b^2/c;
(%o14) [  $\frac{3200}{41}$  ,  $\frac{6400}{41}$  ,  $\frac{9600}{41}$  ,  $\frac{12800}{41}$  ,  $\frac{16000}{41}$  ]
(%i15) c1:p+q;
(%o15) [ 82 , 164 , 246 , 328 , 410 ]
(%i16)
```

```
(%i1) "*****"
(%i2) " Gegeben sind Hypothenuse c und Kathete a          "$
(%i3) " Berechne den Umfang mittels Listenverarbeitung  "$
(%i4) "*****"
(%i5) c:[10,13,17,33, 25];
(%o5) [ 10 , 13 , 17 , 33 , 25 ]
(%i6) a:c-2;
(%o6) [ 8 , 11 , 15 , 31 , 23 ]
(%i7) "*****"
(%i8) b:sqrt(c^2-a^2);
(%o8) [ 6 , 4*sqrt(3) , 8 , 8*sqrt(2) , 4*sqrt(6) ]
(%i9) "*****"
(%i10) u:a+b+c;
(%o10) [ 24 , 4*sqrt(3)+24 , 40 , 8*sqrt(2)+64 , 4*sqrt(6)+48 ]
(%i11) "*****"
(%i12) " Wie lauten die Flächen?          "$
(%i13) "*****"
(%i14) A:a*b/2;
(%o14) [ 24 , 22*sqrt(3) , 60 , 124*sqrt(2) , 46*sqrt(6) ]
(%i15) "*****"
(%i16) " Heronsche Formel          "$
(%i17) "*****"
(%i18) s:u/2;
(%o18) [ 12 , (4*sqrt(3)+24)/2 , 20 , (8*sqrt(2)+64)/2 , (4*sqrt(6)+48)/2 ]
(%i19) F:sqrt(s*(s-a)*(s-b)*(s-c));
(%o19) [ 24 , (sqrt(4*sqrt(3)+24)*sqrt((4*sqrt(3)+24)/2-13)*sqrt((4*sqrt(3)+24)/2-11)*sqrt((4*sqrt(3)+24)/2-4*sqrt(3)))/sqrt(2) , 60 ,
(sqrt(8*sqrt(2)+64)*sqrt((8*sqrt(2)+64)/2-33)*sqrt((8*sqrt(2)+64)/2-31)*sqrt((8*sqrt(2)+64)/2-8*sqrt(2)))/sqrt(2) ,
(sqrt(4*sqrt(6)+48)*sqrt((4*sqrt(6)+48)/2-25)*sqrt((4*sqrt(6)+48)/2-23)*sqrt((4*sqrt(6)+48)/2-4*sqrt(6)))/sqrt(2) ]
(%i22) unterschied:A-F,numer;
(%o22) [ 0 , 1.4210854715202 10^-14 , 0 , -1.13686837721616 10^-13 , -4.263256414560601 10^-14 ]
(%i23) "*****"

```

```
(%i24) " Alle Unterschiede sind NULL                                "$  
(%i25) "*****"$  
(%i26)
```

```
(%i1) "*****"$
(%i2) " Winkel im recthwinkeligen Dreieck "$
(%i3) "*****"$
(%i4) " Beispiel 1: "$
(%i5) " der Winkel Alpha ist doppelt so groß "$
(%i6) " wie ger Winkel Beta "$
(%i8) " Beispiel 2:"$
(%i13) " der Winkel Alpha ist dreimal so groß "$
(%i14) " wie der Winkel Beta "$
(%i15) "*****"$
(%i16) g1:gamma=90;
(%o16) gamma = 90
(%i18) g2:alpha+beta+gamma=180;
(%o18) gamma + BETA + ALPHA = 180
(%i20) g3:alpha=2*beta;
(%o20) ALPHA = 2 BETA
(%i21) "*****"$
(%i22) solve([g1,g2,g3],[alpha,beta,gamma]);
(%o22) [ [ ALPHA = 60 , BETA = 30 , gamma = 90 ] ]
(%i23) "*****"$
(%i24) " Ergebnis von Beispiel 1 "$
(%i25) "*****"$
(%i26) g3:alpha=3*beta;
(%o26) ALPHA = 3 BETA
(%i27) solve([g1,g2,g3],[alpha,beta,gamma]);
(%o27) [ [ ALPHA =  $\frac{135}{2}$  , BETA =  $\frac{45}{2}$  , gamma = 90 ] ]
(%i28) "*****"$
(%i29) " Ergebnis von Beispiel 2 "$
(%i30) "*****"$
(%i31)
```

```
(%i1) "*****"$
(%i2) " Rechtwinkeliges Dreieck, Listenverarbeitung "$
(%i3) "*****"$
(%i4) a:makelist(5*i,i,1,5);
(%o4) [ 5 , 10 , 15 , 20 , 25 ]
(%i5) c:makelist(13*i,i,1,5);
(%o5) [ 13 , 26 , 39 , 52 , 65 ]
(%i6) "*****"$
(%i7) b:sqrt(c^2-a^2);
(%o7) [ 12 , 24 , 36 , 48 , 60 ]
(%i8) "*****"$
(%i9) h:a*b/c;
(%o9) [  $\frac{60}{13}$  ,  $\frac{120}{13}$  ,  $\frac{180}{13}$  ,  $\frac{240}{13}$  ,  $\frac{300}{13}$  ]
(%i10) "*****"$
(%i11) p:a^2/c;
(%o11) [  $\frac{25}{13}$  ,  $\frac{50}{13}$  ,  $\frac{75}{13}$  ,  $\frac{100}{13}$  ,  $\frac{125}{13}$  ]
(%i12) q:b^2/c;
(%o12) [  $\frac{144}{13}$  ,  $\frac{288}{13}$  ,  $\frac{432}{13}$  ,  $\frac{576}{13}$  ,  $\frac{720}{13}$  ]
(%i13) c1:p+q;
(%o13) [ 13 , 26 , 39 , 52 , 65 ]
(%i14) "*****"$
(%i15) " Summenprobe passt "$
(%i16) "*****"$
(%i17) A:a*b/2;
(%o17) [ 30 , 120 , 270 , 480 , 750 ]
(%i18) A1:c*h/2;
(%o18) [ 30 , 120 , 270 , 480 , 750 ]
(%i19) "*****"$
(%i20) "*****"$
(%i21)
```

```
(%i1) "*****"$
(%i2) " Höhen und Flächen von gleichseitigen Dreiecken "$
(%i3) "*****"$
(%i4) a: [10,20,30,40,50];
(%o4) [ 10 , 20 , 30 , 40 , 50 ]
(%i5) "*****"$
(%i6) h:a/2*sqrt(3);
(%o6) [ 5  $\sqrt{3}$  , 10  $\sqrt{3}$  , 15  $\sqrt{3}$  , 20  $\sqrt{3}$  , 25  $\sqrt{3}$  ]
(%i7) "*****"$
(%i8) " Das sind die Höhen "$
(%i9) "*****"$
(%i10) A:a^2/4*sqrt(3);
(%o10) [ 25  $\sqrt{3}$  , 100  $\sqrt{3}$  , 225  $\sqrt{3}$  , 400  $\sqrt{3}$  , 625  $\sqrt{3}$  ]
(%i11) "*****"$
(%i12) " Das sind die Flächen "$
(%i13) "*****"$
(%i14)
```



```
(%i1) "*****"
(%i2) " Eine konvergente Reihe "$
(%i3) "*****"
(%i4) f(x) := 1/2^x;
(%o4) f(x) := 1/2^x
(%i7) "*****"
(%i8) ps(n) := sum(f(x), x, 1, n);
(%o8) PS(n) := SUM(f(x), x, 1, n)
(%i9) "*****"
(%i10) ps(10);
(%o10) 1023/1024
(%i11) %, numer;
(%o11) 0.9990234375
(%i12) "*****"
(%i13) ps(100), numer;
(%o13) 1.0
(%i14) "*****"
(%i16) ps(1000), numer;
(%o16) 1.0
(%i17) "*****"
(%i18) limit(ps(n), n, INF);
(%o18) lim_{n -> inf} sum_{x=1}^n f(x)
(%i19) sum(1/2^x, x, 1, INF);
(%o19) sum_{x=1}^{inf} 1/2^x
(%i20) %, simpsum;
(%o20) 1
(%i21) "*****"
(%i22) " Achtung: hier gibt es Schwierigkeiten bei der "$
(%i23) " Berechnung "$
(%i24) "*****"
(%i25)
```

(%i1) `f(x) := (-1)^x * 1/2^x;`

(%o1) $f(x) := \frac{(-1)^x \cdot 1}{2^x}$

(%i2) `makelist(f(x), x, 1, 10);`

(%o2) $\left[-\frac{1}{2}, \frac{1}{4}, -\frac{1}{8}, \frac{1}{16}, -\frac{1}{32}, \frac{1}{64}, -\frac{1}{128}, \frac{1}{256}, -\frac{1}{512}, \frac{1}{1024} \right]$

(%i3) `sum(f(x), x, 1, 10);`

(%o3) $-\frac{341}{1024}$

(%i4) `*****"`

(%i5) `sum(f(x), x, 1, 50);`

(%o5) $-\frac{375299968947541}{1125899906842624}$

(%i6) `%, numer;`

(%o6) -0.33333333333333304

(%i7) `*****"`

(%i9) `sum(f(x), x, 1, 1000), numer;`

(%o9) -0.33333333333333337

(%i10) `sum(f(x), x, 1, 10000), numer;`

(%o10) -0.33333333333333337

(%i11) `*****"`

(%i12) `" Die Reihe ist konvergent "$`

(%i13) `*****"`

(%i14) `Der Grenzwert der konvergenten Reihe ist 1/3`

```
(%i1) "*****"$
(%i2) " Partialsummen einer divergenten Reihe "$
(%i3) "*****"$
(%i4) f(x) := 1/x;
(%o4) f(x) := 1/x
(%i5) "*****"$
(%i6) sum(f(x), x, 1, 10);
(%o6) 7381
      2520
(%i7) %, numer;
(%o7) 2.9289682539682538
(%i8) "*****"$
(%i9) sum(f(x), x, 1, 100), numer;
(%o9) 5.1873775176396206
(%i10) "*****"$
(%i15) sum(f(x), x, 1, 200), numer;
(%o15) 5.8780309481214461
(%i16) "*****"$
(%i18) sum(f(x), x, 1, 300), numer;
(%o18) 6.2826638802995021
(%i19) "*****"$
(%i20) sum(f(x), x, 1, 1000), numer;
(%o20) 7.4854708605503433
(%i21) "*****"$
(%i23) sum(f(x), x, 1, 10000), numer;
(%o23) 9.7876060360443446
(%i24) "*****"$
(%i27) wahrscheinlich ist die Reihe divergent
```

```
(%i1) "*****"$
(%i2) " Fläche und Umfang des Kreises - Listenverarbeitung "$
(%i3) "*****"$
(%i4) r:[10,20,30,40,50];
(%o4) [ 10 , 20 , 30 , 40 , 50 ]
(%i5) "*****"$
(%i6) U:2*r*pi; man beachte die Schreibweise der Kreiszahl
(%o6) [ 20 %pi , 40 %pi , 60 %pi , 80 %pi , 100 %pi ]
(%i7) "*****"$
(%i8) " Umfang der Kreise "$
(%i9) "*****"$
(%i10) A:r^2*pi;
(%o10) [ 100 %pi , 400 %pi , 900 %pi , 1600 %pi , 2500 %pi ]
(%i11) "*****"$
(%i12) " Fläche der Kreise "$
(%i13) "*****"$
(%i14) Flaechensumme:sum(A[k],k,1,5);
(%o14) 5500 %pi
(%i15) Umfangsumme:sum(U[k],k,1,5);
(%o15) 300 %pi
(%i16) "*****"$
(%i17) " Summen von Fläche und Umfang "$
(%i18) "*****"$
(%i19)
```

```
(%i1) "*****"
(%i2) " Pythagoräischer Lehrsatz und Kathetensätze "$
(%i4) "*****"
(%i5) ks1:a^2=p*c;
(%o5) a^2 = c p
(%i6) ks2:b^2=q*c;
(%o6) b^2 = c q
(%i7) pls:ks1+ks2;
(%o7) b^2 + a^2 = c q + c p
(%i8) "*****"
(%i9) " p+q=c "$
(%i10) "*****"
(%i11) pls:pls/c;
(%o11) 
$$\frac{b^2 + a^2}{c} = \frac{c q + c p}{c}$$

(%i12) pls:expand(pls);
(%o12) 
$$\frac{b^2}{c} + \frac{a^2}{c} = q + p$$

(%i13) "*****"
(%i14) " Wenn man p+q=c setzt, ist der P. Lehrsatz bewiesen "$
(%i15) "*****"
(%i16)
```

```
(%i1) "*****"$
(%i2) " Flächen und Diagonalen von Quadraten "$
(%i3) "*****"$
(%i4) a:[10,20,30,40,50];
(%o4) [ 10 , 20 , 30 , 40 , 50 ]
(%i5) "*****"$
(%i6) d:a*sqrt(2);
(%o6) [ 10  $\sqrt{2}$  , 20  $\sqrt{2}$  , 30  $\sqrt{2}$  , 40  $\sqrt{2}$  , 50  $\sqrt{2}$  ]
(%i7) "*****"$
(%i8) " Das sind die Diagonalen "$
(%i9) "*****"$
(%i10) A:a^2;
(%o10) [ 100 , 400 , 900 , 1600 , 2500 ]
(%i11) "*****"$
(%i12) " Das sind die Flächen "$
(%i13) "*****"$
(%i14) Flaechensumme:sum(A[k],k,1,5);
(%o14) 5500
(%i15) "*****"$
(%i16) " Das ist die Flächensumme "$
(%i17) "*****"$
(%i18)
```

```
(%i1) "*****"
(%i2) " Flächen und Diagonalen von Rechtecken "$
(%i3) "*****"
(%i4) a:[10,20,30,40,50];
(%o4) [ 10 , 20 , 30 , 40 , 50 ]
(%i5) b:a-3;
(%o5) [ 7 , 17 , 27 , 37 , 47 ]
(%i6) "*****"
(%i7) " Die Breiten sind um 3 cm kürzer "$
(%i8) "*****"
(%i9) A:a*b;
(%o9) [ 70 , 340 , 810 , 1480 , 2350 ]
(%i10) "*****"
(%i11) d:sqrt(a^2+b^2);
(%o11) [  $\sqrt{149}$  ,  $\sqrt{689}$  ,  $3\sqrt{181}$  ,  $\sqrt{2969}$  ,  $\sqrt{4709}$  ]
(%i12) "*****"
(%i13) Flaechensumme:sum(A[i],i,1,5);
(%o13) 5050
(%i14)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Größter gemeinsamer Teiler "$
(%i3) "*****"$
(%i4) p1:expand((x-1)*(x+2)*(x-3)*(x+4));
(%o4) x4 + 2 x3 - 13 x2 - 14 x + 24
(%i5) p2:p1*(x-5);
(%o5) (x - 5)(x4 + 2 x3 - 13 x2 - 14 x + 24)
(%i6) p2:expand(p1*(x-5));
(%o6) x5 - 3 x4 - 23 x3 + 51 x2 + 94 x - 120
(%i7) gcd(p1,p2);
(%o7) x4 + 2 x3 - 13 x2 - 14 x + 24
(%i8) "*****"$
(%i12) p2:(x+3);
(%o12) x + 3
(%i13) gcd(p1,p2);
(%o13) 1
(%i14) "*****"$
(%i15) p2:(x-3);
(%o15) x - 3
(%i16) gcd(p1,p2);
(%o16) x - 3
(%i17) "*****"$
(%i18) p2:x^2-8*x+15;
(%o18) x2 - 8 x + 15
(%i19) gcd(p1,p2);
(%o19) x - 3
(%i20) "*****"$
(%i21) p2:expand(p2^2);
(%o21) x4 - 16 x3 + 94 x2 - 240 x + 225
(%i22) gcd(p1,p2);
(%o22) x - 3
(%i23) "*****"$
```

```

(%i24) divide(p1,p2,x);
(%o24) [ 1 , 18 x3 - 107 x2 + 226 x - 201 ]
(%i25) divide(p2,p1,x);
(%o25) [ 1 , - 18 x3 + 107 x2 - 226 x + 201 ]
(%i26) "*****"
(%i27) p1:expand((x-1)*(x-2)*(x-3)*(x-4));
(%o27) x4 - 10 x3 + 35 x2 - 50 x + 24
(%i28) p2:expand((x+1)*(x-2)*(x+3)*(x-4));
(%o28) x4 - 2 x3 - 13 x2 + 14 x + 24
(%i29) p3:expand((x+1)*(x+2)*(x+3)*(x+4));
(%o29) x4 + 10 x3 + 35 x2 + 50 x + 24
(%i30) gcd(p1,p2);
(%o30) x2 - 6 x + 8
(%i31) gcd(p1,p3);
(%o31) 1
(%i32) gcd(p2,p3);
(%o32) x2 + 4 x + 3
(%i33) "*****"
(%i34)

```

(%i1) $x1: (-b + \sqrt{b^2 - 4ac}) / (2a);$

(%o1)
$$\frac{\sqrt{b^2 - 4ac} - b}{2a}$$

(%i2) $x2: (-b - \sqrt{b^2 - 4ac}) / (2a);$

(%o2)
$$\frac{-\sqrt{b^2 - 4ac} - b}{2a}$$

(%i3) $g(x) := a*x^2 + b*x + c;$

(%o3) $g(x) := a x^2 + b x + c$

(%i4) $g(x1);$

(%o4)
$$\frac{(\sqrt{b^2 - 4ac} - b)^2}{4a} + \frac{b(\sqrt{b^2 - 4ac} - b)}{2a} + c$$

(%i5) $expand(%);$

(%o5) 0

(%i6) $g(x2);$

(%o6)
$$\frac{(-\sqrt{b^2 - 4ac} - b)^2}{4a} + \frac{b(-\sqrt{b^2 - 4ac} - b)}{2a} + c$$

(%i7) $expand(%);$

(%o7) 0

(%i8) "*****"\$

(%i9) " Beweis der Mitternachtsformel "\$

(%i10) "*****"\$

(%i11)

```
(%i1) "*****"
(%i2) " Einige Bruchgleichungen "$
(%i3) "*****"
(%i4) g1: (x-3)/(x+3)+(x+3)/(x-3)=26/(x^2-9);
(%o4) 
$$\frac{x+3}{x-3} + \frac{x-3}{x+3} = \frac{26}{x^2-9}$$

(%i5) g2: (x+5)/(x-5)+(x-5)/(x+5)+13/6=0;
(%o5) 
$$\frac{x+5}{x-5} + \frac{x-5}{x+5} + \frac{13}{6} = 0$$

(%i6) g3: 1/(x^2-9)+(2*x+3)/(x+3)=(3*x+4)/(x-3);
(%o6) 
$$\frac{1}{x^2-9} + \frac{2x+3}{x+3} = \frac{3x+4}{x-3}$$

(%i7) g4: (5*x+3)/(5*x-3)+(5*x-3)/(5*x+3)=468/(25*x^2-9);
(%o7) 
$$\frac{5x+3}{5x-3} + \frac{5x-3}{5x+3} = \frac{468}{25x^2-9}$$

(%i8) "*****"
(%i9) solve(g1,x);
(%o9) [ x = - 2 , x = 2 ]
(%i10) "*****"
(%i11) solve(g2,x);
(%o11) [ x = - 1 , x = 1 ]
(%i12) "*****"
(%i13) solve(g3,x);
(%o13) [ x = - 2 \sqrt{11} - 8 , x = 2 \sqrt{11} - 8 ]
(%i14) "*****"
(%i15) solve(g4,x);
(%o15) [ x = - 3 , x = 3 ]
(%i16) "*****"
(%i17)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " Beispiele für Bruchgleichungen "$
(%i3) "*****"
(%i4) g1:3/x-1=0;
(%o4)  $\frac{3}{x} - 1 = 0$ 
(%i6) g2:4/(x-1)-1=0;
(%o6)  $\frac{4}{x-1} - 1 = 0$ 
(%i7) g3:a/(x-1)=a;
(%o7)  $\frac{a}{x-1} = a$ 
(%i8) g4:a/x-1=0;
(%o8)  $\frac{a}{x} - 1 = 0$ 
(%i9) "*****"
(%i10) " diese Gleichungen sind gegeben "$
(%i11) "*****"
(%i12) solve(g1,x);
(%o12) [ x = 3 ]
(%i13) solve(g2,x);
(%o13) [ x = 5 ]
(%i14) solve(g3,x);
(%o14) [ x = 2 ]
(%i15) solve(g4,x);
(%o15) [ x = a ]
(%i16) "*****"
(%i17) " das sind die Lösungen "$
(%i18) "*****"
(%i19) Einfache Bruchgleichungen können mit "solve" gut gelöst werden
```

```
(%i1) "*****"
(%i2) " Gleichungssysteme, die man üblicherweise durch "
(%i3) " Substitution löst "
(%i4) "*****"
(%i5) g1:3/(x+1)-2/(y+1)=5/7;
(%o5)  $\frac{3}{x+1} - \frac{2}{y+1} = \frac{5}{7}$ 
(%i6) g2:5/(x+1)-7/(y+1)=2/3;
(%o6)  $\frac{5}{x+1} - \frac{7}{y+1} = \frac{2}{3}$ 
(%i7) "*****"
(%i8) solve([g1,g2],[x,y]);
(%o8) [[x = -1, y = -1], [x = 2, y = 6]]
(%i9) "*****"
(%i10) g1:7/(3*x+2)+3/(2*y+1)=12/5;
(%o10)  $\frac{7}{3x+2} + \frac{3}{2y+1} = \frac{12}{5}$ 
(%i11) g2:5/(3*x+2)+9/(2*y+1)=4;
(%o11)  $\frac{5}{3x+2} + \frac{9}{2y+1} = 4$ 
(%i12) "*****"
(%i13) solve([g1,g2],[x,y]);
(%o13) [[x = -2/3, y = -1/2], [x = 1, y = 1]]
(%i14) "*****"
(%i15) g1:10/(4*x+2*y+5)+20/(6*x+3*y+5)=7/12;
(%o15)  $\frac{10}{4x+2y+5} + \frac{20}{6x+3y+5} = \frac{7}{12}$ 
(%i16) g2:20/(4*x+2*y+5)+30/(6*x+3*y+5)=1;
(%o16)  $\frac{20}{4x+2y+5} + \frac{30}{6x+3y+5} = 1$ 
(%i17) "*****"
(%i18) solve([g1,g2],[x,y]);
(%o18) []
(%i19) "*****"
(%i20) g1:10*u+20*v=7/12;
(%o20)  $10u + 20v = \frac{7}{12}$ 
(%i21) g2:20*u+30*v=1;
(%o21)  $20u + 30v = 1$ 
(%i22) "*****"
```

Warum behandelt man solche Gleichungen überhaupt??
 Eventueller Hintergrund: Mustererkennung

Linearisierung

```
(%i23) solve([g1,g2],[u,v]);
```

```
(%o23) [ [ u =  $\frac{1}{40}$ , v =  $\frac{1}{60}$  ] ]
```

```
(%i24) g1:4*x+2*y+5=40;
```

```
(%o24) 2 y + 4 x + 5 = 40
```

```
(%i25) g2:6*x+3*y+5=60;
```

```
(%o25) 3 y + 6 x + 5 = 60
```

```
(%i26) solve([g1,g2],[x,y]);
```

Inconsistent equations: (2)

-- an error. Quitting. To debug this try DEBUGMODE(TRUE);

```
(%i27) A:coefmatrix([g1,g2],[x,y]);
```

```
(%o27)  $\begin{bmatrix} 4 & 2 \\ 6 & 3 \end{bmatrix}$ 
```

```
(%i28) invert(A);
```

Division by 0

-- an error. Quitting. To debug this try DEBUGMODE(TRUE);

```
(%i29) determinant(A);
```

```
(%o29) 0
```

```
(%i30) "*****"$
```

```
(%i31) " Das System ist nicht lösbar "$
```

```
(%i32) "*****"$
```

```
(%i33) g1:17/(9*x+2*y+5)+1/(3*x-2*y+8)=21/20;
```

```
(%o33)  $\frac{17}{2 y + 9 x + 5} + \frac{1}{- 2 y + 3 x + 8} = \frac{21}{20}$ 
```

```
(%i34) g2:13/(9*x+2*y+5)+5/(3*x-2*y+8)=33/20;
```

```
(%o34)  $\frac{13}{2 y + 9 x + 5} + \frac{5}{- 2 y + 3 x + 8} = \frac{33}{20}$ 
```

```
(%i35) "*****"$
```

```
(%i36) solve([g1,g2],[x,y]);
```

```
(%o36) [ [ x =  $-\frac{13}{12}$ , y =  $\frac{19}{8}$  ] , [ x = 1 , y = 3 ] ]
```

```
(%i37) "*****"$
```

```
(%i38)
```

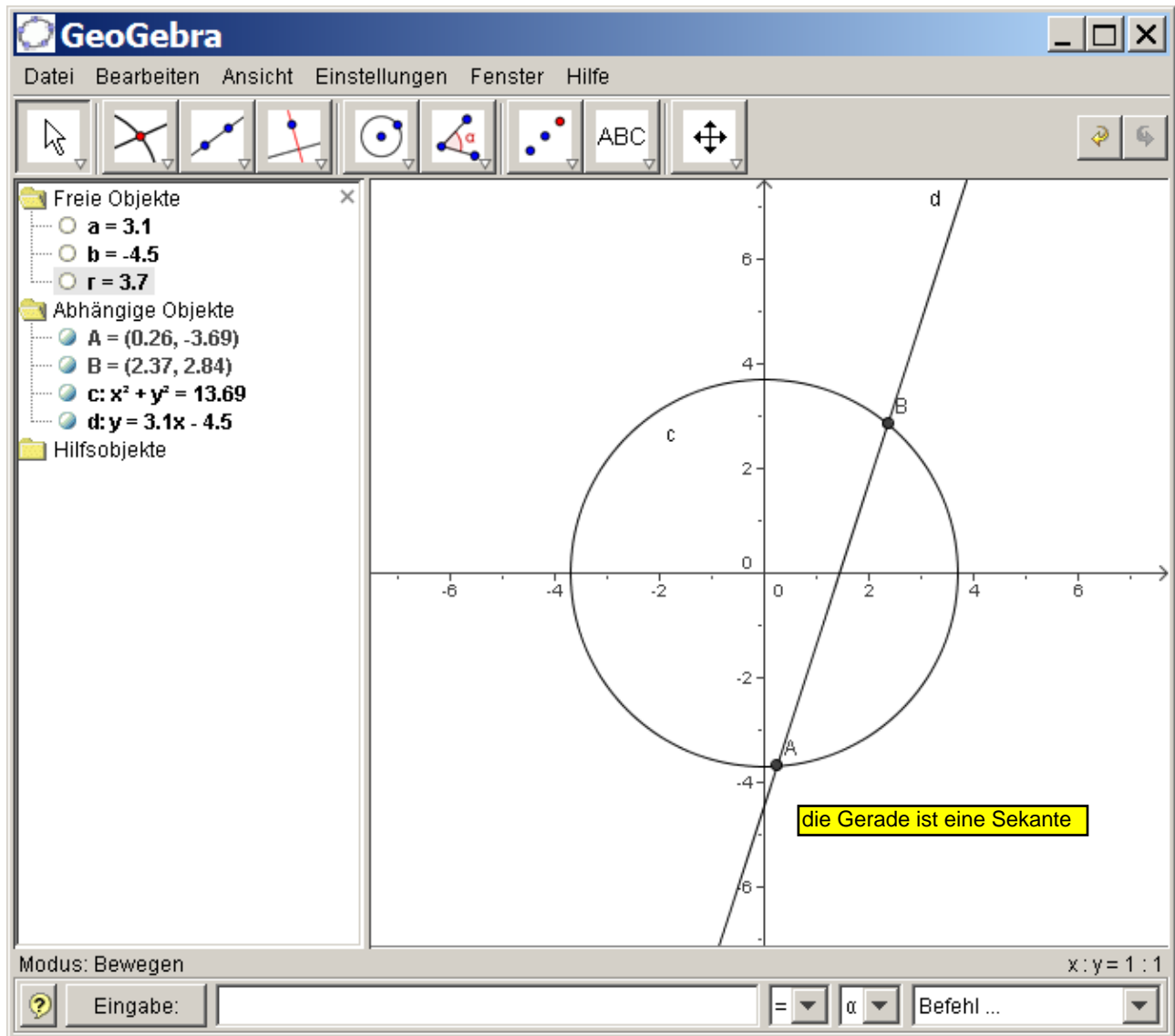
```
(%i1) "*****"
(%i2) " Gleichungssysteme lösen "$
(%i3) "*****"
(%i4) g1:x+y=5;
(%o4) y + x = 5
(%i5) g2:x-y=-1;
(%o5) x - y = - 1
(%i6) "*****"
(%i7) solve([g1,g2],[x,y]);
(%o7) [ [ x = 2 , y = 3 ] ]
(%i8) "*****"
(%i9) A:coefmatrix([g1,g2],[x,y]);
(%o9) [ 1 1
       1 -1 ]
(%i10) b:matrix([5],[-1]);
(%o10) [ 5
        -1 ]
(%i11) invert(A).b;
(%o11) [ 2
        3 ]
(%i12) "*****"
(%i13) " Matrizenmethode "$
(%i14) "*****"
(%i15) g1;
(%o15) y + x = 5
(%i16) g2;
(%o16) x - y = - 1
(%i17) g:g1+g2;
(%o17) 2 x = 4
(%i18) g:g/2;
(%o18) x = 2
(%i19) g1,x=2;
(%o19) y + 2 = 5
(%i20) g:%-2;
(%o20) y = 3
(%i21) "*****"
(%i22) " Eliminationsverfahren
```

```

(%i23) "*****"
(%i24) g1;
(%o24) y + x = 5
(%i25) g2;
(%o25) x - y = - 1
(%i26) g3:g1-y;
(%o26) x = 5 - y
(%i27) g4:g2+y;
(%o27) x = y - 1
(%i29) g:5-y=y-1;
(%o29) 5 - y = y - 1
(%i30) g:g+y;
(%o30) 5 = 2 y - 1
(%i31) g:g+1;
(%o31) 6 = 2 y
(%i32) g:g/2;
(%o32) 3 = y
(%i33) g1,y=3;
(%o33) x + 3 = 5
(%i34) g:%-3;
(%o34) x = 2
(%i35) "*****"
(%i36) " Gleichsetzungsverfahren "
(%i37) "*****"
(%i38) g1;
(%o38) y + x = 5
(%i39) g2;
(%o39) x - y = - 1
(%i40) g:g1-x;
(%o40) y = 5 - x
(%i41) g2,y=5-x;
(%o41) 2 x - 5 = - 1
(%i42) g:%+5;
(%o42) 2 x = 4
(%i43) g:g/2;
(%o43) x = 2
(%i44) "*****"
(%i45) " Substitutionsverfahren

```


Schnittpunkt von Kreis und Geraden



Schnittpunkte von Kreis und Gerade, Seite 2 von 2, Johann Weilharter HAK/HAS(HIT) Tamsweg

Die Lösung mit Maxima (Ermittlung der Schnittpunkte)

```
(%i1) kreis:x^2+y^2=13.69;
```

```
(%o1) y^2 + x^2 = 13.69
```

```
(%i2) gerade:y=3.1*x-4.5;
```

```
(%o2) y = 3.10000000000000001 x - 4.5
```

```
(%i3) solve([kreis,gerade],[x,y]);
```

RAT replaced -13.69 by -1369//100 = -13.69

RAT replaced 4.5 by 9//2 = 4.5

RAT replaced -3.1 by -31//10 = -3.1

```
(%o3) [ [ x = - $\frac{\sqrt{1250009} - 1395}{1061}$ , y = - $\frac{31\sqrt{1250009} + 4500}{10610}$  ], [ x =  $\frac{\sqrt{1250009} + 1395}{1061}$ , y =  $\frac{31\sqrt{1250009} - 4500}{10610}$  ] ]
```

```
(%i4) %,numer;
```

```
(%o4) [ [ x = 0.26103862991045296 , y = - 3.6907802472775959 ] , [ x = 2.3685560920499613 , y = 2.8425238853548813 ] ]
```

```
(%i5)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "Lösung von kubischen Gleichungen"\$

(%i2) "*****"\$

(%i3) g1:x^3-6*x+13=0;

(%o3) $x^3 - 6x + 13 = 0$

(%i4) g2:x^3+6*x^2+13*x=0;

(%o4) $x^3 + 6x^2 + 13x = 0$

(%i5) g3:x^3+6*x^2-13=0;

(%o5) $x^3 + 6x^2 - 13 = 0$

(%i6) "*****"\$

(%i7) solve(g1,x);

(%o7)
$$\left[x = \frac{2 \left(\frac{\sqrt{3} \%i}{2} - \frac{1}{2} \right)}{\left(\frac{\sqrt{137}}{2} - \frac{13}{2} \right)^{1/3}} + \left(\frac{\sqrt{137}}{2} - \frac{13}{2} \right)^{1/3} \left(-\frac{\sqrt{3} \%i}{2} - \frac{1}{2} \right), x = \left(\frac{\sqrt{137}}{2} - \frac{13}{2} \right)^{1/3}$$

$$\left(\frac{\sqrt{3} \%i}{2} - \frac{1}{2} \right) + \frac{2 \left(-\frac{\sqrt{3} \%i}{2} - \frac{1}{2} \right)}{\left(\frac{\sqrt{137}}{2} - \frac{13}{2} \right)^{1/3}}, x = \left(\frac{\sqrt{137}}{2} - \frac{13}{2} \right)^{1/3} + \frac{2}{\left(\frac{\sqrt{137}}{2} - \frac{13}{2} \right)^{1/3}} \right]$$

(%i8) %,numer;

(%o8) [x = - 2.3116204564982792 (0.8660254037844386 %i - 0.5) -
 0.86519393543941359 (- 0.8660254037844386 %i - 0.5) , x = -
 0.86519393543941359 (0.8660254037844386 %i - 0.5) - 2.3116204564982792
 (- 0.8660254037844386 %i - 0.5) , x = - 3.1768143919376928]

(%i9) "*****"\$

(%i10) solve(g2,x);

(%o10) [x = - 2 %i - 3 , x = 2 %i - 3 , x = 0]

(%i11) "*****"\$

(%i12) solve(g3,x);

(%o12)
$$\left[x = \left(-\frac{\sqrt{3} \%i}{2} - \frac{1}{2} \right) \left(\frac{\sqrt{247} \%i}{2} - \frac{3}{2} \right)^{1/3} + \frac{4 \left(\frac{\sqrt{3} \%i}{2} - \frac{1}{2} \right)}{\left(\frac{\sqrt{247} \%i}{2} - \frac{3}{2} \right)^{1/3}} - 2, x = \left(\frac{\sqrt{3} \%i}{2} - \frac{1}{2} \right)$$

$$\left(\frac{\sqrt{247} \%i - 3}{2}\right)^{1/3} + \frac{4 \left(-\frac{\sqrt{3} \%i - 1}{2}\right)}{\left(\frac{\sqrt{247} \%i - 3}{2}\right)^{1/3}} - 2, x = \left[\left(\frac{\sqrt{247} \%i - 3}{2}\right)^{1/3} + \frac{4}{\left(\frac{\sqrt{247} \%i - 3}{2}\right)^{1/3}} - 2\right]$$

(%i13) %,numer;

(%o13) [x = (- 0.8660254037844386 %i - 0.5)

(7.8581168227508558 %i - 1.5)^{0.3333333333333331} +
 $\frac{4 (0.8660254037844386 \%i - 0.5)}{(7.8581168227508558 \%i - 1.5)^{0.3333333333333331}} - 2, x =$

(0.8660254037844386 %i - 0.5)(7.8581168227508558 %i - 1.5)^{0.3333333333333331} +
 $\frac{4 (- 0.8660254037844386 \%i - 0.5)}{(7.8581168227508558 \%i - 1.5)^{0.3333333333333331}} - 2, x =$

(7.8581168227508558 %i - 1.5)^{0.3333333333333331} +
 $\frac{4}{(7.8581168227508558 \%i - 1.5)^{0.3333333333333331}} - 2]$

(%i14) "*****"\$

(%i15) " Manchmal ist die Verwendung von ALLROOTS besser"\$

(%i16) "*****"\$

(%i17) allroots(g1);

(%o17) [x = 1.2526421119445246 %i + 1.5884071959688464 , x =
 1.5884071959688464 - 1.2526421119445246 %i , x = - 3.1768143919376928]

(%i18) allroots(g2);

(%o18) [x = 0.0 , x = 1.9999999999999996 %i - 3.0 , x = -
 1.9999999999999996 %i - 3.0]

(%i19) allroots(g3);

(%o19) [x = 1.33159580731342 , x = - 1.7486771373723504 , x = -
 5.5829186699410691]

(%i20) "*****"\$

(%i21) " Die Lösungen sind übersichtlicher "\$

(%i22) "*****"\$

(%i23) Anmerkung: vielleicht hat das mit dem bekannten Fehler von Wxmaxima zu tun

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) " Lösung von Polynomgleichungen mit ALLROOTS "$
(%i2) "*****"$
(%i3) g1:x^3=4*x^2+5*x;
(%o3) x^3 = 4 x^2 + 5 x
(%i4) g2:x^3+10*x=7*x^2;
(%o4) x^3 + 10 x = 7 x^2
(%i5) g3:4*x^3-2*x^2-5*x=0;
(%o5) 4 x^3 - 2 x^2 - 5 x = 0
(%i6) g4:x^4-12*x^3+35*x^2=0;
(%o6) x^4 - 12 x^3 + 35 x^2 = 0
(%i7) g5:x^4+x^3+x^2=0;
(%o7) x^4 + x^3 + x^2 = 0
(%i8) g6:x^3+2*x^2-2*x-1=0;
(%o8) x^3 + 2 x^2 - 2 x - 1 = 0
(%i9) "*****"$
(%i10) " Diese Gleichungen sind gegeben "$
(%i11) "*****"$
(%i12) allroots(g1);
(%o12) [ x = 0.0 , x = - 1.0 , x = 5.0 ]
(%i13) allroots(g2);
(%o13) [ x = 0.0 , x = 2.0 , x = 5.0 ]
(%i14) allroots(g3);
(%o14) [ x = 0.0 , x = - 0.89564392373895985 , x = 1.3956439237389602 ]
(%i15) allroots(g4);
(%o15) [ x = 0.0 , x = 0.0 , x = 4.9999999999999991 , x = 7.0000000000000018 ]
]
(%i16) allroots(g5);
(%o16) [ x = 0.0 , x = 0.0 , x = 0.8660254037844386 %i - 0.5 , x = -
0.8660254037844386 %i - 0.5 ]
(%i17) allroots(g6);
(%o17) [ x = - 0.38196601125010365 , x = 0.99999999999999911 , x = -
2.6180339887498953 ]
```

(%i18) "*****"\$(
(%i19) " Das sind die Lösungen "\$
(%i20) "*****"\$(
(%i21)

```
(%i1) "Näherungsverfahren"$
(%i2) f(x) :=x^2-8*x+12;
(%o2) f(x) := x2 - 8 x + 12
(%i3) ab:diff(f(x),x);
(%o3) 2 x - 8
(%i4) a(x) :=2*x-8;
(%o4) a(x) := 2 x - 8
(%i5) "*****"$
(%i6) x[0]:7;
(%o6) 7
(%i7) g(n):=x[n+1]:x[n]-f(x[n])/a(x[n]);
(%o7) g(n) := xn+1 : xn -  $\frac{f(x_n)}{a(x_n)}$ 
(%i8) "*****"$
(%i9) g(0),numer;
(%o9) 6.166666666666667
(%i10) g(1);
(%o10) 6.0064102564102573
(%i11) g(2);
(%o11) 6.0000102400262145
(%i12) g(3);
(%o12) 6.0000000000262146
(%i13) "*****"$
(%i14) x[0]:-5;
(%o14) - 5
(%i15) g(0),numer;
(%o15) - 0.7222222222222232
(%i16) g(1);
(%o16) 1.2153594771241829
(%i17) g(2);
(%o17) 1.8894541781818543
(%i18) g(3);
(%o18) 1.9971049245661672
(%i19) g(4);
(%o19) 1.9999979076632943
(%i20) g(5);
(%o20) 1.9999999999989053
(%i21) g(6);
```

Newton'sche Näherung

(%o21) 2.0

(%i22) g(7);

(%o22) 2.0

(%i23) "*****"§

(%i24)


```
(%i1) "*****"
(%i2) " Nichtlineares Gleichungssystem "$
(%i3) "*****"
(%i4) g1:1/x-1/y=1/36;
(%o4)  $\frac{1}{x} - \frac{1}{y} = \frac{1}{36}$ 
(%i5) g2:x*y^2-x^2*y=324;
(%o5)  $x y^2 - x^2 y = 324$ 
(%i6) "*****"
(%i7) solve([g1,g2],[x,y]);
(%o7) [ [ x =  $\frac{72}{\sqrt{47} \%i + 1}$  , Y =  $-\frac{3 \sqrt{47} \%i + 3}{2}$  ] , [ x =  $-\frac{72}{\sqrt{47} \%i - 1}$  , Y =  $\frac{3 \sqrt{47} \%i - 3}{2}$  ] , [ x = 9 , y = 12 ] , [ x = - 12 , y = - 9 ] ]
(%i8) "*****"
(%i9) " Das sind die Lösungen "$
(%i10) "*****"
(%i11)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
Maxima 5.9.1 <http://maxima.sourceforge.net>
Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
Distributed under the GNU Public License. See the file COPYING.
Dedicated to the memory of William Schelter.
This is a development version of Maxima. The function `bug_report()`
provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Lösen von Polynomgleichungen "$
(%i3) "*****"$
(%i4) a:x^2-8*x+15;
(%o4)  $x^2 - 8x + 15$ 
(%i5) allroots(a);
(%o5) [ x = 3.0 , x = 5.0 ]
(%i6) "*****"$
(%i7) b:a*(x+4);
(%o7)  $(x + 4)(x^2 - 8x + 15)$ 
(%i8) expand(%);
(%o8)  $x^3 - 4x^2 - 17x + 60$ 
(%i9) allroots(%);
(%o9) [ x = 3.0 , x = - 4.0 , x = 5.0 ]
(%i10) "*****"$
(%i11) c:b*(x-10);
(%o11)  $(x - 10)(x + 4)(x^2 - 8x + 15)$ 
(%i12) expand(%);
(%o12)  $x^4 - 14x^3 + 23x^2 + 230x - 600$ 
(%i13) allroots(%);
(%o13) [ x = 3.0000000000000004 , x = - 4.0 , x = 4.9999999999999982 , x =
10.0000000000000002 ]
(%i14) "*****"$
(%i15) " ALLROOTS ist manchmal ungenau "$
(%i16) "*****"$
(%i17)
```

```
(%i1) "*****"
(%i3) " Bestimme eine parabel aus 3 Punkten "$
(%i4) "*****"
(%i5) x1:-2.13;
(%o5) - 2.1299999999999999
(%i6) y1:6.73;
(%o6) 6.7300000000000004
(%i7) x2:2.47;
(%o7) 2.4699999999999998
(%i8) y2:-3.08;
(%o8) - 3.0800000000000001
(%i9) x3:4.47;
(%o9) 4.4699999999999998
(%i10) y3:5.85;
(%o10) 5.8499999999999996
(%i11) "*****"
(%i12) " Das sind die koordinaten der drei Punkte "$
(%i13) "*****"
(%i14) g(x,y):=y=a*x^2+b*x+c;
(%o14) g(x , y) := y = a x2 + b x + c
(%i15) "*****"
(%i16) " Allgemeiner Ansatz "$
(%i17) "*****"
(%i18) g1:g(x1,y1);
(%o18) 6.7300000000000004 = c - 2.1299999999999999 b + 4.5368999999999993
a
(%i19) g2:g(x2,y2);
(%o19) - 3.0800000000000001 = c + 2.4699999999999998 b +
6.10089999999999984 a
(%i20) g3:g(x3,y3);
(%o20) 5.8499999999999996 = c + 4.4699999999999998 b + 19.980899999999998
a
(%i21) "*****"
(%i22) " Das sind die Gleichungen "$
(%i23) "*****"
(%i24) solve([g1,g2,g3],[a,b,c]);
```

↑ dieser Anzeigefehler von Wxmaxima ist bekannt ↓

RAT replaced 6.73 by 673//100 = 6.73
 RAT replaced -4.5369 by -21455//4729 = -4.53689997885388
 RAT replaced 2.13 by 213//100 = 2.13

RAT replaced -3.08 by $-77//25 = -3.08$
RAT replaced -6.1009 by $-12879//2111 = -6.10090004737091$
RAT replaced -2.47 by $-247//100 = -2.47$
RAT replaced 5.85 by $117//20 = 5.85$
RAT replaced -19.9809 by $-61721//3089 = -19.9808999676271$
RAT replaced -4.47 by $-447//100 = -4.47$

(%o24) [[a = $\frac{935879299370059}{936218501206000}$, b = - $\frac{231478669242811}{936218501206000}$, c = - $\frac{28757359152772993}{9362185012060000}$]]

(%i25) %,numer;

(%o25) [[a = 0.99963768945443388 , b = - 2.472485524956292 , c = -
3.0716503803042654]]

(%i26) $y=x^2-2.47*x-3.07;$

(%o26) $y = x^2 - 2.4699999999999998 x - 3.0699999999999998$

(%i27) "*****"\$

(%i28) " das ist die gesuchte Parabel "\$

(%i29) "*****"\$

(%i30)

```
(%i1) g1:x^2+2*x+26=0;
(%o1) x^2 + 2 x + 26 = 0
(%i2) g2:x^2+6*x+10=0;
(%o2) x^2 + 6 x + 10 = 0
(%i3) g3:4*x^2-4*x+5=0;
(%o3) 4 x^2 - 4 x + 5 = 0
(%i4) g4:4*x^2-4*x+37=0;
(%o4) 4 x^2 - 4 x + 37 = 0
(%i5) g5:x^2-6*x+10=0;
(%o5) x^2 - 6 x + 10 = 0
(%i6) g6:x^2-4*x+5=0;
(%o6) x^2 - 4 x + 5 = 0
(%i7) g7:4*x^2-2*x+7=0;
(%o7) 4 x^2 - 2 x + 7 = 0
(%i8) g8:8*x^2-12*x+17=0;
(%o8) 8 x^2 - 12 x + 17 = 0
(%i9) g9:x^2+18*x+97=0;
(%o9) x^2 + 18 x + 97 = 0
(%i10) g10:x^2+x+1=0;
(%o10) x^2 + x + 1 = 0
(%i11) g11:4*x^2-12*x+15=0;
(%o11) 4 x^2 - 12 x + 15 = 0
(%i12) g12:16*x^2-64*x+89=0;
(%o12) 16 x^2 - 64 x + 89 = 0
(%i13) solve(g1,x);
(%o13) [ x = - 5 %i - 1 , x = 5 %i - 1 ]
(%i14) solve(g2,x);
(%o14) [ x = - %i - 3 , x = %i - 3 ]
(%i15) solve(g3,x);
(%o15) [ x = -  $\frac{2 \%i - 1}{2}$  , x =  $\frac{2 \%i + 1}{2}$  ]
(%i16) solve(g4,x);
(%o16) [ x = -  $\frac{6 \%i - 1}{2}$  , x =  $\frac{6 \%i + 1}{2}$  ]
(%i17) solve(g5,x);
(%o17) [ x = 3 - %i , x = %i + 3 ]
(%i18) solve(g6,x);
```

```

(%o18) [ x = 2 - %i , x = %i + 2 ]
(%i19) solve(g7,x);
(%o19) [ x = -  $\frac{3\sqrt{3}\%i - 1}{4}$  , x =  $\frac{3\sqrt{3}\%i + 1}{4}$  ]
(%i20) solve(g8,x);
(%o20) [ x = -  $\frac{5\%i - 3}{4}$  , x =  $\frac{5\%i + 3}{4}$  ]
(%i21) solve(g9,x);
(%o21) [ x = - 4 %i - 9 , x = 4 %i - 9 ]
(%i22) solve(g10,x);
(%o22) [ x = -  $\frac{\sqrt{3}\%i + 1}{2}$  , x =  $\frac{\sqrt{3}\%i - 1}{2}$  ]
(%i23) solve(g11,x);
(%o23) [ x = -  $\frac{\sqrt{6}\%i - 3}{2}$  , x =  $\frac{\sqrt{6}\%i + 3}{2}$  ]
(%i24) solve(g12,x);
(%o24) [ x = -  $\frac{5\%i - 8}{4}$  , x =  $\frac{5\%i + 8}{4}$  ]
(%i25) "*****"
(%i26) " Alle Gleichungen haben komplexe Lösungen "
(%i27) "*****"
(%i28)

```

```
(%i1) "*****"
(%i2) " Einfache Wurzelgleichungen "$
(%i3) "*****"
(%i4) g1:sqrt(2*x)=8;
(%o4)  $\sqrt{2}\sqrt{x} = 8$ 
(%i5) solve(g1,x);
(%o5) [ x = 32 ]
(%i6) "*****"
(%i7) g2:sqrt(6*x)-5=1;
(%o7)  $\sqrt{6}\sqrt{x} - 5 = 1$ 
(%i8) solve(g2,x);
(%o8) [ x = 6 ]
(%i9) "*****"
(%i10) g3:4*sqrt(3*x)-11=1;
(%o10)  $4\sqrt{3}\sqrt{x} - 11 = 1$ 
(%i11) solve(g3,x);
(%o11) [ x = 3 ]
(%i12) "*****"
(%i13) g4:sqrt(x-2)=1;
(%o13)  $\sqrt{x-2} = 1$ 
(%i14) solve(g4,x);
(%o14) [ x = 3 ]
(%i15) "*****"
(%i16) g5:20=sqrt(15-x);
(%o16)  $20 = \sqrt{15-x}$ 
(%i17) solve(g5,x);
(%o17) [ x = - 385 ]
(%i18) "*****"
(%i19) g6:4*sqrt(x+3)-15=5;
(%o19)  $4\sqrt{x+3} - 15 = 5$ 
(%i20) solve(g6,x);
(%o20) [ x = 22 ]
(%i21) "*****"
(%i22) g7:g7:5*sqrt(3*x+1)=3*sqrt(5*x+25);
(%o22)  $5\sqrt{3x+1} = 3\sqrt{5x+25}$ 
(%i23) solve(g7,x);
(%o23) [  $\sqrt{5x+25} = \frac{5\sqrt{3x+1}}{3}$  ]
```

```

(%i24) g7:g7^2;
(%o24) 25 (3 x + 1) = 9 (5 x + 25)
(%i25) solve(%,x);
(%o25) [ x =  $\frac{20}{3}$  ]
(%i26) "*****"
(%i27) " Quadrieren hilft "
(%i28) "*****"
(%i29) g8:4*sqrt(4*x+1)=3*sqrt(7*x+2);
(%o29) 4  $\sqrt{4x+1}$  = 3  $\sqrt{7x+2}$ 
(%i30) solve(g8,x);
(%o30) [  $\sqrt{7x+2} = \frac{4\sqrt{4x+1}}{3}$  ]
(%i31) g8:g8^2;
(%o31) 16 (4 x + 1) = 9 (7 x + 2)
(%i32) solve(g8,x);
(%o32) [ x = 2 ]
(%i33) "*****"
(%i34) g9:5*sqrt(x)-1=7*sqrt(x)-5;
(%o34) 5  $\sqrt{x}$  - 1 = 7  $\sqrt{x}$  - 5
(%i35) solve(g9,x);
(%o35) [ x = 4 ]
(%i36) "*****"
(%i37) g10:7*sqrt(x)+9=6*(3*sqrt(x)-4);
(%o37) 7  $\sqrt{x}$  + 9 = 6 (3  $\sqrt{x}$  - 4)
(%i38) solve(g10,x);
(%o38) [ x = 9 ]
(%i39) "*****"
(%i40) g11:sqrt(x+3)-sqrt(x)=1;
(%o40)  $\sqrt{x+3}$  -  $\sqrt{x}$  = 1
(%i41) solve(g11,x);
(%o41) [  $\sqrt{x} = \sqrt{x+3} - 1$  ]
(%i42) g11:g11^2;
(%o42) ( $\sqrt{x+3} - \sqrt{x}$ )2 = 1
(%i43) g11:expand(g11);
(%o43) - 2  $\sqrt{x}$   $\sqrt{x+3}$  + 2 x + 3 = 1
(%i44) g11:g11-2*x-3;

```



```

(%o44)  - 2  $\sqrt{x}$   $\sqrt{x + 3}$  = - 2 x - 2
(%i45)  g11:g11^2;
(%o45)  4 x (x + 3) = (- 2 x - 2)^2
(%i46)  solve(g11,x);
(%o46)  [ x = 1 ]
(%i47)  "*****"
(%i48)  g12:sqrt(x+14)+sqrt(x+7)=7;
(%o48)   $\sqrt{x + 14} + \sqrt{x + 7} = 7$ 
(%i49)  g12:g12^2;
(%o49)  ( $\sqrt{x + 14} + \sqrt{x + 7}$ )^2 = 49
(%i50)  g12:expand(g12);
(%o50)  2  $\sqrt{x + 7}$   $\sqrt{x + 14}$  + 2 x + 21 = 49
(%i51)  g12:g12-2*x-21;
(%o51)  2  $\sqrt{x + 7}$   $\sqrt{x + 14}$  = 28 - 2 x
(%i52)  g12:g12^2;
(%o52)  4 (x + 7) (x + 14) = (28 - 2 x)^2
(%i53)  solve(g12,x);
(%o53)  [ x = 2 ]
(%i54)  "*****"
(%i55)  g13:sqrt(x+9)-sqrt(x-4)=1;
(%o55)   $\sqrt{x + 9} - \sqrt{x - 4} = 1$ 
(%i56)  g13:g13^2;
(%o56)  ( $\sqrt{x + 9} - \sqrt{x - 4}$ )^2 = 1
(%i57)  g13:expand(g13);
(%o57)  - 2  $\sqrt{x - 4}$   $\sqrt{x + 9}$  + 2 x + 5 = 1
(%i58)  g13:g13-2*x-5;
(%o58)  - 2  $\sqrt{x - 4}$   $\sqrt{x + 9}$  = - 2 x - 4
(%i59)  g13:g13^2;
(%o59)  4 (x - 4) (x + 9) = (- 2 x - 4)^2
(%i60)  solve(g13,x);
(%o60)  [ x = 40 ]
(%i62)  "*****"
(%i63)  g14:sqrt(x+4)+sqrt(x+11)=sqrt(4*x+29);
(%o63)   $\sqrt{x + 11} + \sqrt{x + 4} = \sqrt{4 x + 29}$ 
(%i64)  g14:g14^2;

```

```

(%o64)  $(\sqrt{x+11} + \sqrt{x+4})^2 = 4x + 29$ 
(%i65) g14:expand(g14);
(%o65)  $2\sqrt{x+4}\sqrt{x+11} + 2x + 15 = 4x + 29$ 
(%i66) g14:g14-2*x-15;
(%o66)  $2\sqrt{x+4}\sqrt{x+11} = 2x + 14$ 
(%i67) g14:g14^2;
(%o67)  $4(x+4)(x+11) = (2x+14)^2$ 
(%i68) solve(g14,x);
(%o68) [ x = 5 ]
(%i69) "*****"
(%i70) g15:sqrt(x+12)-sqrt(x-3)=sqrt(x+32)-sqrt(x+5);
(%o70)  $\sqrt{x+12} - \sqrt{x-3} = \sqrt{x+32} - \sqrt{x+5}$ 
(%i71) g15:g15^2;
(%o71)  $(\sqrt{x+12} - \sqrt{x-3})^2 = (\sqrt{x+32} - \sqrt{x+5})^2$ 
(%i72) g15:expand(g15);
(%o72)  $-2\sqrt{x-3}\sqrt{x+12} + 2x + 9 = -2\sqrt{x+5}\sqrt{x+32} + 2x + 37$ 
(%i73) g15:g15-2*x-9;
(%o73)  $-2\sqrt{x-3}\sqrt{x+12} = 28 - 2\sqrt{x+5}\sqrt{x+32}$ 
(%i74) g15:g15^2;
(%o74)  $4(x-3)(x+12) = (28 - 2\sqrt{x+5}\sqrt{x+32})^2$ 
(%i75) g15:expand(g15);
(%o75)  $4x^2 + 36x - 144 = -112\sqrt{x+5}\sqrt{x+32} + 4x^2 + 148x + 1424$ 
(%i76) g15:g15-4*x^2-148*x-1424;
(%o76)  $-112x - 1568 = -112\sqrt{x+5}\sqrt{x+32}$ 
(%i77) g15:g15^2;
(%o77)  $(-112x - 1568)^2 = 12544(x+5)(x+32)$ 
(%i78) solve(g15,x);
(%o78) [ x = 4 ]
(%i79) "*****"
(%i80)

```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " Koeffizientenmatrix "$
(%i3) "*****"
(%i4) g1:x+y=5;
(%o4) y + x = 5
(%i5) g2:x-y=-1;
(%o5) x - y = - 1
(%i6) "*****"
(%i7) A:coefmatrix( [g1,g2] , [x,y] );
(%o7) 
$$\begin{bmatrix} 1 & 1 \\ 1 & - 1 \end{bmatrix}$$

(%i8) "*****"
(%i9) g1:x+y+z=3;
(%o9) z + y + x = 3
(%i10) g2:2*x-y+3*z=4;
(%o10) 3 z - y + 2 x = 4
(%i11) g3:-2*x+y-5*z=-6;
(%o11) - 5 z + y - 2 x = - 6
(%i12) "*****"
(%i13) B:coefmatrix( [g1,g2,g3] , [x,y,z] );
(%o13) 
$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & - 1 & 3 \\ - 2 & 1 & - 5 \end{bmatrix}$$

(%i14) "*****"
(%i16) determinant(A);
(%o16) - 2
(%i17) determinant(B);
(%o17) 6
(%i18) "*****"
(%i19) invert(A);
```

(%o19)
$$\begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} \end{bmatrix}$$

(%i20) invert(B);

(%o20)
$$\begin{bmatrix} \frac{1}{3} & 1 & \frac{2}{3} \\ \frac{2}{3} & -\frac{1}{2} & -\frac{1}{6} \\ 0 & -\frac{1}{2} & -\frac{1}{2} \end{bmatrix}$$

(%i21)

```
(%i1) "*****"$
(%i2) " Funktion dritten Grades bestimmen "$
(%i3) "*****"$
(%i4) load(vect);
(%o4)
C:/Programme/Maxima-5.9.1/share/maxima/5.9.1/share/vector/vect.mac
(%i5) x: [10,44,82,102];
(%o5) [ 10 , 44 , 82 , 102 ]
(%i6) y:1*x^3+2*x^2+3*x+4;
(%o6) [ 1234 , 89192 , 565066 , 1082326 ]
(%i7) kill(all);
(%o0) DONE
(%i1) "*****"$
(%i2) x1:10;
(%o2) 10
(%i3) y1:1234;
(%o3) 1234
(%i4) x2:44;
(%o4) 44
(%i5) y2:89192;
(%o5) 89192
(%i6) x3:82;
(%o6) 82
(%i7) y3:565066;
(%o7) 565066
(%i8) x4:102;
(%o8) 102
(%i9) y4:1082326;
(%o9) 1082326
(%i10) "*****"$
(%i19) g(x,y):=y=a*x^3+b*x^2+c*x+d;
(%o19)  $g(x, y) := y = a x^3 + b x^2 + c x + d$ 
(%i20) "*****"$
(%i21) g1:g(x1,y1);
(%o21)  $1234 = d + 10 c + 100 b + 1000 a$ 
(%i22) g2:g(x2,y2);
(%o22)  $89192 = d + 44 c + 1936 b + 85184 a$ 
(%i23) g3:g(x3,y3);
```

```
(%o23) 565066 = d + 82 c + 6724 b + 551368 a
(%i24) g4:g(x4,y4);
(%o24) 1082326 = d + 102 c + 10404 b + 1061208 a
(%i25) "*****"
(%i26) solve([g1,g2,g3,g4],[a,b,c,d]);
(%o26) [[a = 1 , b = 2 , c = 3 , d = 4 ] ]
(%i27) y=1*x^3+2*x^2+3*x+4;
(%o27) y = x3 + 2 x2 + 3 x + 4
(%i28) "*****"
(%i29) " Das ist die Lösung "$
(%i30) "*****"
(%i31)
```

```
(%i1) g1:2*x+6*y+z=9;
(%o1) z + 6 y + 2 x = 9
(%i2) g2:3*x-2*y+2*z=3;
(%o2) 2 z - 2 y + 3 x = 3
(%i3) g3:-x+3*y-z=1;
(%o3) - z + 3 y - x = 1
(%i4) A:coefmatrix([g1,g2,g3],[x,y,z]);
(%o4) 
$$\begin{bmatrix} 2 & 6 & 1 \\ 3 & -2 & 2 \\ -1 & 3 & -1 \end{bmatrix}$$

(%i5) b:matrix([9],[3],[1]);
(%o5) 
$$\begin{bmatrix} 9 \\ 3 \\ 1 \end{bmatrix}$$

(%i6) X:matrix([x1],[x2],[x3]);
(%o6) 
$$\begin{bmatrix} x1 \\ x2 \\ x3 \end{bmatrix}$$

(%i7) Gleichung:A.X=b;
(%o7) 
$$\begin{bmatrix} x3 + 6 x2 + 2 x1 \\ 2 x3 - 2 x2 + 3 x1 \\ - x3 + 3 x2 - x1 \end{bmatrix} = \begin{bmatrix} 9 \\ 3 \\ 1 \end{bmatrix}$$

(%i9) "*****"
(%i10) " Lösung über inverse Matrix "$
(%i11) "*****"
(%i12) Loesung:X=invert(A).b;
(%o12) 
$$\begin{bmatrix} x1 \\ x2 \\ x3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

(%i13)
```

↑
Erzeugung von Spaltenvektoren
↓

```
(%i1) "*****"$
(%i2) " Quadratische Funktion bestimmen "$
(%i3) "*****"$
(%i4) load(vect); der Aufruf des Unterprogramms ist NICHT notwendig (war ein Versehen :-)
(%o4)
```

C:/Programme/Maxima-5.9.1/share/maxima/5.9.1/share/vector/vect.mac

```
(%i5) x: [10,29,64];
(%o5) [ 10 , 29 , 64 ]
(%i6) y:3*x-12;
(%o6) [ 18 , 75 , 180 ]
(%i7) kill(all);
(%o0) DONE
(%i1) "*****"$
(%i2) x1:10;
(%o2) 10
(%i3) y1:18;
(%o3) 18
(%i4) x2:29;
(%o4) 29
(%i5) y2:75;
(%o5) 75
(%i6) x3:64;
(%o6) 64
(%i7) y3:180;
(%o7) 180
(%i8) "*****"$
(%i9) " Das sind die gegebenen Punkte "$
(%i10) "*****"$
(%i11) g(x,y):=y=a*x^2+b*x+c;
(%o11)  $g(x, y) := y = a x^2 + b x + c$ 
(%i12) "*****"$
(%i13) g1:g(x1,y1);
(%o13)  $18 = c + 10 b + 100 a$ 
(%i15) g2:g(x2,y2);
(%o15)  $75 = c + 29 b + 841 a$ 
(%i16) g3:g(x3,y3);
(%o16)  $180 = c + 64 b + 4096 a$ 
(%i17) "*****"$
```

```
(%i18) solve([g1,g2,g3],[a,b,c]);
(%o18)  [ [ a = 0 , b = 3 , c = - 12 ] ]
(%i19) "*****"
(%i20) " Die drei Punkte liegen auf einer Geraden "$
(%i21) "*****"
(%i22)
```

(%i1) p:1/n;

(%o1) $\frac{1}{n}$

(%i2) m:sum(k*p,k,1,n);

(%o2)
$$\frac{\sum_{k=1}^n k}{n}$$

(%i3) m:m,simpsum;

(%o3) $\frac{n^2 + n}{2 n}$

(%i4) m:factor(m);

(%o4) $\frac{n + 1}{2}$

(%i5) "*****"\$

(%i6) " Das ist der Erwartungswert (Gleichverteilung) "\$

(%i7) "*****"\$

(%i8) v:sum((k-m)^2*p,k,1,n);

(%o8)
$$\frac{\sum_{k=1}^n \left(k - \frac{n+1}{2} \right)^2}{n}$$

(%i9) v:v,simpsum;

(%o9)
$$\frac{\frac{2 n^3 + 3 n^2 + n}{6} - \frac{n^3 + n^2}{2} + \frac{n^3}{4} - \frac{n^2 + n}{2} + \frac{n^2}{2} + \frac{n}{4}}{n}$$

(%i10) v:factor(v);

(%o10) $\frac{(n - 1)(n + 1)}{12}$

(%i11) "*****"\$

(%i12) " Das ist die Varianz (Gleichverteilung) "\$

(%i13) "*****"\$

(%i14) s:sqrt(v);

(%o14) $\frac{\sqrt{(n - 1)(n + 1)}}{2 \sqrt{3}}$

(%i15) "*****"\$

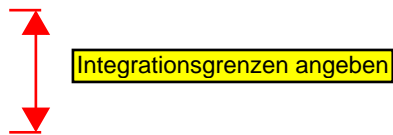
(%i16) " Das ist die Streuung (Gleichverteilung) "\$

(%i17) "*****"\$

(%i18)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"
(%i2) integrate(x,x,a,b);
(%o2)  $\frac{b^2}{2} - \frac{a^2}{2}$ 
(%i3) "*****"
(%i4) integrate(x^2,x,2,4);
(%o4)  $\frac{56}{3}$ 
(%i5) "*****"
(%i6) integrate(sin(x),x,0,%pi/2);
(%o6) 1
(%i7) "*****"
(%i8) integrate(abs(x-3),x,2,3);
(%o8)  $\frac{1}{2}$ 
(%i9) "*****"
(%i10)
```



wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Bestimmte Integrale "$
(%i3) "*****"$
(%i4) f(x):=x^2;
(%o4) f(x) := x2
(%i5) integrate(f(x),x,0,1);
(%o5)  $\frac{1}{3}$ 
(%i6) "*****"$
(%i7) f(x);
(%o7) x2
(%i8) integrate(f(x),x,-1,1);
(%o8)  $\frac{2}{3}$ 
(%i9) "*****"$
(%i10) f(x);
(%o10) x2
(%i11) integrate(f(x),x,0,3);
(%o11) 9
(%i12) "*****"$
(%i13) f(x):=x+1;
(%o13) f(x) := x + 1
(%i15) integrate(f(x),x,0,5);
(%o15)  $\frac{35}{2}$ 
(%i16) "*****"$
(%i17) f(x):=x;
(%o17) f(x) := x
(%i18) integrate(f(x),x,0,3);
(%o18)  $\frac{9}{2}$ 
(%i19) "*****"$
(%i20)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Unbestimmte Integrale "$
(%i3) "*****"$
(%i4) f(x) := exp(k*x);
(%o4) f(x) := EXP(k x)
(%i5) integrate(f(x), x);
(%o5) 
$$\frac{e^{k x}}{k}$$

(%i6) "*****"$
(%i7) f(x) := cos(3*x-4);
(%o7) f(x) := cos(3 x - 4)
(%i8) integrate(f(x), x);
(%o8) 
$$\frac{\sin(3 x - 4)}{3}$$

(%i9) "*****"$
(%i10) f(x) := sqrt(1-4*x);
(%o10) f(x) :=  $\sqrt{1 - 4 x}$ 
(%i11) integrate(f(x), x);
(%o11) 
$$-\frac{(1 - 4 x)^{3/2}}{6}$$

(%i12) "*****"$
(%i13) f(x) := x^4*(1+x^5)^(1/3);
(%o13) f(x) :=  $x^4 (1 + x^5)^{1/3}$ 
(%i14) integrate(f(x), x);
(%o14) 
$$\frac{3 (x^5 + 1)^{4/3}}{20}$$

(%i15) "*****"$
(%i16) f(x) := cos(2*x);
(%o16) f(x) := cos(2 x)
(%i17) integrate(f(x), x);
(%o17) 
$$\frac{\sin(2 x)}{2}$$

```

```
(%i18) "*****"
(%i19) f(x) := (cos(x))^2;
(%o19) f(x) := cos(x)^2
(%i20) integrate(f(x), x);
(%o20) 
$$\frac{\frac{\sin(2x)}{2} + x}{2}$$

(%i21) "*****"
(%i22)
```

```
(%i1) "*****"
(%i2) " Integralrechnung - FREIER FALL "
(%i3) "*****"
(%i4) a(t) := g;
(%o4) a(t) := g
(%i5) "*****"
(%i6) " Beschleunigung ist Erdbeschleunigung "
(%i7) "*****"
(%i8) v(t) := integrate(a(t), t);
(%o8) v(t) := INTEGRATE(a(t), t)
(%i9) v(t);
(%o9) g t
(%i10) "*****"
(%i11) " Die Geschwindigkeit "
(%i12) "*****"
(%i13) s(t) := integrate(v(t), t);
(%o13) s(t) := INTEGRATE(v(t), t)
(%i14) s(t);
(%o14)  $\frac{g t^2}{2}$ 
(%i15) "*****"
(%i16) " Das Weg-Zeit-Gesetz "
(%i17) "*****"
(%i18)
```



durch zweimalige Integration kann man das Weg-Zeit-Gesetz des freien Falls bestimmen

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "+++++"$
(%i2) " Bestimme Integrale "$
(%i3) "+++++"$
(%i4) f(x) := x;
(%o4) f(x) := x
(%i5) integrate(f(x), x, a, b);
(%o5)  $\frac{b^2}{2} - \frac{a^2}{2}$ 
(%i6) "+++++"$
(%i7) f(x) := x^2;
(%o7) f(x) := x^2
(%i8) integrate(f(x), x, a, b);
(%o8)  $\frac{b^3}{3} - \frac{a^3}{3}$ 
(%i9) "+++++"$
(%i10) f(x) := x^3;
(%o10) f(x) := x^3
(%i11) integrate(f(x), x, a, b);
(%o11)  $\frac{b^4}{4} - \frac{a^4}{4}$ 
(%i12)
"+++++"$
(%i13) f(x) := sin(x);
(%o13) f(x) := sin(x)
(%i14) integrate(f(x), x, a, b);
Is b - a positive, negative, or zero? positive;
(%o14) cos(a) - cos(b)
(%i15)
"+++++"$
(%i16) f(x) := abs(x-3);
(%o16) f(x) := |x - 3|
(%i17) integrate(f(x), x, a, b);
```

(%o17)
$$\int_a^b (|x - 3|) dx$$

(%i18)

"+++++++"\$

(%i19) `f(x) := F(x);`

(%o19) `f(x) := F(x)`

(%i20) `integrate(F(x), x, a, b);`

(%o20)
$$\int_a^b (F(x)) dx$$

(%i21) `%=F(b) - F(a);`

(%o21)
$$\int_a^b (F(x)) dx = F(b) - F(a)$$

(%i23)

"+++++++"\$

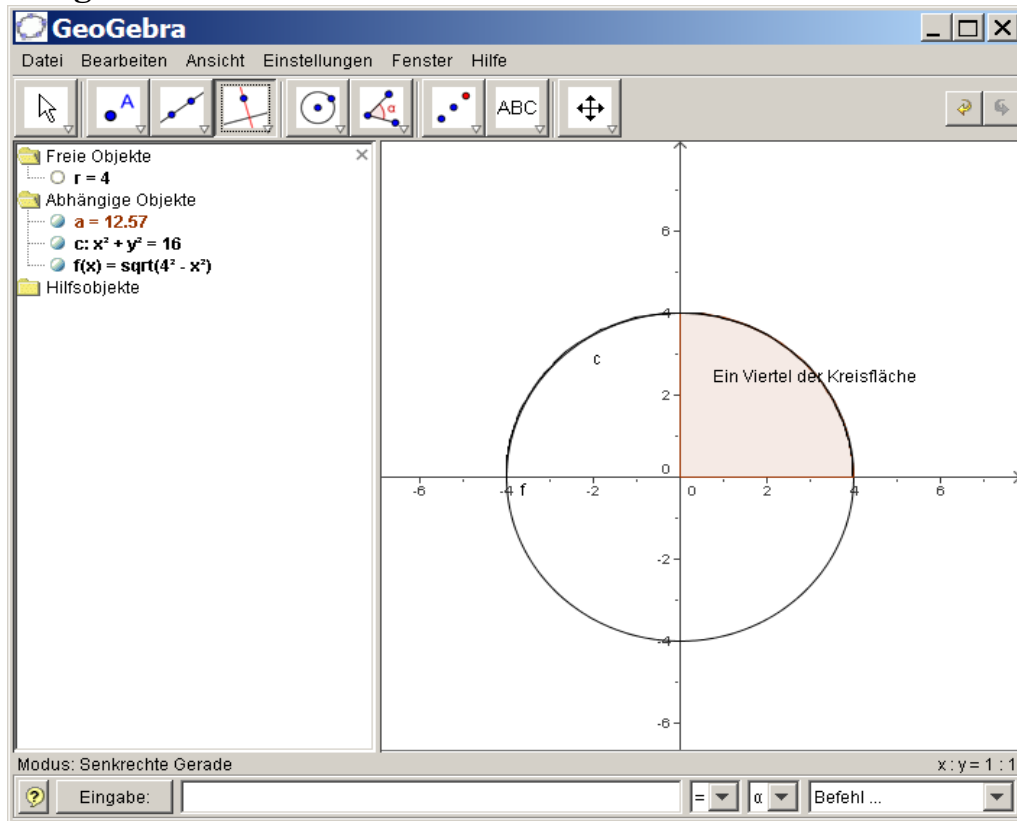
(%i24) `" Das ist der Hauptsatz der Integralrechnung "$`

(%i25)

"+++++++"\$

(%i26)

Berechnung der Kreisfläche



(%i1)

*****"§

(%i2)

" Bestimmung der Kreisfläche "§

(%i3)

*****"§

(%i4) $f(x) := \sqrt{r^2 - x^2};$

(%o4) $f(x) := \sqrt{r^2 - x^2}$

(%i6) $\text{Flaeche_des_Kreises} := 4 * \text{integrate}(f(x), x, 0, r);$

Is r positive, negative, or zero? positive;

(%o6) πr^2

(%i8) $\text{Flaeche_des_Kreises};$

(%o8) πr^2

(%i9)

```
(%i1) "*****"
(%i2) " Natürlicher Logarithmus als Integralfunktion "$
(%i3) "*****"
(%i4) f(u):=integrate(1/x,x,1,u);
(%o4) f(u) := INTEGRATE( $\frac{1}{x}$ , x, 1, u)
(%i5) f(x);
Is x - 1 positive, negative, or zero? positive;
(%o5) log(x)
(%i6) "*****"
(%i7) f(x);
Is x - 1 positive, negative, or zero? negative;
Is x positive, negative, or zero? negative;
Principal Value
(%o7) log( $-\frac{1}{x}$ )
(%i9) f(x);
Is x - 1 positive, negative, or zero? negative;
Is x positive, negative, or zero? positive;
(%o9) log(x)
(%i10) f(x);
Is x - 1 positive, negative, or zero? negative;
Is x positive, negative, or zero? zero;
Principal Value
(%o10) log( $-\frac{1}{x}$ )
(%i11) "und weitere Fallunterscheidungen ... "$
(%i12)
```

```
(%i1) "*****"
(%i2) " Partialbruchzerlegung "$
(%i3) "*****"
(%i4) f(x) := (x^4-2*x^2+2)/(x^2+1);

(%o4) f(x) := 
$$\frac{x^4 - 2x^2 + 2}{x^2 + 1}$$


(%i5) integrate(f(x),x);

(%o5) 5 atan(x) + 
$$\frac{x^3 - 9x}{3}$$


(%i6) "*****"
(%i7) f(x) := 1/(x^2-1);

(%o7) f(x) := 
$$\frac{1}{x^2 - 1}$$


(%i8) integrate(f(x),x);

(%o8) 
$$\frac{\log(x - 1)}{2} - \frac{\log(x + 1)}{2}$$


(%i9) "*****"
(%i10) f(x) := 1/((x-1)*(x-2)*(x-3));

(%o10) f(x) := 
$$\frac{1}{(x - 1)(x - 2)(x - 3)}$$


(%i11) integrate(f(x),x);

(%o11) 
$$\frac{\log(x - 1)}{2} - \log(x - 2) + \frac{\log(x - 3)}{2}$$


(%i12) "*****"
(%i13) f(x) := (x-4)/((x-1)^2*(x+1));

(%o13) f(x) := 
$$\frac{x - 4}{(x - 1)^2 (x + 1)}$$


(%i14) integrate(f(x),x);

(%o14) 
$$-\frac{5 \log(x + 1)}{4} + \frac{5 \log(x - 1)}{4} + \frac{3}{2x - 2}$$


(%i15) "*****"
(%i16) f(x) := (x+2)/((x^2+4)*(x-1));

(%o16) f(x) := 
$$\frac{x + 2}{(x^2 + 4)(x - 1)}$$


(%i17) integrate(f(x),x);

(%o17) 
$$-\frac{3 \log(x^2 + 4)}{10} + \frac{\operatorname{atan}\left(\frac{x}{2}\right)}{5} + \frac{3 \log(x - 1)}{5}$$


(%i18) "*****"
(%i19)
```

```
(%i1) "*****"
(%i2) " Partielle Integration "$
(%i3) "*****"
(%i4) f(x):=x*%e^x;
(%o4) f(x) := x %e^x
(%i5) integrate(f(x),x);
(%o5) (x - 1) %e^x
(%i6) "*****"
(%i7) f(x):=x^2*%e^x;
(%o7) f(x) := x^2 %e^x
(%i8) integrate(f(x),x);
(%o8) (x^2 - 2 x + 2) %e^x
(%i9) "*****"
(%i10) f(x):=log(x);
(%o10) f(x) := log(x)
(%i11) integrate(f(x),x);
(%o11) x log(x) - x
(%i12) "*****"
(%i13) f(x):=%e^x*sin(x);
(%o13) f(x) := %e^x sin(x)
(%i14) integrate(f(x),x);
(%o14) %e^x (sin(x) - cos(x))
          2
(%i15) "*****"
(%i16) f(x):=%e^x*cos(x);
(%o16) f(x) := %e^x cos(x)
(%i17) integrate(f(x),x);
(%o17) %e^x (sin(x) + cos(x))
          2
(%i18) "*****"
(%i19) f(x):=cos(x)*sin(x);
(%o19) f(x) := cos(x) sin(x)
(%i20) integrate(f(x),x);
(%o20) - cos(x)^2
          2
(%i21) "*****"
(%i22) f(x):=(sin(x))^2;
```

```

(%o22)  f(x) := sin(x)^2
(%i23)  integrate(f(x), x);
      x -  $\frac{\sin(2x)}{2}$ 
(%o23)  -----
      2
(%i24)  "*****"
(%i25)  f(x) := (cos(x))^2;
(%o25)  f(x) := cos(x)^2
(%i26)  integrate(f(x), x);
       $\frac{\sin(2x)}{2} + x$ 
(%o26)  -----
      2
(%i27)  "*****"
(%i28)  f(x) := (sin(x))^2 + (cos(x))^2;
(%o28)  f(x) := sin(x)^2 + cos(x)^2
(%i29)  integrate(f(x), x);
       $\frac{\sin(2x)}{2} + x$  +  $x - \frac{\sin(2x)}{2}$ 
(%o29)  ----- + -----
      2                2
(%i32)  trigsimp(%); Trigonometrischen Ausdruck vereinfachen
(%o32)  x
(%i33)  "*****"
(%i34)

```

↑ die gegebene Funktion ist f(x)=1 ↓

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " integralbeispiele "$
(%i3) "*****"
(%i4) f(x):=(sin(x))^2;
(%o4) f(x) := sin(x)^2
(%i5) integrate(f(x),x);
(%o5) 
$$\frac{x - \frac{\sin(2x)}{2}}{2}$$

(%i6) "*****"
(%i7) f(x):=(a^2-x^2)^(1/2);
(%o7) f(x) := (a^2 - x^2)^{1/2}
(%i8) integrate(f(x),x);
(%o8) 
$$\frac{a^2 \operatorname{asin}\left(\frac{x}{|a|}\right)}{2} + \frac{x \sqrt{a^2 - x^2}}{2}$$

(%i9) "*****"
(%i10) f(x):=(a^2-x^2)^(-1/2);
(%o10) f(x) := (a^2 - x^2)^{\frac{-1}{2}}
(%i11) integrate(f(x),x);
(%o11) 
$$\operatorname{asin}\left(\frac{x}{|a|}\right)$$

(%i12) "*****"
(%i13)
```

```
(%i1) "*****"
(%i2) " Zerlegung einer quadratischen Funktion "$
(%i3) "*****"
(%i4) f(x):=x^2-8*x+15;
(%o4) f(x) := x2 - 8 x + 15
(%i5) g(x):=x^2;
(%o5) g(x) := x2
(%i6) h(x):=8*x-15;
(%o6) h(x) := 8 x - 15
(%i7) g:g(x)=h(x);
(%o7) x2 = 8 x - 15
(%i8) "*****"
(%i9) " Das ist mittels Iterationsverfahren verarbeitbar "$
(%i10) "*****"
(%i11) x[0]:10;
(%o11) 10
(%i12) f(n):=x[n+1]:(8*x[n]-15)/x[n];
(%o12) f(n) := xn+1 :  $\frac{8 x_n - 15}{x_n}$  Iterationsverfahren
(%i13) f(0);
(%o13)  $\frac{13}{2}$ 
(%i14) f(0),numer;
(%o14) 6.5
(%i15) f(1);
(%o15) 5.6923076923076925
(%i16) f(2);
(%o16) 5.3648648648648649
(%i17) f(3);
(%o17) 5.2040302267002518
(%i18) f(4);
(%o18) 5.1176185866408517
(%i19) f(5);
(%o19) 5.06894921025253
(%i20) f(6);
(%o20) 5.040806806732097
(%i21) "*****"
(%i22) " Erste Lösung x=5
```



```

(%i23) "*****"
(%i24) x[0]:-10;
(%o24) - 10
(%i25) f(0);
(%o25)  $\frac{19}{2}$ 
(%i26) f(0),numer;
(%o26) 9.5
(%i27) f(1);
(%o27) 6.4210526315789478
(%i28) f(2);
(%o28) 5.6639344262295079
(%i29) f(3);
(%o29) 5.3516642547033282
(%i30) f(4);
(%o30) 5.1971335857220113
(%i31) f(5);
(%o31) 5.1137936417087255
(%i32) f(6);
(%o32) 5.0667568832543086
(%i33) f(7);
(%o33) 5.0395263981235852
(%i34) "*****"
(%i35) " Wieder bekommen wir 5 "
(%i36) "*****"
(%i37) x[0]:1;
(%o37) 1
(%i38) f(0);
(%o38) - 7
(%i39) f(1);
(%o39)  $\frac{71}{7}$ 
(%i40) "*****"
(%i41) x[0]:0;
(%o41) 0
(%i42) f(0);

```

Division by 0

#0: f(n=0)

-- an error. Quitting. To debug this try DEBUGMODE(TRUE);

```

(%i43) x[0]:2;
(%o43) 2
(%i44) f(0);
(%o44)  $\frac{1}{2}$ 
(%i45) f(1);
(%o45) - 22
(%i46) f(2);
(%o46)  $\frac{191}{22}$ 
(%i47) f(2),numer;
(%o47) 8.6818181818181817
(%i48) "*****"
(%i49) x[0]:4;
(%o49) 4
(%i50) f(0);
(%o50)  $\frac{17}{4}$ 
(%i51) "*****"
(%i52) x[0]:3.5;
(%o52) 3.5
(%i53) f(0);
(%o53) 3.7142857142857144
(%i54) f(1);
(%o54) 3.9615384615384617
(%i55) f(2);
(%o55) 4.2135922330097086
(%i56) "*****"
(%i57) x[0]:3.1;
(%o57) 3.1000000000000001
(%i58) f(0);
(%o58) 3.1612903225806455
(%i59) f(1);
(%o59) 3.2551020408163271
(%i60) f(2);
(%o60) 3.3918495297805653
(%i61) "*****"
(%i62) x[0]:2.8;

```

```
(%o62) 2.7999999999999998
(%i63) f(0);
(%o63) 2.6428571428571423
(%i64) f(1);
(%o64) 2.3243243243243232
(%i65) f(2);
(%o65) 1.5465116279069737
(%i66) f(3);
(%o66) - 1.6992481203007708
(%i67) f(4);
(%o67) 16.827433628318488
(%i68) f(5);
(%o68) 7.1085984748882414
(%i69) "*****"
(%i70) " Es ist offenbar mit diesem Iterationsverfahren "$
(%i74) " nicht möglich, die zweite Nullstelle zu "$
(%i75) " erreichen "$
(%i76) "*****"
(%i77)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****" \$

(%i2) " Eindeutige Lösbarkeit Gleichungssystem " \$

(%i3) "*****" \$

(%i4) g1:x+y+z=3;

(%o4) z + y + x = 3

(%i5) g2:2*x-3*y+4*z=3;

(%o5) 4 z - 3 y + 2 x = 3

(%i6) g3:8*x-2*y+z=7;

(%o6) z - 2 y + 8 x = 7

(%i7) "*****" \$

(%i8) A:coefmatrix([g1,g2,g3],[x,y,z]);

(%o8)
$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & -3 & 4 \\ 8 & -2 & 1 \end{bmatrix}$$

(%i9) b:matrix([3],[3],[7]);

(%o9)
$$\begin{bmatrix} 3 \\ 3 \\ 7 \end{bmatrix}$$

(%i10) C:invert(A);

(%o10)
$$\begin{bmatrix} \frac{1}{11} & -\frac{3}{55} & \frac{7}{55} \\ \frac{6}{11} & -\frac{7}{55} & -\frac{2}{55} \\ \frac{4}{11} & \frac{2}{11} & -\frac{1}{11} \end{bmatrix}$$

(%i11) d:C.b;

(%o11)
$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

(%i12) "*****" \$

(%i13) " Das ist der Lösungsvektor " \$

(%i14) "*****" \$

```
(%i15) determinant(A) ;
(%o15) 55
(%i16) "*****"
(%i17) " Wenn die Koeffizientendeterminante von NULL "$
(%i18) " verschieden ist, ist das Gleichungssystem eindeutig"$
(%i19) " lösbar "$
(%i20) "*****"
(%i21)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Binomialkoeffizient benutzerdefiniert "$
(%i4) "*****"$
(%i5) c(n,k) := n! / (k! * (n-k)!);
(%o5) c(n, k) := 
$$\frac{n!}{k! (n-k)!}$$

(%i6) "*****"$
(%i7) " Anwendungen: "$
(%i8) "*****"$
(%i9) c(45,6);
(%o9) 8145060
(%i10) "*****"$
(%i11) " Möglichkeiten österreichisches Lotto "$
(%i12) "*****"$
(%i13) c(49,6); Sechs aus 49, deutsches Lotto
(%o13) 13983816
(%i14) "*****"$
(%i15) " Möglichkeiten deutsches Lotto "$
(%i16) "*****"$
(%i17) c(50,5);
(%o17) 2118760
(%i18) "*****"$
(%i19) " Das hat was mit dem europäischen Lotto zu tun "$
(%i20) "*****"$
(%i21)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " Identität Binomialkoeffizienten "$
(%i3) "*****"
(%i4) f(n,k) :=binomial(n,k)=n!/(k!*(n-k)!);

(%o4)  f(n , k) :=  $\binom{n}{k} = \frac{n!}{k!(n-k)!}$ 

(%i5) n:0;
(%o5)  0
(%i6) makelist(f(n,k),k,0,n);
(%o6)  [ 1 = 1 ]
(%i7) n:1;
(%o7)  1
(%i8) makelist(f(n,k),k,0,n);
(%o8)  [ 1 = 1 , 1 = 1 ]
(%i9) n:2;
(%o9)  2
(%i10) makelist(f(n,k),k,0,n);
(%o10) [ 1 = 1 , 2 = 2 , 1 = 1 ]
(%i11) n:3;
(%o11)  3
(%i12) makelist(f(n,k),k,0,n);
(%o12) [ 1 = 1 , 3 = 3 , 3 = 3 , 1 = 1 ]
(%i13) n:4;
(%o13)  4
(%i14) makelist(f(n,k),k,0,n);
(%o14) [ 1 = 1 , 4 = 4 , 6 = 6 , 4 = 4 , 1 = 1 ]
(%i15) n:5;
(%o15)  5
(%i16) makelist(f(n,k),k,0,n);
(%o16) [ 1 = 1 , 5 = 5 , 10 = 10 , 10 = 10 , 5 = 5 , 1 = 1 ]
(%i17) n:6;
(%o17)  6
(%i18) makelist(f(n,k),k,0,n);
```

```
(%o18) [ 1 = 1 , 6 = 6 , 15 = 15 , 20 = 20 , 15 = 15 , 6 = 6 , 1 = 1 ]
(%i19) n:7;
(%o19) 7
(%i20) makelist(f(n,k),k,0,n);
(%o20) [ 1 = 1 , 7 = 7 , 21 = 21 , 35 = 35 , 35 = 35 , 21 = 21 , 7 = 7 , 1 = 1 ]
(%i21)
```



```
(%i1) "*****"$
(%i2) " Zeilensummen Pascal-Dreieck "$
(%i3) "*****"$
(%i6) c(n,k) :=n!/(k!*(n-k)!);
(%o6) c(n , k) :=  $\frac{n!}{k!(n-k)!}$ 
(%i7) f(n) :=sum(c(n,i) , i , 0 , n);
(%o7) f(n) := SUM(c(n , i) , i , 0 , n)
(%i8) "*****"$
(%i9) f(1);
(%o9) 2
(%i10) f(2);
(%o10) 4
(%i11) f(3);
(%o11) 8
(%i12) f(4);
(%o12) 16
(%i13) f(5);
(%o13) 32
(%i14) f(6);
(%o14) 64
(%i15)
```

```
(%i1) "*****"
(%i2) " Mächtigkeit Potenzmenge "$
(%i3) "*****"
(%i4) sum(binomial(n,k),k,0,n);

(%o4) 
$$\sum_{k=0}^n \binom{n}{k}$$


(%i5) %,simpsum;

(%o5) 2n

(%i6) "*****"
(%i7) " Die Potenzmenge ist die Menge aller Teilmengen "$
(%i8) " einer gegebenen Menge. Unter Mächtigkeit "$
(%i9) " versteht man die Anzahl ihrer Elemente "$
(%i10) "*****"
(%i11)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****"\$

(%i2) " Zeilensummen im Pascalschen Dreieck "\$

(%i3) "*****"\$

(%i4) sum(binom(n,k),k,0,n);

(%o4)
$$\sum_{k=0}^n \binom{n}{k}$$

(%i5) %,simpsum;

(%o5) 2^n

(%i6) "*****"\$

(%i7) sum(binomial(n,k),k,0,n);

(%o7)
$$\sum_{k=0}^n \binom{n}{k}$$

(%i8) %,simpsum;

(%o8) 2^n

(%i9) "*****"\$

(%i10) c(n,k):=n!/(k!*(n-k)!);

(%o10)
$$c(n, k) := \frac{n!}{k! (n - k)!}$$

(%i11) sum(c(n,k),k,0,n);

(%o11)
$$\sum_{k=0}^n c(n, k)$$

(%i12) %,simpsum;

(%o12)
$$\sum_{k=0}^n c(n, k)$$

(%i13) "*****"\$

(%i14) " Diese Summe kann NICHT ausgewertet werden "\$

```
(%i1) "*****"
(%i2) " Betriebsoptimum als Lösung der Gleichung "$
(%i3) " Grenzkosten = Durchschnittskosten "$
(%i4) "*****"
(%i5) K(x) :=x^2+8*x+36;
(%o5) K(x) := x^2 + 8 x + 36
(%i7) DK(x) :=K(x)/x;
(%o7) DK(x) :=  $\frac{K(x)}{x}$ 
(%i9) GK(x) :=diff(K(x),x);
(%o9) GK(x) := DIFF(K(x),x)
(%i10) solve(GK(x)=DK(x),x);
(%o10) [ x = - 6 , x = 6 ]
(%i11) "*****"
(%i12) " Das Betriebsoptimum ist 6 "$
(%i13) "*****"
(%i14) K(x) :=x^2+2*x+64;
(%o14) K(x) := x^2 + 2 x + 64
(%i15) GK(x) :=diff(K(x),x);
(%o15) GK(x) := DIFF(K(x),x)
(%i16) DK(x) :=K(x)/x;
(%o16) DK(x) :=  $\frac{K(x)}{x}$ 
(%i17) solve(GK(x)=DK(x),x);
(%o17) [ x = - 8 , x = 8 ]
(%i18) "*****"
(%i19) " Das Betriebsoptimum ist 8 "$
(%i20) "*****"
(%i23) kill(all);
(%o0) DONE
(%i1) DK(x) :=K(x)/x;
(%o1) DK(x) :=  $\frac{K(x)}{x}$ 
(%i2) ab:diff(DK(x),x);
(%o2)  $\frac{\frac{d}{dx} K(x)}{x} - \frac{K(x)}{x^2}$ 
(%i3) solve(ab=0,x);
```

(%o3) $\left[x = \frac{K(x)}{\frac{d}{dx} K(x)} \right]$

(%i4) g: %;

(%o4) $\left[x = \frac{K(x)}{\frac{d}{dx} K(x)} \right]$

(%i5) g: g/K(x) ;

(%o5) $\left[\frac{x}{K(x)} = \frac{1}{\frac{d}{dx} K(x)} \right]$

(%i6) g: 1/g;

(%o6) $\left[\frac{K(x)}{x} = \frac{d}{dx} K(x) \right]$

(%i7) "===== "\$

(%i8) " Durchschnittskosten = Grenzkosten "\$

(%i9) "===== "\$

(%i10)

```
(%i1) "#####"$
(%i2) "# Grenzkosten gegeben #"$
(%i3) "#####"$
(%i4) F:10000;
(%o4) 10000
(%i5) GK(x) :=2*x+8;
(%o5) GK(x) := 2 x + 8
(%i6) KV:integrate(GK(x),x);
(%o6) x2 + 8 x
(%i7) K(x) :=KV+F;
(%o7) K(x) := KV + F
(%i8) K(x);
(%o8) x2 + 8 x + 10000
(%i9) "#####"$
(%i10) F:20000;
(%o10) 20000
(%i11) KV:1.2*x+8;
(%o11) 1.2 x + 8
(%i12) KV:integrate(GK(x),x);
(%o12) x2 + 8 x
(%i13) K(x) :=KV+F;
(%o13) K(x) := KV + F
(%i14) K(x);
(%o14) x2 + 8 x + 20000
(%i15) "#####"$
(%i16) F:55000;
(%o16) 55000
(%i17) GK(x) :=0.2*x^2-1.2*x+15;
(%o17) GK(x) := 0.200000000000000001 x2 - 1.2 x + 15
(%i18) KV:integrate(GK(x),x);
(%o18) 0.066666666666666666 x3 - 0.59999999999999998 x2 + 15 x
(%i19) K(x) :=KV+F;
(%o19) K(x) := KV + F
(%i20) K(x);
(%o20) 0.066666666666666666 x3 - 0.59999999999999998 x2 + 15 x + 55000
(%i21) "#####"$
(%i22)
```

```
(%i1) "*****"$
(%i2) " Grenzkosten gegeben - Betriebsoptimum gesucht "$
(%i3) "*****"$
(%i4) F:10000;
(%o4) 10000
(%i5) GK(x) :=2*x+8;
(%o5) GK(x) := 2 x + 8
(%i6) KV:integrate(GK(x),x);
(%o6) x2 + 8 x
(%i7) K(x) :=KV+F;
(%o7) K(x) := KV + F
(%i8) K(x);
(%o8) x2 + 8 x + 10000
(%i9) "*****"$
(%i10) " Das sind die Gesamtkosten "$
(%i11) "*****"$
(%i12) DK(x) :=K(x)/x;
(%o12) DK(x) :=  $\frac{K(x)}{x}$ 
(%i13) ab:diff(DK(x),x);
(%o13)  $\frac{2x + 8}{x} - \frac{x^2 + 8x + 10000}{x^2}$ 
(%i14) solve(ab=0,x);
(%o14) [ x = - 100 , x = 100 ]
(%i15) "*****"$
(%i16) " Das Betriebsoptimum ist 100 "$
(%i18) "*****"$
(%i20)
```

```
(%i1) "*****"
(%i2) " Nachfrage ist Funktion des Preises "$
(%i3) "*****"
(%i4) x(p):=16-p^2;
(%o4) x(p) := 16 - p^2
(%i5) U(p):=p*x(p);
(%o5) U(p) := p x(p)
(%i6) ab:diff(U(p),p);
(%o6) 16 - 3 p^2
(%i7) solve(ab=0,p);
(%o7) [ p = - 4/sqrt(3), p = 4/sqrt(3) ]
(%i8) "*****"
(%i9) " Der positive Wert ist der umsatzmaximale Preis "$
(%i10) "*****"
(%i11) diff(U(p),p,2);
(%o11) - 6 p
(%i12) %,p=4/sqrt(3);
(%o12) - 24/sqrt(3)
(%i13) "*****"
(%i14) " Wenn die zweite Ableitung negativ ist, liegt ein "$
(%i15) " Maximum vor "$
(%i16) "*****"
(%i17) U(4/sqrt(3));
(%o17) 128/(3*sqrt(3))
(%i18) "*****"
(%i19) " Das ist der maximale Umsatz "$
(%i20) "*****"
(%i21) x(4/sqrt(3));
(%o21) 32/3
(%i22) "*****"
(%i23) " Das ist die optimale Nachfrage "$
(%i24) "*****"
(%i25)
```


wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"
(%i3) " Kurvendiskussion "$
(%i4) "*****"
(%i5) f(x):=(1-x)/sqrt(2*x-x^2);
(%o5) f(x) :=  $\frac{1-x}{\sqrt{2x-x^2}}$ 
(%i6) "*****"
(%i7) solve(f(x),x);
(%o7) [ x = 1 ]
(%i8) ab:diff(f(x),x);
(%o8)  $-\frac{1}{\sqrt{2x-x^2}} - \frac{(2-2x)(1-x)}{2(2x-x^2)^{3/2}}$ 
(%i9) solve(ab=0,x);
(%o9) [ ]
(%i10) ab2:diff(f(x),x,2);
(%o10)  $\frac{1-x}{(2x-x^2)^{3/2}} + \frac{2-2x}{(2x-x^2)^{3/2}} + \frac{3(2-2x)^2(1-x)}{4(2x-x^2)^{5/2}}$ 
(%i11) solve(ab2=0,x);
(%o11) [ x = 1 ]
(%i12) nenner:denom(f(x));
(%o12)  $\sqrt{2x-x^2}$ 
(%i13) solve(nenner=0,x);
(%o13) [ x = 0 , x = 2 ]
(%i14)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Nicht immer gibt es Pole "$
(%i3) "*****"$
(%i4) f(x):=(x^3-6*x^2+12*x-8)/(x^2-4*x+4);

(%o4) f(x) := 
$$\frac{x^3 - 6x^2 + 12x - 8}{x^2 - 4x + 4}$$

(%i5) zaehler:num(f(x),x);
(%o5) x^3 - 6x^2 + 12x - 8
(%i6) nenner:denom(f(x),x);
(%o6) x^2 - 4x + 4
(%i7) "*****"$
(%i8) solve(zaehler=0,x);
(%o8) [ x = 2 ]
(%i9) solve(nenner=0,x);
(%o9) [ x = 2 ]
(%i10) "*****"$
(%i11) factor(f(x));
(%o11) x - 2
(%i12) "*****"$
(%i13) " Es gibt nur eine Nullstelle, keinen Pol "$
(%i14) "*****"$
(%i15)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " Nullstellen eines Polynoms "$
(%i3) "*****"
(%i4) p3(x) := x^3 + x - 1;
(%o4) p3(x) := x^3 + x - 1
(%i5) "*****"
(%i6) allroots(p3(x));
(%o6) [ x = 0.68232780382801939 , x = 1.1615413999972519 %i -
0.34116390191400969 , x = - 1.1615413999972519 %i - 0.34116390191400969 ]
(%i7) "*****"
(%i8) " Das ist die Lösung mit ALLROOTS "$
(%i9) "*****"
(%i10) solve(p3(x)=0,x);
(%o10) [ x = ( (sqrt(31)/6*sqrt(3) + 1/2)^(1/3) * ( -sqrt(3)*%i/2 - 1/2 ) - (sqrt(3)*%i/2 - 1/2) / ( 3 * (sqrt(31)/6*sqrt(3) + 1/2)^(1/3) ) , x = (sqrt(31)/6*sqrt(3) + 1/2)^(1/3) * (sqrt(3)*%i/2 - 1/2) - (sqrt(3)*%i/2 - 1/2) / ( 3 * (sqrt(31)/6*sqrt(3) + 1/2)^(1/3) ) , x = (sqrt(31)/6*sqrt(3) + 1/2)^(1/3) - 1 / ( 3 * (sqrt(31)/6*sqrt(3) + 1/2)^(1/3) ) ]
(%i11) %,numer;
(%o11) [ x = 1.0117801418773178 ( - 0.8660254037844386 %i - 0.5 ) -
0.32945233804929852 ( 0.8660254037844386 %i - 0.5 ) , x = 1.0117801418773178
( 0.8660254037844386 %i - 0.5 ) - 0.32945233804929852
( - 0.8660254037844386 %i - 0.5 ) , x = 0.68232780382801927 ]
(%i12) "*****"
(%i13) " Das ist die Lösung mit SOLVE "$
(%i14) "*****"
(%i15)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Nullstellen und Pole "$
(%i3) "*****"$
(%i4) y(x) := (x^4-3*x^3+3*x^2-x) / (x^3+x^2-x-1);

(%o4) 
$$y(x) := \frac{x^4 - 3x^3 + 3x^2 - x}{x^3 + x^2 - x - 1}$$

(%i5) zaehler:num(y(x));
(%o5)  $x^4 - 3x^3 + 3x^2 - x$ 
(%i6) nenner:denom(y(x));
(%o6)  $x^3 + x^2 - x - 1$ 
(%i7) "*****"$
(%i8) " Zerlegung in Zaehler und Nenner "$
(%i9) "*****"$
(%i10) solve(zaehler=0,x);
(%o10) [ x = 1 , x = 0 ]
(%i12) solve(nenner=0,x);
(%o12) [ x = 1 , x = - 1 ]
(%i13) factor(zaehler);
(%o13) (x - 1)^3 x
(%i14) factor(nenner);
(%o14) (x - 1)(x + 1)^2
(%i15) "*****"$
(%i16) " Man kann also durch x-1 kuerzen, x=1 ist kein Pol "$
(%i17) "*****"$
(%i19) factor(y(x));
(%o19)  $\frac{(x - 1)^2 x}{(x + 1)^2}$ 
(%i20) f(x) := (x-1)^2*x/(x+1)^2;
(%o20)  $f(x) := \frac{(x - 1)^2 x}{(x + 1)^2}$ 
(%i21) f(1);
(%o21) 0
```

wo der Zähler NULL ist, gibt es wahrscheinlich Nullstellen, wo der Nenner NULL ist, gibt es wahrscheinlich Pole

```
(%i22) f(0);
(%o22) 0
(%i23) "*****"
(%i24) " Das muss ja sein, weil es Nullstellen sind "$
(%i25) "*****"
(%i26)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Nullstellen und Pole "$
(%i3) "*****"$
(%i4) f(x):=x^3/(x^3-2*x^2-4*x+8);

(%o4) f(x) := 
$$\frac{x^3}{x^3 - 2x^2 + (-4)x + 8}$$

(%i5) zaehler:num(f(x));
(%o5) x^3
(%i6) nenner:denom(f(x));
(%o6) x^3 - 2x^2 - 4x + 8
(%i7) "*****"$
(%i8) " Zerlegung in Zähler und Nenner "$
(%i9) "*****"$
(%i10) solve(zaehler=0,x);
(%o10) [ x = 0 ]
(%i11) solve(nenner=0,x);
(%o11) [ x = - 2 , x = 2 ]
(%i12) f(0);
(%o12) 0
(%i14) "*****"$
(%i15) " Am Punkt N(0(0) ist eine Nullstelle "$
(%i16) " Es gibt zwei Pole x=-2 und x=2 "$
(%i17) "*****"$
(%i18)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Nullstellen und Pole "$
(%i3) "*****"$
(%i4) f(x) := 10*x^2 / (x^4 + 5*x^3 + 7*x^2 + 5*x + 6);

(%o4) f(x) := 
$$\frac{10 x^2}{x^4 + 5 x^3 + 7 x^2 + 5 x + 6}$$

(%i5) zaehler:num(f(x));
(%o5) 10 x^2
(%i6) nenner:denom(f(x));
(%o6) x^4 + 5 x^3 + 7 x^2 + 5 x + 6
(%i7) solve(zaehler=0,x);
(%o7) [ x = 0 ]
(%i8) solve(nenner=0,x);
(%o8) [ x = - 3 , x = - 2 , x = - %i , x = %i ]
(%i9) "*****"$
(%i10) " Es gibt eine Nullstelle und zwei Pole "$
(%i11) "*****"$
(%i12)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Nullstellen und Pole "$
(%i3) "*****"$
(%i4) f(x):=(x^4-4*x^3+12*x^2+4*x-13)/(2*x^3-4*x^2-8*x+16);
(%o4) f(x) := 
$$\frac{x^4 - 4x^3 + 12x^2 + 4x - 13}{2x^3 - 4x^2 + (-8)x + 16}$$

(%i5) zaehler:num(f(x));
(%o5) x^4 - 4x^3 + 12x^2 + 4x - 13
(%i6) nenner:denom(f(x));
(%o6) 2x^3 - 4x^2 - 8x + 16
(%i7) allroots(zaehler);
(%o7) [ x = 0.9999999999999999 , x = - 1.0 , x = 3.0 %i + 2.0 , x = 2.0 -
3.0 %i ]
(%i8) allroots(nenner);
(%o8) [ x = 1.9999999701976905 , x = 2.0000000298023353 , x = -
2.00000000000000258 ]
(%i9) solve(zaehler=0,x);
(%o9) [ x = 1 , x = - 1 , x = 2 - 3 %i , x = 3 %i + 2 ]
(%i10) solve(nenner=0,x);
(%o10) [ x = - 2 , x = 2 ]
(%i11) "*****"$
(%i12) " Das sind "$
(%i13) " a) die Nullstellen (%o9) "$
(%i14) " b) die Pole (%o10) "$
(%i15) "*****"$
(%i16)
```


wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Umgekehrte Kurvendiskussion "$
(%i3) "*****"$
(%i4) f(x):=a*x^4+b*x^3+c*x^2+d*x+e;
(%o4) f(x) := a x4 + b x3 + c x2 + d x + e
(%i5) ab:diff(f(x),x);
(%o5) 4 a x3 + 3 b x2 + 2 c x + d
(%i6) ab,x=0;
(%o6) d
(%i7) g:%=2;
(%o7) d = 2
(%i8) "*****"$
(%i9) " Gesucht: Polynom 4. Grades "$
(%i10) " Für x=0 gibt es eine Tangente mit der Steigung 2 "$
(%i11) "*****"$
(%i12) ab2:diff(f(x),x,2);
(%o12) 12 a x2 + 6 b x + 2 c
(%i14) ab2,x=0;
(%o14) 2 c
(%i15) g:%=-282;
(%o15) 2 c = - 282
(%i16) solve(g,c);
(%o16) [ c = - 141 ]
(%i17) "*****"$
(%i18) " Für x=0 ist die zweite Ableitung -282 "$
(%i19) "*****"$
(%i20) ab3:diff(f(x),x,3);
(%o20) 24 a x + 6 b
(%i21) ab3,x=0;
(%o21) 6 b
(%i22) g:%=12;
(%o22) 6 b = 12
```

```

(%i23) solve(g,b);
(%o23) [ b = 2 ]
(%i24) "*****"
(%i25) " Für x=0 ist die dritte Ableitung 12 "$
(%i26) "*****"
(%i27) ab4:diff(f(x),x,4);
(%o27) 24 a
(%i28) ab4,x=0;
(%o28) 24 a
(%i29) g:=24;
(%o29) 24 a = 24
(%i30) solve(g,a);
(%o30) [ a = 1 ]
(%i31) "*****"
(%i32) " Für x=0 ist die vierte Ableitung 24 "$
(%i33) "*****"
(%i34) f(1)=-135;
(%o34) e + d + c + b + a = - 135
(%i35) g1:=;
(%o35) e + d + c + b + a = - 135
(%i36) g2:a=1;
(%o36) a = 1
(%i37) g3:b=2;
(%o37) b = 2
(%i38) g4:c=-141;
(%o38) c = - 141
(%i39) g5:d=2;
(%o39) d = 2
(%i40) solve([g1,g2,g3,g4,g5],[a,b,c,d,e]);
(%o40) [ [ a = 1 , b = 2 , c = - 141 , d = 2 , e = 1 ] ]
(%i41) "*****"
(%i42) " Damit kennen wir auch e = 1 "$
(%i43) "*****"
(%i44) e:1;
(%o44) 1
(%i47) f(x):=x^4+2*x^3-141*x^2+2*x+1;
(%o47) f(x) := x4 + 2 x3 + (- 141) x2 + 2 x + 1
(%i48) "*****"

```

```
(%i1) "Bestimme die optimale Losgröße (Wilsonsche Formel):
x = Losgröße
k0 = Fixkosten
k1 = proportionale Kosten
h = Lagerkosten pro Stück und Zeiteinheit
m = die als konstant angenommene Nachfrage pro Zeiteinheit
"$
```

```
(%i2) K(x) := k0 + k1*x + h/(2*m)*x^2;
```

ein schönes Beispiel aus der Betriebswirtschaftslehre

```
(%o2) K(x) := k0 + k1 x +  $\frac{h}{2 m} x^2$ 
```

```
(%i3) DK(x) := K(x) / x;
```

```
(%o3) DK(x) :=  $\frac{K(x)}{x}$ 
```

```
(%i4) ab:diff(DK(x), x);
```

```
(%o4)  $\frac{\frac{h x}{m} + k1}{x} - \frac{\frac{h x^2}{2 m} + k1 x + k0}{x^2}$ 
```

```
(%i5) solve(ab=0, x);
```

```
(%o5) [ x = -sqrt(2) sqrt(k0 m / h) , x = sqrt(2) sqrt(k0 m / h) ]
```

```
(%i6) "*****"$
```

```
(%i7) " Positive Lösung: Wilsonsche Formel "$
```

```
(%i8) "*****"$
```

```
(%i9)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) `Kosten_einer_Bestellung:1000;`

(%o1) 1000

(%i2) `Anzahl_der_Bestellungen:n;`

(%o2) n

(%i3) `Bestellkosten:Kosten_einer_Bestellung*Anzahl_der_Bestellungen;`

(%o3) 1000 n

(%i4) "*****"\$

(%i5) `Jahresbedarf:25000;`

(%o5) 25000

(%i6) `Bestellmenge:Jahresbedarf/Anzahl_der_Bestellungen;`

(%o6)
$$\frac{25000}{n}$$

(%i7) "*****"\$

(%i8) `durchschnittlicher_Lagerbestand:Bestellmenge/2;`

(%o8)
$$\frac{12500}{n}$$

(%i9) "*****"\$

(%i10) `Preis_Einheit:30;`

(%o10) 30

(%i11) `Zinssatz:10/100;`

(%o11)
$$\frac{1}{10}$$

(%i12)

`durchschnittliche_Kapitalbindung:durchschnittlicher_Lagerbestand*Preis_Einheit;`

(%o12)
$$\frac{375000}{n}$$

(%i13)

`Kosten_der_Kapitalbindung:durchschnittliche_Kapitalbindung*Zinssatz;`

(%o13)
$$\frac{37500}{n}$$

(%i14) "*****"\$

(%i15) `Lagerhaltungskosten:Bestellkosten+Kosten_der_Kapitalbindung;`

(%o15)
$$1000 n + \frac{37500}{n}$$

```

(%i16) ab:diff(Lagerhaltungskosten,n);
(%o16) 1000 -  $\frac{37500}{n^2}$ 
(%i17) solve(ab=0,n);
(%o17) [ n = -  $\frac{5\sqrt{3}}{\sqrt{2}}$ , n =  $\frac{5\sqrt{3}}{\sqrt{2}}$  ]
(%i18) %,numer;
(%o18) [ n = - 6.1237243569579451, n = 6.1237243569579451 ]
(%i20) "*****"
(%i22) ab2:diff(Lagerhaltungskosten,n,2);
(%o22)  $\frac{75000}{n^3}$ 
(%i23) ab2,n=6.12;
(%o23) 327.19525505105713
(%i24) "*****"
(%i25) " Die zweite Ableitung ist NULL, daher liegt ein Minimum vor "$
(%i26) "*****"
(%i27) L(n):=c*n+x/(2*n)*p*i/100;
(%o27) L(n) := c n +  $\frac{\frac{x}{2n} p i}{100}$ 
(%i28) ab:diff(L(n),n);
(%o28) c -  $\frac{i p x}{200 n^2}$ 
(%i29) solve(ab=0,n);
(%o29) [ n = -  $\frac{\sqrt{\frac{i p x}{c}}}{10\sqrt{2}}$ , n =  $\frac{\sqrt{\frac{i p x}{c}}}{10\sqrt{2}}$  ]
(%i30) %,numer;
(%o30) [ n = - 0.070710678118654766  $\left(\frac{i p x}{c}\right)^{0.5}$ , n = 0.070710678118654766  $\left(\frac{i p x}{c}\right)^{0.5}$  ]
(%i32) n:sqrt(p*x*i)/sqrt(200);
(%o32)  $\frac{\sqrt{i p x}}{10\sqrt{2}}$ 
(%i34) Bestellmenge:x/n;
(%o34)  $\frac{10\sqrt{2} x}{\sqrt{i p x}}$ 

```

```
(%i1) "*****"
(%i2) " Rechenregeln für Logarithmen "$
(%i3) "*****"
(%i4) Regel1(x,y) := log(x*y) = log(x) + log(y);
(%o4) Regel1(x , y) := log(x y) = log(x) + log(y)
(%i5) Regel2(x,y) := log(x/y) = log(x) - log(y);
(%o5) Regel2(x , y) := log(x/y) = log(x) - log(y)
(%i6) Regel3(x,y) := log(x^y) = y*log(x);
(%o6) Regel3(x , y) := log(x^y) = y log(x)
(%i7)
```



(%i1) g1:-14*y=-200+6*x;

(%o1) $- 14 y = 6 x - 200$

(%i2) g2:2*x+5*y=67;

(%o2) $5 y + 2 x = 67$

(%i3) A:coefmatrix([g1,g2],[x,y]);

(%o3)
$$\begin{bmatrix} -6 & -14 \\ 2 & 5 \end{bmatrix}$$

(%i4) b:matrix([-200],[67]);

(%o4)
$$\begin{bmatrix} -200 \\ 67 \end{bmatrix}$$

(%i5) Loesung:invert(A).b;

(%o5)
$$\begin{bmatrix} 31 \\ 1 \end{bmatrix}$$

(%i6) "*****"§

(%i7) g1:-33*x=153+51*y;

(%o7) $- 33 x = 51 y + 153$

(%i8) g2:(13*x-15*y)/2=-727/2;

(%o8)
$$\frac{13 x - 15 y}{2} = -\frac{727}{2}$$

(%i10) A:coefmatrix([g1,g2],[x,y]);

(%o10)
$$\begin{bmatrix} -33 & -51 \\ \frac{13}{2} & -\frac{15}{2} \end{bmatrix}$$

(%i11) b:matrix([153],[-727/2]);

(%o11)
$$\begin{bmatrix} 153 \\ -\frac{727}{2} \end{bmatrix}$$

(%i12) Loesung:invert(A).b;

(%o12)
$$\begin{bmatrix} -34 \\ 19 \end{bmatrix}$$

(%i13) "*****"§

(%i14) g1:3*x-4*y=77;

(%o14) $3 x - 4 y = 77$

(%i15) g2:317/5+16/15*y=x;

(%o15)
$$\frac{16 y}{15} + \frac{317}{5} = x$$

(%i16) A:coefmatrix([g1,g2],[x,y]);

(%o16)
$$\begin{bmatrix} 3 & -4 \\ -1 & \frac{16}{15} \end{bmatrix}$$

(%i17) `b:matrix([77], [-317/15]);`

(%o17)
$$\begin{bmatrix} 77 \\ -\frac{317}{15} \end{bmatrix}$$

(%i18) `Loesung:invert(A).b;`

(%o18)
$$\begin{bmatrix} 3 \\ -17 \end{bmatrix}$$

(%i19)


```
(%i1) "*****"
(%i2) " Umsatz der einzelnen Filialen "$
(%i3) "*****"
(%i4) a:matrix([120], [234], [38]);
(%o4) 
$$\begin{bmatrix} 120 \\ 234 \\ 38 \end{bmatrix}$$

(%i5) b:matrix([20], [264], [39]);
(%o5) 
$$\begin{bmatrix} 20 \\ 264 \\ 39 \end{bmatrix}$$

(%i6) c:matrix([220], [34], [68]);
(%o6) 
$$\begin{bmatrix} 220 \\ 34 \\ 68 \end{bmatrix}$$

(%i7) d:matrix([123], [23], [383]);
(%o7) 
$$\begin{bmatrix} 123 \\ 23 \\ 383 \end{bmatrix}$$

(%i8) Gesamtabsatz:a+b+c+d;
(%o8) 
$$\begin{bmatrix} 483 \\ 555 \\ 528 \end{bmatrix}$$

(%i9) p:matrix([300], [120], [800]);
(%o9) 
$$\begin{bmatrix} 300 \\ 120 \\ 800 \end{bmatrix}$$

(%i10) preis:transpose(p);
(%o10) 
$$\begin{bmatrix} 300 & 120 & 800 \end{bmatrix}$$

(%i11) Umsatz_a:preis.a;
(%o11) 94480
(%i12) Umsatz_b:preis.b;
(%o12) 68880
(%i13) Umsatz_c:preis.c;
(%o13) 124480
(%i14) Umsatz_d:preis.d;
```

Anwendung der Matrizenrechnung in der Wirtschaft

(%o14) 346060

(%i15) "*****"§

(%i16) " Abrechnung einer Möbelfirma mit 4 Filialen "§

(%i17) "*****"§

(%i18)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>

Maxima 5.9.1 <http://maxima.sourceforge.net>

Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)

Distributed under the GNU Public License. See the file COPYING.

Dedicated to the memory of William Schelter.

This is a development version of Maxima. The function `bug_report()` provides bug reporting information.

```
(%i1) m:matrix([1,2,3], [-3,2,4], [2,-3,1]);
```

```
(%o1) 
$$\begin{bmatrix} 1 & 2 & 3 \\ -3 & 2 & 4 \\ 2 & -3 & 1 \end{bmatrix}$$

```

```
(%i2) determinant(m);
```

```
(%o2) 51
```

```
(%i3) invert(m);
```

```
(%o3) 
$$\begin{bmatrix} \frac{14}{51} & -\frac{11}{51} & \frac{2}{51} \\ \frac{11}{51} & -\frac{5}{51} & -\frac{13}{51} \\ \frac{5}{51} & \frac{7}{51} & \frac{8}{51} \end{bmatrix}$$

```

```
(%i4) determinant(invert(m));
```

```
(%o4) 
$$\frac{1}{51}$$

```

```
(%i5)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****" \$

(%i2) " Diagonalmatrix " \$

(%i3) "*****" \$

(%i4) a:diagmatrix(3,4);

im Unterricht der Sekundarstufe II haben wir die Diagonalmatrix noch nicht gebraucht

(%o4)
$$\begin{bmatrix} 4 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 4 \end{bmatrix}$$

(%i5) b:diagmatrix(4,1);

(%o5)
$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(%i6) c:diagmatrix(5,1);

(%o6)
$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

(%i7) invert(a);

(%o7)
$$\begin{bmatrix} \frac{1}{4} & 0 & 0 \\ 0 & \frac{1}{4} & 0 \\ 0 & 0 & \frac{1}{4} \end{bmatrix}$$

(%i8) invert(b);

(%o8)
$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(%i9) invert(c);

$$\begin{matrix} (\%o9) & \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \\ (\%i10) & \end{matrix}$$

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****"\$

(%i2) " Einfache Matrizenrechnung "\$

(%i3) "*****"\$

(%i4) A:matrix([1,1], [1,-1]);

(%o4)
$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

(%i5) B:matrix([2,3], [-4,1]);

(%o5)
$$\begin{bmatrix} 2 & 3 \\ -4 & 1 \end{bmatrix}$$

(%i6) "*****"\$

(%i7) C:A+B;

(%o7)
$$\begin{bmatrix} 3 & 4 \\ -3 & 0 \end{bmatrix}$$

(%i8) D:A-B;

(%o8)
$$\begin{bmatrix} -1 & -2 \\ 5 & -2 \end{bmatrix}$$

(%i9) E:A.B;

(%o9)
$$\begin{bmatrix} -2 & 4 \\ 6 & 2 \end{bmatrix}$$

(%i10) F:invert(A);

(%o10)
$$\begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} \end{bmatrix}$$

(%i11) G:invert(B);

(%o11)
$$\begin{bmatrix} \frac{1}{14} & -\frac{3}{14} \\ \frac{2}{7} & \frac{1}{7} \end{bmatrix}$$

(%i12) H:A.F;

(%o12) $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$
(%i13) I:B.G;
(%o13) $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$
(%i14)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****"\$

(%i2) " EINHEITSMATRIZEN "\$

(%i3) "*****"\$

(%i4) A:ident(2);

(%o4)
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

(%i5) B:ident(3);

(%o5)
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(%i6) C:ident(4);

(%o6)
$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(%i7) D:ident(5);

(%o7)
$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

(%i8) "*****"\$

(%i9) X1:A+4*A;

(%o9)
$$\begin{bmatrix} 5 & 0 \\ 0 & 5 \end{bmatrix}$$

(%i10) X2:B-3* B;

(%o10)
$$\begin{bmatrix} -2 & 0 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & -2 \end{bmatrix}$$

(%i11) X4:C+10*C;

(%o11)
$$\begin{bmatrix} 11 & 0 & 0 & 0 \\ 0 & 11 & 0 & 0 \\ 0 & 0 & 11 & 0 \\ 0 & 0 & 0 & 11 \end{bmatrix}$$

(%i12) X5:D+2*D;

(%o12)
$$\begin{bmatrix} 3 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 0 & 3 \end{bmatrix}$$

(%i13)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) a:matrix([1,2,3], [-3,2,-4], [1,-2,8]);
```

```
(%o1) 
$$\begin{bmatrix} 1 & 2 & 3 \\ -3 & 2 & -4 \\ 1 & -2 & 8 \end{bmatrix}$$

```

```
(%i2) invert(a);
```

```
(%o2) 
$$\begin{bmatrix} \frac{2}{15} & -\frac{11}{30} & -\frac{7}{30} \\ \frac{1}{3} & \frac{1}{12} & -\frac{1}{12} \\ \frac{1}{15} & \frac{1}{15} & \frac{2}{15} \end{bmatrix}$$

```

```
(%i3) a.invert(a);
```

```
(%o3) 
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

```

```
(%i4) "*****"$
```

```
(%i6) " a) Matrixeingabe "$
```

```
(%i7) " b) inverse Matrix "$
```

```
(%i10) " c) Probe: Matrix . Inverse = Einheitsmatrix "$
```

```
(%i11) "*****"$
```

```
(%i12)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****" \$

(%i2) " Inverse und Determinanten " \$

(%i3) "*****" \$

(%i4) A:matrix([1,0,0], [3,-2,4], [-2,3,-1]);

(%o4)
$$\begin{bmatrix} 1 & 0 & 0 \\ 3 & -2 & 4 \\ -2 & 3 & -1 \end{bmatrix}$$

(%i5) determinant(A);

(%o5) - 10

(%i6) B:invert(A);

(%o6)
$$\begin{bmatrix} 1 & 0 & 0 \\ \frac{1}{2} & \frac{1}{10} & \frac{2}{5} \\ -\frac{1}{2} & \frac{3}{10} & \frac{1}{5} \end{bmatrix}$$

(%i7) determinant(B);

(%o7) $-\frac{1}{10}$

(%i8) C:A.B;

(%o8)
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(%i9) determinant(C);

(%o9) 1

(%i10) "*****" \$

(%i11) D:4*A;

(%o11)
$$\begin{bmatrix} 4 & 0 & 0 \\ 12 & -8 & 16 \\ -8 & 12 & -4 \end{bmatrix}$$

(%i12) E:invert(D);

(%o12)
$$\begin{bmatrix} \frac{1}{4} & 0 & 0 \\ \frac{1}{8} & \frac{1}{40} & \frac{1}{10} \\ -\frac{1}{8} & \frac{3}{40} & \frac{1}{20} \end{bmatrix}$$

(%i13) determinant (D) ;

(%o13) - 640

(%i14) determinant (E) ;

(%o14) $-\frac{1}{640}$

(%i15) F:D.E;

(%o15)
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(%i16) determinant (F) ;

(%o16) 1

(%i17)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****" \$

(%i2) " Einheitsmatrix " \$

(%i3) "*****" \$

(%i4) A:matrix([1,2,3], [-4,2,-3], [0,8,-1]);

(%o4)
$$\begin{bmatrix} 1 & 2 & 3 \\ -4 & 2 & -3 \\ 0 & 8 & -1 \end{bmatrix}$$

(%i5) B:invert(A);

(%o5)
$$\begin{bmatrix} -\frac{11}{41} & -\frac{13}{41} & \frac{6}{41} \\ \frac{2}{41} & \frac{1}{82} & \frac{9}{82} \\ \frac{16}{41} & \frac{4}{41} & -\frac{5}{41} \end{bmatrix}$$

(%i6) C:A.B;

(%o6)
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(%i7) "*****" \$

(%i8) D:4*A;

(%o8)
$$\begin{bmatrix} 4 & 8 & 12 \\ -16 & 8 & -12 \\ 0 & 32 & -4 \end{bmatrix}$$

(%i9) E:invert(D);

(%o9)
$$\begin{bmatrix} -\frac{11}{164} & -\frac{13}{164} & \frac{3}{82} \\ \frac{1}{82} & \frac{1}{328} & \frac{9}{328} \\ \frac{4}{41} & \frac{1}{41} & -\frac{5}{164} \end{bmatrix}$$

(%i10) F:D.E;

(%o10)
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(%i11) "*****"

(%i12) G:A+4*D;

(%o12)
$$\begin{bmatrix} 17 & 34 & 51 \\ -68 & 34 & -51 \\ 0 & 136 & -17 \end{bmatrix}$$

(%i13) H:invert(G);

(%o13)
$$\begin{bmatrix} -\frac{11}{697} & -\frac{13}{697} & \frac{6}{697} \\ \frac{2}{697} & \frac{1}{1394} & \frac{9}{1394} \\ \frac{16}{697} & \frac{4}{697} & -\frac{5}{697} \end{bmatrix}$$

(%i14) I:G.H;

(%o14)
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(%i15) "*****"

(%i16)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****"\$

(%i2) " Matrizenalgebra "\$

(%i3) "*****"\$

(%i4) A:matrix([1,2,3], [-4,2,-1], [2,-2,5]);

(%o4)
$$\begin{bmatrix} 1 & 2 & 3 \\ -4 & 2 & -1 \\ 2 & -2 & 5 \end{bmatrix}$$

(%i5) B:transpose(A);

(%o5)
$$\begin{bmatrix} 1 & -4 & 2 \\ 2 & 2 & -2 \\ 3 & -1 & 5 \end{bmatrix}$$

(%i6) C:A+B;

(%o6)
$$\begin{bmatrix} 2 & -2 & 5 \\ -2 & 4 & -3 \\ 5 & -3 & 10 \end{bmatrix}$$

(%i7) D:A-B;

(%o7)
$$\begin{bmatrix} 0 & 6 & 1 \\ -6 & 0 & 1 \\ -1 & -1 & 0 \end{bmatrix}$$

(%i8) "*****"\$

(%i9) E:A.B;

(%o9)
$$\begin{bmatrix} 14 & -3 & 13 \\ -3 & 21 & -17 \\ 13 & -17 & 33 \end{bmatrix}$$

(%i10) F:B.A;

(%o10)
$$\begin{bmatrix} 21 & -10 & 17 \\ -10 & 12 & -6 \\ 17 & -6 & 35 \end{bmatrix}$$

(%i11) G:E-F;

(%o11)
$$\begin{bmatrix} -7 & 7 & -4 \\ 7 & 9 & -11 \\ -4 & -11 & -2 \end{bmatrix}$$

(%i12) "*****"§

(%i13) H:A.C;

(%o13)
$$\begin{bmatrix} 13 & -3 & 29 \\ -17 & 19 & -36 \\ 33 & -27 & 66 \end{bmatrix}$$

(%i14) I:C.A;

(%o14)
$$\begin{bmatrix} 20 & -10 & 33 \\ -24 & 10 & -25 \\ 37 & -16 & 68 \end{bmatrix}$$

(%i15) "*****"§

(%i16) J:A.D;

(%o16)
$$\begin{bmatrix} -15 & 3 & 3 \\ -11 & -23 & -2 \\ 7 & 7 & 0 \end{bmatrix}$$

(%i17) K:D.A;

(%o17)
$$\begin{bmatrix} -22 & 10 & -1 \\ -4 & -14 & -13 \\ 3 & -4 & -2 \end{bmatrix}$$

(%i18)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****"\$

(%i2) " Kommutativgesetz gilt nicht bei Matrizenmultiplikation "\$

(%i3) "*****"\$

(%i4) A:matrix([1,1,1], [1,1,1], [1,1,1]);

(%o4)
$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

(%i5) B:matrix([1,1,1], [2,2,2], [3,3,3]);

(%o5)
$$\begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}$$

(%i6) C:A.B;

(%o6)
$$\begin{bmatrix} 6 & 6 & 6 \\ 6 & 6 & 6 \\ 6 & 6 & 6 \end{bmatrix}$$

(%i7) D:B.A;

(%o7)
$$\begin{bmatrix} 3 & 3 & 3 \\ 6 & 6 & 6 \\ 9 & 9 & 9 \end{bmatrix}$$

(%i8) "*****"\$

(%i9) E:matrix([2,2,2], [3,3,3], [4,4,4]);

(%o9)
$$\begin{bmatrix} 2 & 2 & 2 \\ 3 & 3 & 3 \\ 4 & 4 & 4 \end{bmatrix}$$

(%i10) F:A.E;

(%o10)
$$\begin{bmatrix} 9 & 9 & 9 \\ 9 & 9 & 9 \\ 9 & 9 & 9 \end{bmatrix}$$

(%i11) G:E.A;

(%o11)
$$\begin{bmatrix} 6 & 6 & 6 \\ 9 & 9 & 9 \\ 12 & 12 & 12 \end{bmatrix}$$

(%i13) "*****"§

(%i14)

```
(%i1) "*****"
(%i2) " Mehrstufiger Produktionsprozess "$
(%i3) "*****"
(%i4) A:matrix([0,2,0], [0,0,4], [5,1,0]);
      [ 0  2  0 ]
(%o4) [ 0  0  4 ]
      [ 5  1  0 ]
(%i5) B:matrix([2,3], [0,2], [1,5]);
      [ 2  3 ]
(%o5) [ 0  2 ]
      [ 1  5 ]
(%i6) "*****"
(%i7) " A ist der Zusammenhang zwischen Rohstoffen und "$
(%i8) " Halbfabrikaten, B ist der Zusammenhang zwischen "$
(%i9) " Halbfabrikaten und Endprodukt "$
(%i10) "*****"
(%i11) C:A.B;
      [ 0  4 ]
(%o11) [ 4  20 ]
      [ 10 17 ]
(%i12) "*****"
(%i13) " Das ist der Zusammenhang zwischen Rohstoffen und "$
(%i14) " Endprodukt "$
(%i15) "*****"
(%i16)
```

das ist ein schönes Anwendungsbeispiel

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****"\$

(%i2) " Transponierte Matrix "\$

(%i3) "*****"\$

(%i4) A:matrix([1,2,3], [-4,2,-3], [-2,4,1]);

(%o4)
$$\begin{bmatrix} 1 & 2 & 3 \\ -4 & 2 & -3 \\ -2 & 4 & 1 \end{bmatrix}$$

(%i5) B:4*A;

(%o5)
$$\begin{bmatrix} 4 & 8 & 12 \\ -16 & 8 & -12 \\ -8 & 16 & 4 \end{bmatrix}$$

(%i6) C:A+B;

(%o6)
$$\begin{bmatrix} 5 & 10 & 15 \\ -20 & 10 & -15 \\ -10 & 20 & 5 \end{bmatrix}$$

(%i7) D:invert(A);

(%o7)
$$\begin{bmatrix} -7 & -5 & 6 \\ -5 & -\frac{7}{2} & \frac{9}{2} \\ 6 & 4 & -5 \end{bmatrix}$$

(%i8) "*****"\$

(%i9) E:transpose(A);

(%o9)
$$\begin{bmatrix} 1 & -4 & -2 \\ 2 & 2 & 4 \\ 3 & -3 & 1 \end{bmatrix}$$

(%i10) F:transpose(B);

(%o10)
$$\begin{bmatrix} 4 & -16 & -8 \\ 8 & 8 & 16 \\ 12 & -12 & 4 \end{bmatrix}$$

(%i11) G:transpose(C);

(%o11)
$$\begin{bmatrix} 5 & -20 & -10 \\ 10 & 10 & 20 \\ 15 & -15 & 5 \end{bmatrix}$$

(%i12) `H:transpose(D);`

(%o12)
$$\begin{bmatrix} -7 & -5 & 6 \\ -5 & -\frac{7}{2} & 4 \\ 6 & \frac{9}{2} & -5 \end{bmatrix}$$

(%i13)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

(%i1) " Erzeugen eines zweidimensionalen Feldes"\$

(%i2) "*****"\$

(%i3) `h[i,j]:=i-j;`

(%o3) $h_{i,j} := i - j$

(%i4) `genmatrix(h,3,3);`

(%o4)
$$\begin{bmatrix} 0 & -1 & -2 \\ 1 & 0 & -1 \\ 2 & 1 & 0 \end{bmatrix}$$

(%i5) `kill(h);`

(%o5) DONE

(%i6) `h[i,j]:=i+j;`

(%o6) $h_{i,j} := i + j$

(%i7) `genmatrix(h,3,3);`

(%o7)
$$\begin{bmatrix} 2 & 3 & 4 \\ 3 & 4 & 5 \\ 4 & 5 & 6 \end{bmatrix}$$

(%i8)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
Maxima 5.9.1 <http://maxima.sourceforge.net>
Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
Distributed under the GNU Public License. See the file COPYING.
Dedicated to the memory of William Schelter.
This is a development version of Maxima. The function `bug_report()`
provides bug reporting information.

(%i1)

" Ein Auto fährt mit 100 km/h und wird durch eine Schnellbremsung mit $a = 6 \text{ m/s}^2$ zum Stillstand gebracht. Wie lange dauert die Schnellbremsung? Wie groß ist der Bremsweg? "\$

(%i2) `v[0]:100/3.6;`

(%o2) 27.777777777777779

ein Beispiel aus der Kinematik

(%i3) `a:6;`

(%o3) 6

(%i4) `v(t):=v[0]-a*t;`

(%o4) $v(t) := v_0 - a t$

(%i5) `integrate(v(t),t);`

(%o5) $27.777777777777779 t - 3 t^2$

(%i6) `s(t):=27.8*t-3*t^2;`

(%o6) $s(t) := 27.800000000000001 t - 3 t^2$

(%i7) `solve(v(t)=0,t);`

RAT replaced 27.777777777777778 by 250//9 = 27.777777777777778

(%o7) $[t = \frac{125}{27}]$

(%i8) `%,numer;`

(%o8) $[t = 4.6296296296296298]$

(%i9) `s(4.63);`

(%o9) 64.403300000000002

(%i10)

```
(%i1) "*****"
(%i2) " Polynomdivision "$
(%i3) "*****"
(%i4) p1:(0.1*x^3-0.3*x^2+0.5*x-0.7);
(%o4) 0.100000000000000001 x3 - 0.29999999999999999 x2 + 0.5 x -
0.69999999999999996
(%i5) p2:x-2.18;
(%o5) x - 2.18000000000000002
(%i6) divide(p1,p2);
RAT replaced -0.7 by -7//10 = -0.7
RAT replaced 0.5 by 1//2 = 0.5
RAT replaced -0.3 by -3//10 = -0.3
RAT replaced 0.1 by 1//10 = 0.1
RAT replaced -2.18 by -109//50 = -2.18
(%o6) [  $\frac{2500 x^2 - 2050 x + 8031}{25000}$ ,  $\frac{379}{1250000}$  ]
(%i7) %,numer;
(%o7) [  $4.0 \cdot 10^{-5} (2500 x^2 - 2050 x + 8031)$ ,  $3.032 \cdot 10^{-4}$  ]
(%i8) expand(%);
(%o8) [  $0.100000000000000001 x^2 - 0.0820000000000000003 x +$ 
 $0.3212400000000000003$ ,  $3.032 \cdot 10^{-4}$  ]
(%i9)
```



```
(%i1) "*****"
(%i2) " Regressionsbeispiel "$
(%i3) "*****"
(%i4) x: [10,21,29,40,50];
(%o4) [ 10 , 21 , 29 , 40 , 50 ]
(%i5) y:2*x-1;
(%o5) [ 19 , 41 , 57 , 79 , 99 ]
(%i7) "*****"
(%i8) " Kontrolle der Daten mittels Regression "$
(%i9) "*****"
(%i10) s: [1,1,1,1,1];
(%o10) [ 1 , 1 , 1 , 1 , 1 ]
(%i11) load(vect);
(%o11)
C:/Programme/Maxima-5.9.1/share/maxima/5.9.1/share/vector/vect.mac
(%i12) sx:x.s;
(%o12) 150
(%i13) sy:y.s;
(%o13) 295
(%i15) sxy:(x*y).s;
(%o15) 10814
(%i17) sx2:(x^2).s;
(%o17) 5482
(%i18) n:5;
(%o18) 5
(%i19) "*****"
(%i20) g1:a*sx2+b*sx=sxy;
(%o20) 150 b + 5482 a = 10814
(%i21) g2:a*sx+b*n=sy;
(%o21) 5 b + 150 a = 295
(%i22) "*****"
(%i23) solve([g1,g2],[a,b]);
(%o23) [[ a = 2 , b = - 1 ] ]
(%i24) "*****"
(%i26) y(x):=2*x+1;
```

```
(%i1) "*****"$
(%i2) " Beispiel - Lineare Regression "$
(%i3) "*****"$
(%i4) x: [10,32,34,45,53,65];
(%o4) [ 10 , 32 , 34 , 45 , 53 , 65 ]
(%i5) y:10*x-28;
(%o5) [ 72 , 292 , 312 , 422 , 502 , 622 ]
(%i6) "*****"$
(%i7) load(vect);
(%o7)
C:/Programme/Maxima-5.9.1/share/maxima/5.9.1/share/vector/vect.mac
(%i8) s: [1,1,1,1,1,1];
(%o8) [ 1 , 1 , 1 , 1 , 1 , 1 ]
(%i9) n:6;
(%o9) 6
(%i10) "*****"$
(%i11) sx:x.s;
(%o11) 239
(%i12) sy:y.s;
(%o12) 2222
(%i13) sxy:(x*y).s;
(%o13) 106698
(%i14) sx2:(x^2).s;
(%o14) 11339
(%i15) "*****"$
(%i16) g1:a*sx2+b*sx=sxy;
(%o16) 239 b + 11339 a = 106698
(%i17) g2:a*sx+b*n=sy;
(%o17) 6 b + 239 a = 2222
(%i18) "*****"$
(%i19) solve([g1,g2],[a,b]);
(%o19) [ [ a = 10 , b = - 28 ] ]
(%i21) kill(all);
(%o0) DONE
(%i1) y=10*x-28;
(%o1) y = 10 x - 28
(%i2) "*****"$
(%i3) " Ergebnis "$
```

```
(%i1) "*****"$
(%i2) " Quadratische Regression "$
(%i3) "*****"$
(%i4)
```

```
a*sum(x[i]^4,i,1,n)+b*sum(x[i]^3,i,1,n)+c*sum(x[i]^2,i,1,n)=sum(x[i]^2*y[
i],i,1,n);
```

$$a \left(\sum_{i=1}^n x_i^4 \right) + b \left(\sum_{i=1}^n x_i^3 \right) + c \sum_{i=1}^n x_i^2 = \sum_{i=1}^n x_i^2 y_i$$

```
(%i6)
```

```
a*sum(x[i]^3,i,1,n)+b*sum(x[i]^2,i,1,n)+c*sum(x[i],i,1,n)=sum(x[i]*y[i],
i,1,n);
```

$$a \left(\sum_{i=1}^n x_i^3 \right) + b \left(\sum_{i=1}^n x_i^2 \right) + c \sum_{i=1}^n x_i = \sum_{i=1}^n x_i Y_i$$

```
(%i7) a*sum(x[i]^2,i,1,n)+b*sum(x[i],i,1,n)+c*n=sum(y[i],i,1,n);
```

$$c n + a \left(\sum_{i=1}^n x_i^2 \right) + b \sum_{i=1}^n x_i = \sum_{i=1}^n Y_i$$

```
(%i8) "*****"$
```

```
(%i9) " das sind die Regressionsgleichungen "$
```

```
(%i10) "*****"$
```

```
(%i11) sx:15;
```

```
(%o11) 15
```

```
(%i12) sy:871.8;
```

```
(%o12) 871.79999999999995
```

```
(%i13) sx4:979;
```

```
(%o13) 979
```

```
(%i14) sx3:225;
```

```
(%o14) 225
```

```
(%i15) sx2:55;
```

```
(%o15) 55
```

```
(%i16) sx2y:10862.7;
```

```
(%o16) 10862.700000000001
```

```
(%i17) sxy:2824.9;
```

```
(%o17) 2824.9000000000001
```

```
(%i18) "*****" Seite 187 von 210
```

```

(%i19) " Diese Summen wurden mit TK errechnet                                "$
(%i20) "*****"$
(%i21) g1:a*sx4+b*sx3+c*sx2=sx2y;
(%o21) 55 c + 225 b + 979 a = 10862.700000000001
(%i22) g2:a*sx3+b*sx2+c*sx=sxy;
(%o22) 15 c + 55 b + 225 a = 2824.9000000000001
(%i23) n:5;
(%o23) 5
(%i24) g3:a*sx2+b*sx+c*n=sy;
(%o24) 5 c + 15 b + 55 a = 871.7999999999995
(%i25) "*****"$
(%i26) solve([g1,g2,g3],[a,b,c]);
RAT replaced -10862.7 by -108627//10 = -10862.7
RAT replaced -2824.9 by -28249//10 = -2824.9
RAT replaced -871.8 by -4359//5 = -871.8
(%o26) [ [ a =  $\frac{159}{140}$  , b =  $\frac{1979}{140}$  , c =  $\frac{5973}{50}$  ] ]
(%i27) %,numer;
(%o27) [ [ a = 1.1357142857142857 , b = 14.135714285714286 , c =
119.45999999999999 ] ]
(%i28) K=1.136*x^2+14.136*x+119.46;
(%o28) K = 1.1360000000000001 x2 + 14.135999999999999 x +
119.45999999999999
(%i29) "*****"$
(%i34)

```

```
(%i1) "*****"
(%i2) " Berechnung der Summen mit Maxima "
(%i3) "*****"
(%i4) "x          y          x^4          x^3          x^2          x^2*y          x*y
      1          134,5          1          1          1          134,5          134,5
      2          152,1          16          8          4          608,4          304,2
      3           174          81          27          9          1566          522
      4          191,8          256          64          16          3068,8          767,2
      5          219,4          625          125          25          5485          1097
      15          871,8          979          225          55          10862,7          2824,9
"
(%i5) load(vect);
(%o5)
C:/Programme/Maxima-5.9.1/share/maxima/5.9.1/share/vector/vect.mac
(%i6) x:[1,2,3,4,5];
(%o6) [ 1 , 2 , 3 , 4 , 5 ]
(%i7) y:[134.5,152.1,174,191.8,219.4];
(%o7) [ 134.5 , 152.09999999999999 , 174 , 191.80000000000001 ,
219.40000000000001 ]
(%i8) s:[1,1,1,1,1];
(%o8) [ 1 , 1 , 1 , 1 , 1 ]
(%i9) sx:s.x;
(%o9) 15
(%i10) sy:s.y;
(%o10) 871.80000000000007
(%i11) sx4:s.x^4;
(%o11) 979
(%i12) sx3:s.x^3;
(%o12) 225
(%i13) sx2:s.x^2;
(%o13) 55
(%i15) xy:x*y;
(%o15) [ 134.5 , 304.19999999999999 , 522 , 767.20000000000005 , 1097.0 ]
(%i18) sxy:s.xy;
(%o18) 2824.9000000000001
(%i19) x2y:x^2*y;
(%o19) [ 134.5 , 608.39999999999998 , 1566 , 3068.8000000000002 , 5485.0 ]
(%i20) sx2y:s.x2y;
(%o20) 10862.700000000001
(%i21)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****"\$

(%i2) " Berechnung von Summen "\$

(%i3) "*****"\$

(%i4) sum(i^2,i,1,n);

(%o4)
$$\sum_{i=1}^n i^2$$

(%i5) %,simpsum;

(%o5)
$$\frac{2 n^3 + 3 n^2 + n}{6}$$

(%i6) "*****"\$

(%i7) sum(i,i,1,n);

(%o7)
$$\sum_{i=1}^n i$$

(%i8) %,simpsum;

(%o8)
$$\frac{n^2 + n}{2}$$

(%i9) "*****"\$

(%i10) sum(i^3,i,1,n);

(%o10)
$$\sum_{i=1}^n i^3$$

(%i11) %,simpsum;

(%o11)
$$\frac{n^4 + 2 n^3 + n^2}{4}$$

(%i12) "*****"\$

(%i13)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " Divergente Reihen "$
(%i3) "*****"
(%i4) sum(1/x,x,1,10);
(%o4) 7381
      2520
(%i5) 1/1+1/2+1/3+1/4+1/5+1/6+1/7+1/8+1/9+1/10;
(%o5) 7381
      2520
(%i6) f(n):=sum(1/x,x,1,10*n);
(%o6) f(n) := SUM(1/x, x, 1, 10 n)
(%i7) makelist(f(n),n,1,5);
(%o7) [ 7381/2520, 55835135/15519504, 9304682830147/2329089562800, 2078178381193813/485721041551200, 13943237577224054960759/3099044504245996706400 ]
(%i8) %,numer;
(%o8) [ 2.9289682539682538, 3.5977396571436819, 3.994987130920391, 4.2785430389363759, 4.4992053383294257 ]
(%i9) sum(1/x,x,1,INF);
(%o9) sum_{x=1}^{inf} 1/x
(%i10) %,simpsum;
(%o10) inf
(%i11)
```

```
(%i1) "Rekursive Berechnung von Fakultäten"$
(%i2) x[0]:1;
(%o2) 1
(%i4) f(n):=x[n+1]:x[n]*(n+1);
(%o4) f(n) := x_{n+1} : x_n (n+1)
(%i5) "*****"$
(%i6) f(0);
(%o6) 1
(%i7) f(1);
(%o7) 2
(%i8) f(2);
(%o8) 6
(%i9) f(3);
(%o9) 24
(%i10) "*****"$
(%i11) " usw. "$
(%i12) "*****"$
(%i13)
```


Rekursive
Berechnung der
Zinseszinsen

Berechne das Endkapital mit Maxima!

Anfangskapital = 1324 €

Zinssatz = 3 Prozent

Laufzeit = 4 Jahre

Aufzinsungsfaktor

Endkapital

```
(%i1) "*****"§  
(%i2) " Rekursive Berechnung der Zinseszinsen "§  
(%i3) "*****"§  
(%i4) K[0]:1324;  
(%o4) 1324  
(%i5) r:1.03;  
(%o5) 1.03  
(%i6) f(n):=K[n]:K[n-1]*r;  
(%o6) f(n) := Kn : Kn-1 r  
(%i7) f(1);  
(%o7) 1363.72  
(%i8) f(2);  
(%o8) 1404.6316000000002  
(%i9) f(3);  
(%o9) 1446.7705480000002  
(%i10) f(4);  
(%o10) 1490.1736644400003  
(%i11)
```

```
(%i1) "*****"
(%i2) " Statistische Kennzahlen "$
(%i3) "*****"
(%i4) load(vect);
(%o4)
C:/Programme/Maxima-5.9.1/share/maxima/5.9.1/share/vector/vect.mac
(%i5) x:[0,1,2,3,4];
(%o5) [ 0 , 1 , 2 , 3 , 4 ]
(%i6) h:3*x+10;
(%o6) [ 10 , 13 , 16 , 19 , 22 ]
(%i8) s:[1,1,1,1,1];
(%o8) [ 1 , 1 , 1 , 1 , 1 ]
(%i9) "*****"
(%i10) N:h.s;
(%o10) 80
(%i11) p:h/N;
(%o11) [  $\frac{1}{8}$  ,  $\frac{13}{80}$  ,  $\frac{1}{5}$  ,  $\frac{19}{80}$  ,  $\frac{11}{40}$  ]
(%i12) p.s;
(%o12) 1
(%i13) "*****"
(%i14) " Summenprobe "$
(%i15) "*****"
(%i16) m:p.x;
(%o16)  $\frac{19}{8}$ 
(%i17) "*****"
(%i18) " Erwartungswert "$
(%i19) "*****"
(%i20) v:p.((x-m)^2);
(%o20)  $\frac{119}{64}$ 
(%i21) "*****"
(%i22) " Varianz "$
(%i23) "*****"
(%i25) st=sqrt(v);
(%o25)  $st = \frac{\sqrt{119}}{8}$ 
(%i26) "*****"
```

(%i27) " Streuung "\$
(%i28) "*****"\$
(%i29)

```
(%i1) "*****"
(%i2) " Eine einfache statistische Aufgabe "$
(%i3) "*****"
(%i4) x:[0,1,2,3,4];
(%o4) [ 0 , 1 , 2 , 3 , 4 ]
(%i5) h:[30,12,8,3,1];
(%o5) [ 30 , 12 , 8 , 3 , 1 ]
(%i6) N:sum(h[i],i,1,5);
(%o6) 54
(%i7) p:h/N;
(%o7) [  $\frac{5}{9}$  ,  $\frac{2}{9}$  ,  $\frac{4}{27}$  ,  $\frac{1}{18}$  ,  $\frac{1}{54}$  ]
(%i8) "*****"
(%i10) m:sum(x[i]*p[i],i,1,5);
(%o10)  $\frac{41}{54}$ 
(%i11) " Das ist der Erwartungswert "$
(%i12) "*****"
(%i13) x1:(x-m)^2;
(%o13) [  $\frac{1681}{2916}$  ,  $\frac{169}{2916}$  ,  $\frac{4489}{2916}$  ,  $\frac{14641}{2916}$  ,  $\frac{30625}{2916}$  ]
(%i15) v:sum(x[i]*p[i],i,1,5);
(%o15)  $\frac{41}{54}$ 
(%i16) " Das ist die Varianz "$
(%i17) "*****"
(%i18) s:sqrt(v);
(%o18)  $\frac{\sqrt{41}}{3\sqrt{6}}$ 
(%i19) " Das ist die Streuung "$
(%i20) "*****"
(%i21)
```

```
(%i1) "*****"$
(%i2) " Kennzahlen Schularbeitsergebnis "$
(%i3) "*****"$
(%i4) x: [1,2,3,4,5];
(%o4) [ 1 , 2 , 3 , 4 , 5 ]
(%i5) h: [1,3,10,3,1];
(%o5) [ 1 , 3 , 10 , 3 , 1 ]
(%i6) N:sum(h[i],i,1,5);
(%o6) 18
(%i7) "*****"$
(%i8) " 18 haben mitgeschrieben "$
(%i9) "*****"$
(%i10) p:h/N;
(%o10) [  $\frac{1}{18}$  ,  $\frac{1}{6}$  ,  $\frac{5}{9}$  ,  $\frac{1}{6}$  ,  $\frac{1}{18}$  ]
(%i11) "*****"$
(%i12) " Wahrscheinlichkeitsverteilung "$
(%i13) "*****"$
(%i14) m:sum(p[i]*x[i],i,1,5);
(%o14) 3
(%i15) "*****"$
(%i16) " Das der Erwartungswert "$
(%i17) "*****"$
(%i18) x1:(x-m)^2;
(%o18) [ 4 , 1 , 0 , 1 , 4 ]
(%i19) "*****"$
(%i20) " Quadratische Abweichung vom Mittelwert "$
(%i21) "*****"$
(%i22) v:sum(p[i]*x1[i],i,1,5);
(%o22)  $\frac{7}{9}$ 
(%i23) "*****"$
(%i24) " Das ist die Varianz "$
(%i25) "*****"$
(%i26) s:sqrt(v);
(%o26)  $\frac{\sqrt{7}}{3}$ 
(%i27) "*****"$
(%i30) " Das ist die Streuung "$
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function `bug_report()`
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Faktorenzerlegung "$
(%i3) "*****"$
(%i4) t1:x^2-8*x+15;
(%o4) x2 - 8 x + 15
(%i5) t2:x^2-8*x+16;
(%o5) x2 - 8 x + 16
(%i6) t3:x^2-8*x+17;
(%o6) x2 - 8 x + 17
(%i7) "*****"$
(%i8) " Das sind die gegebenen Terme "$
(%i9) "*****"$
(%i10) factor(t1);
(%o10) (x - 5)(x - 3)
(%i11) factor(t2);
(%o11) (x - 4)2
(%i12) factor(t3);
(%o12) x2 - 8 x + 17
(%i13) "*****"$
(%i14) " Es gibt noch ein die Funktion GFACTOR() "$
(%i15) "*****"$
(%i16) gfactor(t1);
(%o16) (x - 5)(x - 3)
(%i17) gfactor(t2);
(%o17) (x - 4)2
(%i18) gfactor(t3);
(%o18) (x - %i - 4)(x + %i - 4)
(%i19) "*****"$
(%i20) " GFACTOR() lässt auch komplexe Ergebnisse zu "$
(%i21) "*****"$
(%i22)
```



es ist praktisch, Objektbezeichner
 t1, t2 und t3 für die Terme zu
 verwenden

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"
(%i2) " Multiplikation von Binomen und darausfolgende Gleichungen "$
(%i3) "*****"
(%i4) t1:(x-4);
(%o4) x - 4
(%i5) t2:(x+4);
(%o5) x + 4
(%i6) t3:(x^2-1);
(%o6) x2 - 1
(%i7) t4:(x^2+1);
(%o7) x2 + 1
(%i8) "*****"
(%i9) " Das sind die gegebenen Terme "$
(%i10) "*****"
(%i11) p1:t1*t2;
(%o11) (x - 4)(x + 4)
(%i12) expand(%);
(%o12) x2 - 16
(%i13) solve(%=0,x);
(%o13) [ x = - 4 , x = 4 ]
(%i14) "*****"
(%i15) p2:t1*t3;
(%o15) (x - 4)(x2 - 1)
(%i16) expand(%);
(%o16) x3 - 4 x2 - x + 4
(%i17) solve(%=0,x);
(%o17) [ x = 4 , x = - 1 , x = 1 ]
(%i18) "*****"
(%i19) p3:t1*t4;
(%o19) (x - 4)(x2 + 1)
(%i20) expand(%);
```

es werden Terme erzeugt, die ganzzahlige Nullstellen haben müssen

```

(%i1) "*****"
(%i2) " Trigonometrische Umformungen "
(%i3) "*****"
(%i4) t1:cos(x)*sin(x+y);
(%o4) cos(x) sin(y + x)
(%i5) trigexpand(t1);
(%o5) cos(x) (cos(x) sin(y) + sin(x) cos(y))
(%i6) trigreduce(t1);
(%o6)  $\frac{\sin(y + 2 x)}{2} + \frac{\sin(y)}{2}$ 
(%i7) trigsimp(t1);
(%o7) cos(x) sin(y + x)
(%i8) "*****"
(%i9) t2:sin(x+y);
(%o9) sin(y + x)
(%i10) trigexpand(t2);
(%o10) cos(x) sin(y) + sin(x) cos(y)
(%i11) trigreduce(t2);
(%o11) sin(y + x)
(%i12) trigsimp(t2);
(%o12) sin(y + x)
(%i13) "*****"
(%i14) t3:sin(x+y)*cos(x+y);
(%o14) cos(y + x) sin(y + x)
(%i15) trigexpand(t3);
(%o15) (cos(x) sin(y) + sin(x) cos(y)) (cos(x) cos(y) - sin(x) sin(y))
(%i16) trigreduce(t3);
(%o16)  $\frac{\sin(2 y + 2 x)}{2}$ 
(%i17) trigsimp(t3);
(%o17) cos(y + x) sin(y + x)
(%i18) "*****"
(%i19) t4:(sin(x))^2+(cos(x))^2;
(%o19) sin(x)^2 + cos(x)^2
(%i20) trigexpand(t4);
(%o20) sin(x)^2 + cos(x)^2
(%i21) trigreduce(t4);

```

(%o21) $\frac{\cos(2x) + 1}{2} + \frac{1 - \cos(2x)}{2}$

(%i22) `trigsimp(t4);`

(%o22) 1

(%i23) "*****"\$

(%i24)

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Trigonometrische Umformungen "$
(%i3) "*****"$
(%i4) a:cos(x)*sin(x+y);
(%o4) cos(x) sin(y + x)
(%i5) trigexpand(a);
(%o5) cos(x) (cos(x) sin(y) + sin(x) cos(y))
(%i6) trigreduce(%);
(%o6) cos(x) sin(y + x)
(%i7) trigreduce(a);
(%o7)  $\frac{\sin(y + 2 x)}{2} + \frac{\sin(y)}{2}$ 
(%i8) "*****"$
(%i9) b:sin(x)*cos(x+y);
(%o9) sin(x) cos(y + x)
(%i10) trigexpand(b);
(%o10) sin(x) (cos(x) cos(y) - sin(x) sin(y))
(%i11) trigreduce(%);
(%o11) sin(x) cos(y + x)
(%i12) trigreduce(%);
(%o12)  $\frac{\sin(y + 2 x)}{2} - \frac{\sin(y)}{2}$ 
(%i13) "*****"$
(%i14) c:sin(x)^2+cos(x)^2;
(%o14) sin(x)^2 + cos(x)^2
(%i15) trigexpand(c);
(%o15) sin(x)^2 + cos(x)^2
(%i16) trigreduce(%);
(%o16)  $\frac{\cos(2 x) + 1}{2} + \frac{1 - \cos(2 x)}{2}$ 
(%i17) trigreduce(c);
```

(%o17) $\frac{\cos(2x) + 1}{2} + \frac{1 - \cos(2x)}{2}$

(%i18) `expand(%);`

(%o18) 1

(%i19) "*****"§

(%i20)

Die Vektorrechnung ist auch in der Wirtschaftsmathematik nützlich

```
// Package vektorrechnung aufrufen
// Erwartungswert mit Skalarprodukt berechnen
// =====

(%i1) load(vect);
(%o1) C:/Programme/Maxima-5.9.0/share/maxima/5.9.1/share/vector/vect.mac

// x = Anzahl der Verkehrsunfälle pro Woche
// =====

(%i2) x:[0,1,2,3,4];
(%o2) [0, 1, 2, 3, 4]

// h = Häufigkeitsverteilung (absolut)
// =====

(%i3) h:[30,12,8,0,2];
(%o3) [30, 12, 8, 0, 2]

// summierender Vektor
// =====

(%i4) s:[1,1,1,1,1];
(%o4) [1, 1, 1, 1, 1]

// Summe der Häufigkeiten
// =====

(%i5) N:h.s;
(%o5) 52

// p = relative Häufigkeiten (Wahrscheinlichkeiten)
// =====

(%i6) p:h/N;
(%o6) [15/26, 3/13, 2/13, 0, 1/26]

// Berechnung des Erwartungswerts
// =====

(%i8) E:p.x;
(%o8) 9/13

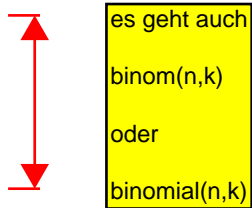
(%i9)
```

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

```
(%i1) "*****"$
(%i2) " Binomialverteilung "$
(%i3) "*****"$
(%i4) c(n,k) := n!/k!/(n-k)!;
(%o4) 
$$c(n, k) := \frac{n!}{k!(n-k)!}$$

(%i5) "*****"$
(%i8) " benutzerdefinierte Binomialkoeffizienten "$
(%i9) "*****"$
(%i10) B(n,k,p) := c(n,k)*p^k*(1-p)^(n-k);
(%o10) 
$$B(n, k, p) := c(n, k) p^k (1 - p)^{n - k}$$

(%i11) n:4;
(%o11) 4
(%i12) p:1/6;
(%o12)  $\frac{1}{6}$ 
(%i13) makelist(B(n,k,p),k,0,n);
(%o13)  $[\frac{625}{1296}, \frac{125}{324}, \frac{25}{216}, \frac{5}{324}, \frac{1}{1296}]$ 
(%i14) "*****"$
(%i15) " Das ist die Binomialverteilung "$
(%i16) "*****"$
(%i17) sum(B(n,k,p),k,0,n);
(%o17) 1
(%i18) "*****"$
(%i19) " Die Summenprobe ergibt 1 "$
(%i20) "*****"$
(%i21)
```



```
(%i1) "*****"
(%i2) " Zufallsgenerator "$
(%i3) "*****"
(%i4) makelist(random(i)+1,i,1,6);
(%o4) [ 1 , 2 , 1 , 2 , 1 , 2 ]
(%i5) makelist(random(i)+1,i,1,6);
(%o5) [ 1 , 1 , 3 , 1 , 4 , 3 ]
(%i6) makelist(random(i)+1,i,1,6);
(%o6) [ 1 , 1 , 2 , 4 , 3 , 5 ]
(%i7) makelist(random(i)+1,i,1,6);
(%o7) [ 1 , 2 , 1 , 2 , 4 , 6 ]
(%i8) makelist(random(i)+1,i,1,6);
(%o8) [ 1 , 2 , 1 , 4 , 4 , 2 ]
(%i9) makelist(random(i)+1,i,1,6);
(%o9) [ 1 , 2 , 3 , 4 , 1 , 5 ]
(%i10) makelist(random(i)+1,i,1,6);
(%o10) [ 1 , 1 , 2 , 3 , 4 , 5 ]
(%i11) makelist(random(i)+1,i,1,6);
(%o11) [ 1 , 2 , 2 , 3 , 3 , 2 ]
(%i12) "*****"
(%i13) " Simulation 6-mal würfeln "$
(%i14) "*****"
(%i15)
```

Wir simulieren mehrmals 6 Ergebnisse eines Würfelexperiments

wxMaxima 0.6.4 <http://wxmaxima.sourceforge.net>
 Maxima 5.9.1 <http://maxima.sourceforge.net>
 Using Lisp Kyoto Common Lisp GCL 2.6.5 (aka GCL)
 Distributed under the GNU Public License. See the file COPYING.
 Dedicated to the memory of William Schelter.
 This is a development version of Maxima. The function bug_report()
 provides bug reporting information.

(%i1) "*****" \$

(%i2) " Zweidimensionale Felder " \$

(%i3) "*****" \$

(%i4) $h[i,j] := i+j;$

Zweidimensionale Felder sind in der Softwareerstellung insbesondere im Bereich der Wirtschaftsinformatik nützlich.

(%o4) $h_{i,j} := i + j$

(%i5) $g[i,j] := i-j;$

(%o5) $g_{i,j} := i - j$

(%i6) $f[i,j] := i*j;$

(%o6) $f_{i,j} := i j$

(%i7) $e[i,j] := i/j;$

(%o7) $e_{i,j} := \frac{i}{j}$

(%i8) "*****" \$

(%i9) $A:genmatrix(h,3,3);$

(%o9)
$$\begin{bmatrix} 2 & 3 & 4 \\ 3 & 4 & 5 \\ 4 & 5 & 6 \end{bmatrix}$$

(%i10) $B:genmatrix(g,3,3);$

(%o10)
$$\begin{bmatrix} 0 & -1 & -2 \\ 1 & 0 & -1 \\ 2 & 1 & 0 \end{bmatrix}$$

(%i11) $C:genmatrix(f,3,3);$

(%o11)
$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 3 & 6 & 9 \end{bmatrix}$$

(%i12) $D:genmatrix(e,3,3);$

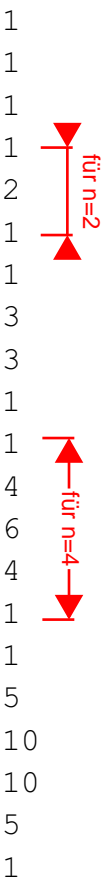
(%o12)
$$\begin{bmatrix} 1 & \frac{1}{2} & \frac{1}{3} \\ 2 & 1 & \frac{2}{3} \\ 3 & \frac{3}{2} & 1 \end{bmatrix}$$

```
(%i1) "*****"
(%i2) " Listen von Fakultäten "$
(%i3) "*****"
(%i4) f(n):=makelist(i!,i,0,n);
(%o4) f(n):=MAKELIST(i!,i,0,n)
(%i5) "*****"
(%i6) for n:0 thru 7 do display(n,f(n));
n = 0 f(0) = [ 1 ]
n = 1 f(1) = [ 1 , 1 ]
n = 2 f(2) = [ 1 , 1 , 2 ]
n = 3 f(3) = [ 1 , 1 , 2 , 6 ]
n = 4 f(4) = [ 1 , 1 , 2 , 6 , 24 ]
n = 5 f(5) = [ 1 , 1 , 2 , 6 , 24 , 120 ]
n = 6 f(6) = [ 1 , 1 , 2 , 6 , 24 , 120 , 720 ]
n = 7 f(7) = [ 1 , 1 , 2 , 6 , 24 , 120 , 720 , 5040 ]
(%o6) DONE
(%i7)
```




```
(%i1) "*****"$
(%i2) " Pascaldreieck "$
(%i3) "*****"$
(%i4) display2d:false; das schaltet die zweidimensionale Anzeige aus
(%o4) FALSE
(%i5) c(n,k):=n!/(k!*(n-k)!);
(%o5) c(n,k):=n!/(k!*(n-k)!);
(%i6) display2d:true; das schaltet die zweidimensionale Anzeige wieder ein
(das ist sinnvollerweise der Standardwert)
(%o6) true
(%i7) c(n,k);
(%o7) 
$$\frac{n!}{k!(n-k)!}$$

(%i8) "*****"$
(%i9) display2d:false;
(%o9) FALSE
(%i10) for n:0 thru 5 do for k:0 thru n do disp(c(n,k));
1
1
1
1
2
1
1
3
3
1
4
6
4
1
1
5
10
10
5
1
(%o10) DONE
(%i11) for n:0 thru 5 do for k:0 thru n do display(c(n,k));
c(0,0) = 1
c(1,0) = 1
c(1,1) = 1
c(2,0) = 1
```



```
c(2,1) = 2
c(2,2) = 1
c(3,0) = 1
c(3,1) = 3
c(3,2) = 3
c(3,3) = 1
c(4,0) = 1
c(4,1) = 4
c(4,2) = 6
c(4,3) = 4
c(4,4) = 1
c(5,0) = 1
c(5,1) = 5
c(5,2) = 10
c(5,3) = 10
c(5,4) = 5
c(5,5) = 1
(%o11) DONE
(%i12)
```



Diese Übungen wurden im Rahmen eines MNI-Projektes an der Bundeshandelsakademie und Bundeshandelsschule Tamsweg für den Gebrauch mit der Lernplattform Classserver von Microsoft erstellt.

Die verwendete Software stammt von:

<http://maxima.sourceforge.net> mit Zusatz
<http://wxmaxima.sourceforge.net>

Dokumentiert sind diese Beispiele auf

<http://www.hit4u.at/maxima>